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Dealing with Asynchronicity in JavaTM Technology-Based Web Services

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Learn how to invoke and implement Asynchronous Services using WS-*

(No not AJAX, Comet etc)

Agenda

- > Introduction
- > Client side asynchrony
- > Server side asynchrony
- > Implementation of clients and services
- > Declarative asynchronous services
- > Advanced Topics
- > Q & A

Introduction

Synchronous Call

```
Service service = ...;  
StockQuote quoteService =  
    service.getStockQuote();  
  
float quote =  
    quoteService.getPrice(ticker);
```

Introduction

Asynchronous Call

```
Service service = ...;  
StockQuote quoteService =  
    service.getStockQuote();  
  
quoteService.getPriceAsync(ticker);  
  
// Do some other work  
  
// How and when do we get the response?
```

Introduction

Why Asynchronous?

- > The world is fundamentally asynchronous
- > Improvement in ..
 - User's experience
 - Reliability in distributed applications
 - Scalability
- > Only way to go in long running processes
- > Implementation
 - Client side asynchrony
 - Server side asynchrony

Introduction

Alternatives to JAX-*

- > BPEL
 - Integration of other operations
 - Can be re-exposed as an asynchronous web service
- > Asynchronous 3.1 EJB™ architecture
 - Java only
- > JMS, MQueue, Native Database Queues
 - Generally platform specific
- > SMTP
 - Golden oldie
- > SCA

Client Side Asynchrony

JAXWS 2.x API

- > Calling synchronous services in asynchronous way
- > Not really synchronous though
- > WSDL to Java customization option
 - `<jaxws:enableAsyncMapping>true</jaxws:ena...>`
- > Asynchronous Interface
 - Polling
 - Callback
- > Control of executors to manage the number of threads used

Client Side Asynchrony Synchronous Interface

@WebService

```
public interface StockQuote {  
    float getPrice(String ticker);  
}
```

Client Side Asynchrony

Asynchronous Interface

```
@WebService
```

```
public interface StockQuote {  
    float getPrice(String ticker);
```

```
    Response<Float>
```

```
        getPriceAsync(String ticker);
```

```
}
```

Client Side Asynchrony

Polling Style

```
StockQuote quoteService =  
    (StockQuote) service.getPort (portName) ;
```

```
Response<Float> response =  
    quoteService.getPriceAsync (ticker) ;
```

```
// do something else while the  
// stock quote is in flight
```

```
float quote = response.get() ;
```

Client Side Asynchrony

Asynchronous Interface

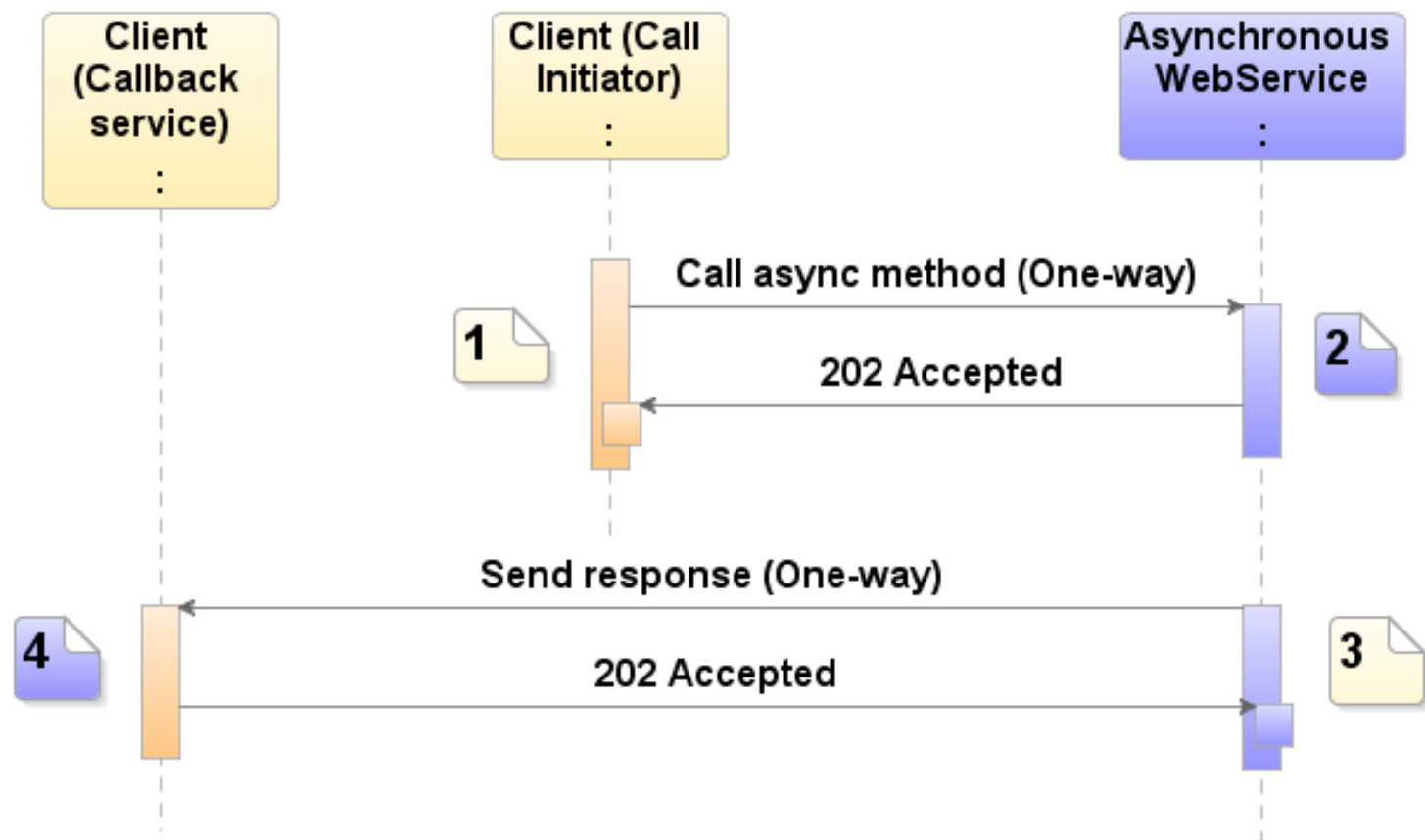
@WebService

```
public interface StockQuote {  
    float getPrice(String ticker);  
  
    Response<Float> getPriceAsync(String  
        ticker);  
  
    Future<?> getPriceAsync(String ticker,  
        AsyncHandler<Float>  
            responseReceiver);  
}
```

Client Side Asynchrony Callback Style

```
PriceReceiver priceReceiver = new PriceReceiver();  
quoteService.getPriceAsync(ticker, priceReceiver);  
..  
class PriceReceiver implements  
    AsyncHandler<Float> {  
    public void handleResponse(Response<Float>  
                                response) {  
        Float price = response.get();  
        // do something with the result  
    }  
}
```

Server Side Asynchrony



Server Side Asynchrony

- > Invocation and response separated
- > A new connection for the call and the response
- > The invoker and the receiver don't have to be on the same machine
- > How it is implemented depends on the binding used

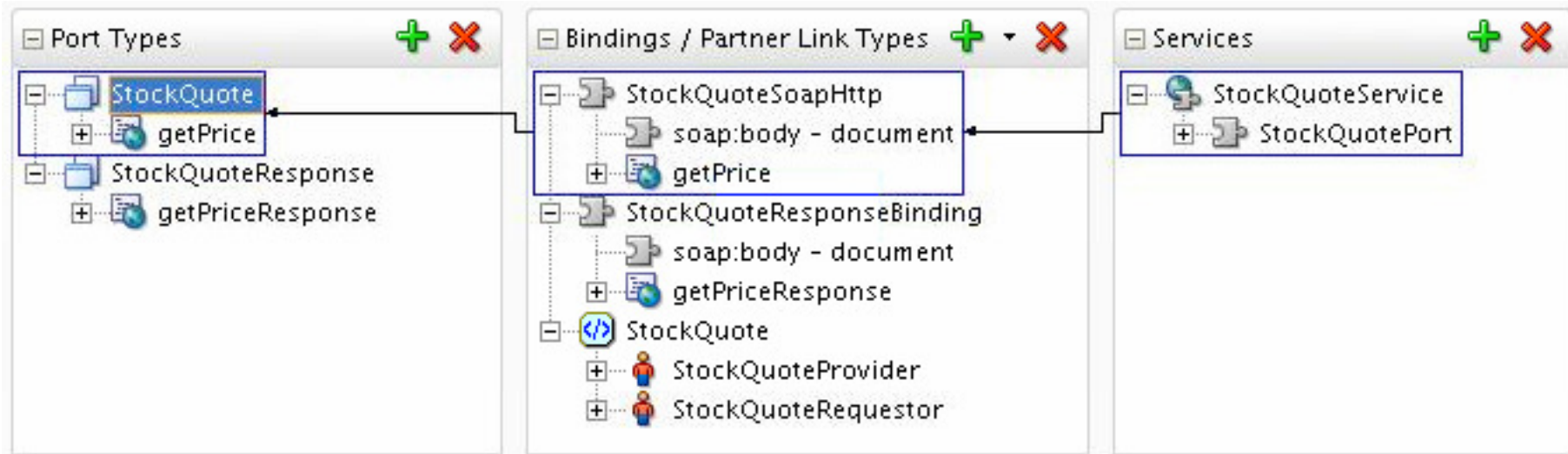
Server Side Asynchrony

Web Service Bindings

- > Using HTTP protocol
 - Can do polling but inefficient
 - Call and response are separated
 - But we need to layer something on top, WS-*
- > Using JMS
 - Natively designed for asynchrony
 - Problems with firewalls
 - Only works for Java-2-Java
- > Using SMTP

Server Side Asynchrony HTTP

- > Generally has two port types, two binding; but one service



- > Can use partnerLinkType to relate the two different ports
- > Part of the BPEL specification; but an extension to WSDL

Server Side Asynchrony HTTP WS-Addressing

- > Transport agnostic SOAP message delivery
- > Endpoints references and message information headers
- > Message information headers
 - Allow you to relate the message to a particular instance
- > Endpoint references
 - Tell you where to send the message along with relevant metadata
- > They can tell you where to reply to and send faults to, important for asynchronous services

Server Side Asynchrony HTTP WS-Addressing Reference Parameters

```
<soap:Envelope>  
  <soap:Header>  
    <wsa:MessageID>uuid:35f19ca8-c9fe</wsa:MessageID>  
    <wsa:Action>http://lh:80/request/...</wsa:Action>  
    <wsa:ReplyTo>  
      <wsa:Address>http://lh:77/response</wsa:Address>  
      <wsa:ReferenceParameters>  
        <customHeader>correlationKey</customHeader>  
      </wsa:ReferenceParameters>  
    </wsa:ReplyTo>  
    <wsa:To>http://lh:80/request</wsa:To>  
  </soap:Header>  
  <soap:Body>...</soap:Body>  
</soap:Envelope>
```

Server Side Asynchrony HTTP WS-Addressing Reference Parameters

```
<soap:Envelope>
  <soap:Header>
    <wsa:To>http://lh:77/response</wsa:To>
    <wsa:Action>urn:response</wsa:Action>
    <wsa:MessageID>uuid:cb383139-cdf2</wsa:MessageID>
    <wsa:RelatesTo>uuid:35f19ca8-c9fe</wsa:RelatesTo>
    <customHeader wsa:IsReferenceParameter="1">
      correlationKey</customHeader>
  </soap:Header>
  <soap:Body>...</soap:Body>
</soap:Envelope>
```

Server Side Asynchrony

Single Port

- > You can using WS-Addressing do the same with a single port.
- > This seen when using some .NET services
- > For JAX-WS you end up having to hand edit the call back service
- > <http://kingsfleet.blogspot.com/2008/12/invoke-single-port-async-service-using.html>

Server Side Asynchrony Client Implementation

- > Create a proxy for the service
- > Implement the callback binding to receive the response
- > Deploy the callback web service

- > Instantiate a proxy for the initiation endpoint.
- > Set the **MessageId** property to a new unique value
- > Set the **To**; **ReplyTo**; and **FaultTo** URI
- > Invoke the web service

- > In the callback web service use the “**RelatesTo**” header or reference parameters to correlate the response

Server Side Asynchrony

Initiator Implementation with the RI

```
StockQuote sq = service.getStockQuote();

// Populate headers

AddressingVersion av = AddressingVersion.W3C;
WSBindingProvider wsbp = (WSBindingProvider)sq;
WSEndpointReference replyTo = new WSEndpointReference(
    "http://lh:77/response", av);
String uuid = "uuid:" + UUID.randomUUID();

wsbp.setOutboundHeaders(
    new StringHeader(av.messageIDTag, uuid),
    new StringHeader(av.toTag, "http://lh:88/..."),
    replyTo.createHeader(av.replyToTag);

sq.getPrice("ORCL");
```

Server Side Asynchrony Callback Implementation with the RI

```
// Deal with response
```

```
@Resource WebServiceContext wsContext;
```

```
public void getPriceResponse(String _return)
{
    HeaderList hl = wsContext.getMessageContext().get(
        JAXWSProperties.INBOUND_HEADER_LIST_PROPERTY);
    Header h = hl.get(AddressingVersion.W3C.relatesToTag());
    String relatesToMessageId = h.getStringContents();

    ...
}
```

Server Side Asynchrony FaultTo Implementation

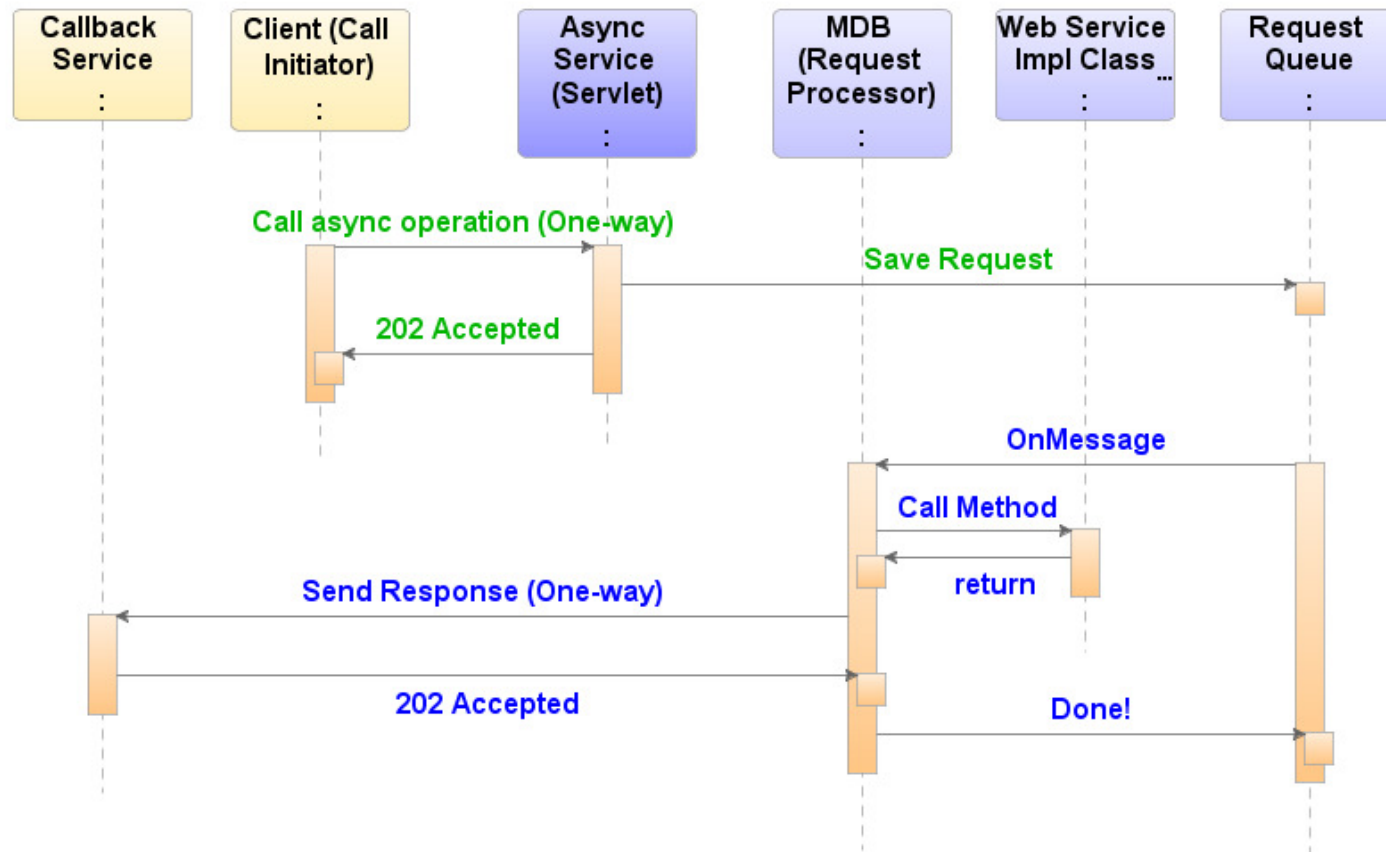
- > This should be easy right?
- > Just create a `@WebServiceProvider`?
- > There was a bug in JAX-WS RI (Issue 585, fixed in 2.1.5)
- > You might end up having to use a Servlet if on an older version.

Server Side Asynchrony Service Implementation

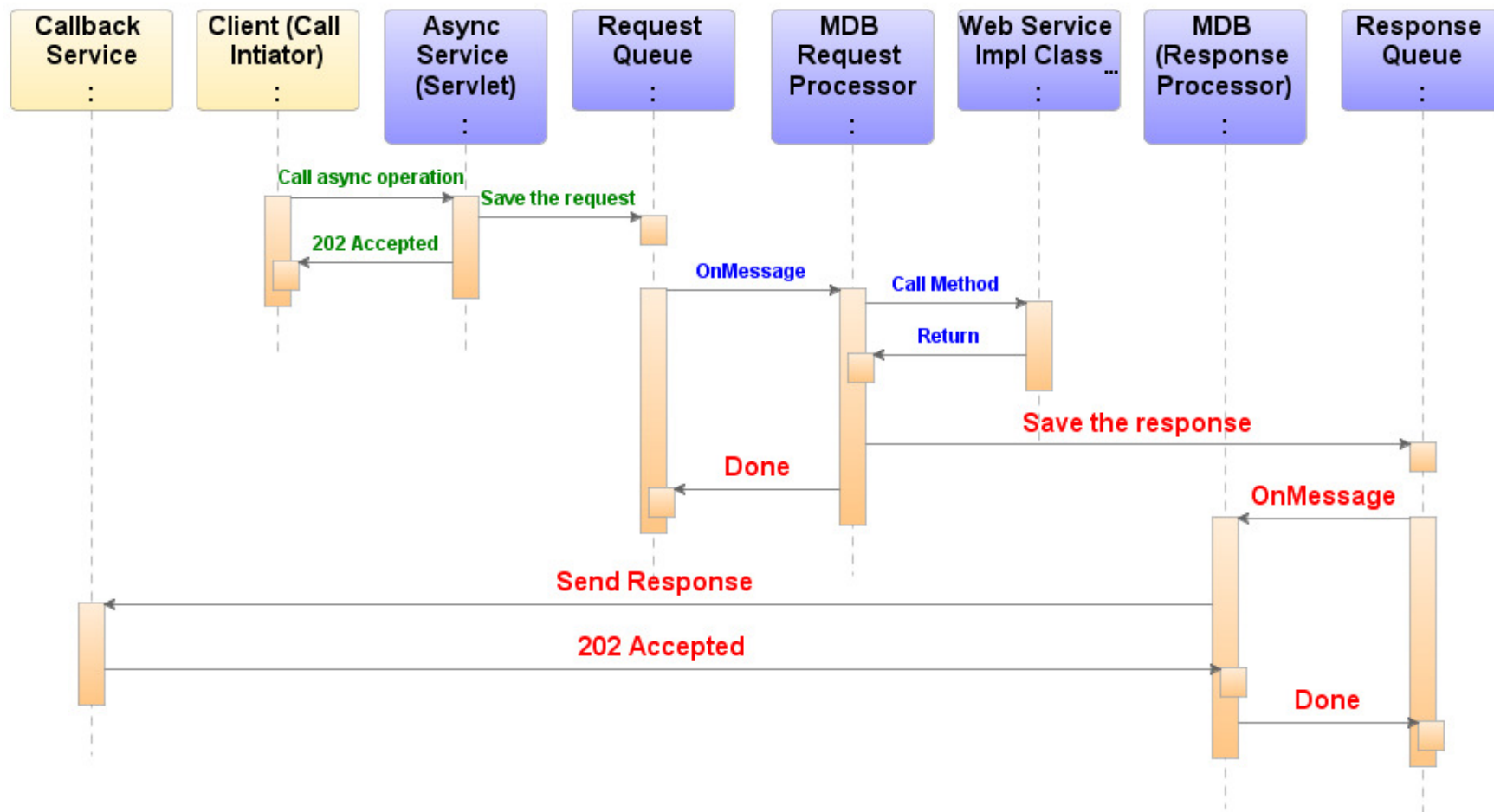
- > Accept the asynchronous request and save it (where?)
- > Return 202 Accepted
- > Pick the request and process it
- > Invoke the callback service and pass the result
- > -RI does understand WS-Addressing, but response sent before request returns
- > -RI AsyncProvider only suitable for short duration

Server Side Asynchrony

Using JMS Queue for incoming request



Server Side Asynchrony Using response queue



Declarative Asynchronous Services

- > Implementing an asynchronous service is not trivial
- > But the basic concepts are....
- > so how about a declarative model?
- > We have been working on something in Oracle iAS 11, based on the JMS model


Declarative Asynchronous Services

Simple Return Case

```
package com.stock;

import ...;

@WebService
@AsyncWebService
@Addressing
public class StockQuote {
    public float getPrice(String ticker) {
        return 100;
    }
}
```

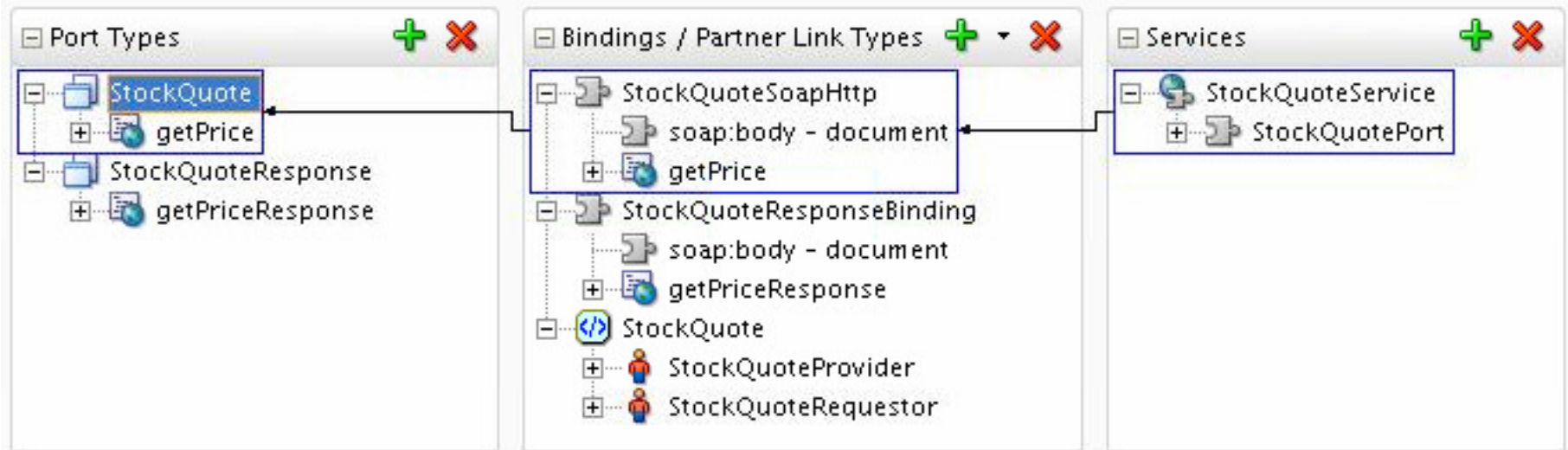


Yes Just One
Annotation

Declarative Asynchronous Services

Simple Return Case

- > The resultant WSDL, as before



Declarative Asynchronous Services Callback Case

```
@WebService
@AsyncWebService
@Addressing
@CallbackInterface (StockQuoteResponse.class)
public class StockQuote {

    @CallbackRef StockQuoteResponse response;

    @OneWay public void getPrice (String ticker) {
        if ("ORCL".equals(ticker))
            response.stockPrice(100);
        else
            response.alternatives(new String[]
                { "ORCL", "JAVA" });
    }
}
```

Declarative Asynchronous Services Callback Case

```
package com.stock;

import ...;

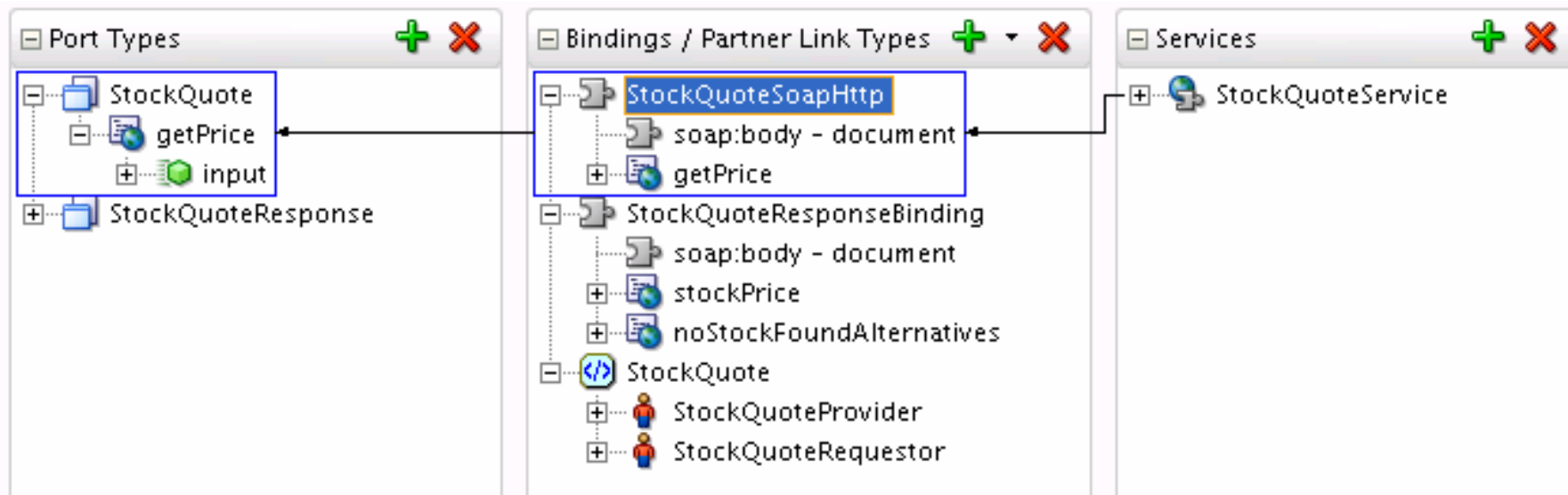
@WebService
public interface StockQuoteResponse {

    public void stockPrice(float price);
    public void alternatives(String alternatives[]);

}
```

Declarative Asynchronous Services Callback Case

- > The resultant WSDL



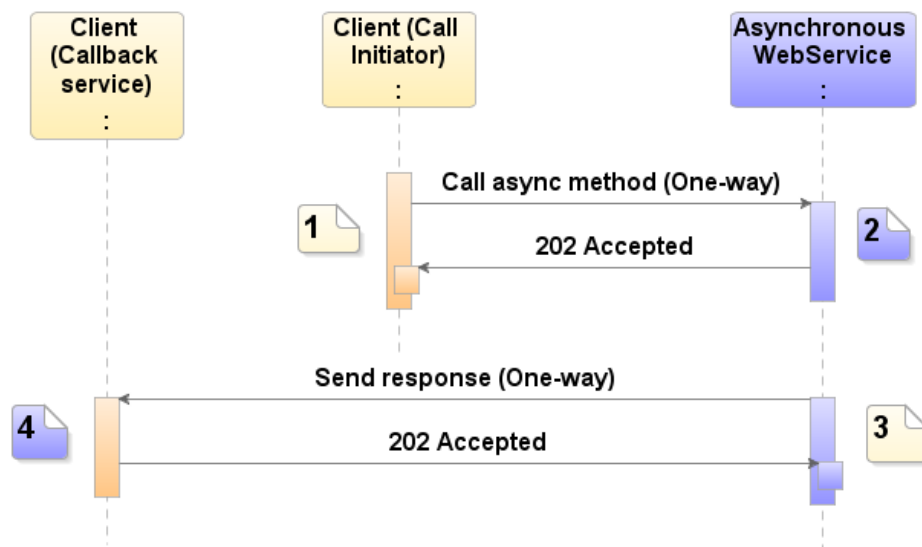
Demo Asynchronous Services

Oracle JDeveloper/iAS

Advanced Topics

Policy for Asynchronous Services

- > Asynchronous Service
 - Server side policy for incoming request (2)
 - Callback client side policy to send response (3)
- > Asynchronous Client
 - Client side policy to invoke asynchronous operation (1)
 - Callback server side policy to receive response (4)



Advanced Topics

Policy for Asynchronous Services

- > Multiple ad hoc clients for service
 - Use PKI for web of trust, servers trust servers
 - Store incoming client public key for encrypting response where available
 - Or pass keys using WS-Addressing headers and WS-Identity
 - Use SAML, callback reuses identity of invoker
 - M:N configuration, nightmare

Advanced Topics

Transaction and Reliability

- > Make piece wise transactional and reliable
 - Propagate WS-TX back to client
- > Ensure that request and response do not get lost
- > Make MDBs run in transaction
 - Container managed transaction demarcation
 - Bean managed transaction demarcation
- > Setup JMS queue for retries
- > Setup error queues for request and response queues

Summary

- > Asynchronous APIs are **powerful** but harder to work with
- > By using WS-Addressing you can create a **cross platform** asynchronous messaging system
- > **Client model** programming model could be improved.
- > **Implementing** a service can be fiddly
- > We put forward a proposal for **declaratively** making a POJO service asynchronous
- > **Policy** should be considered from the start

Q & A

> See Also

- <http://jax-ws.dev.java.net>
- <http://www.oracle.com/technology/products/jdev/>
- <http://www.oracle.com/technology/products/ias/index.html>
- <http://edocs.bea.com/wls/docs/103/index.html>
- <http://kingsfleet.blogspot.com>



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Thank You

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