



Java is a trademark of Sun Microsystems, Inc.



JavaOneSM

Choosing the Right
Technology Stack for Your
JavaTM Website.

Ian Robertson
Sean Landis
Overstock.com

So you want to build a Java™ Website

So many choices

- > Container
- > UI layer
- > Persistence layer
- > Build tools

So you want to build a Java website

With so many considerations

- > Buy vs Build
- > Commercial vs Open Source
- > Standards-based vs proprietary
- > Standards-based vs Standards-based

The nice thing about standards is that there are so many to choose from. - Andrew Tanenbaum

Understand your requirements

- > Staff skills and experience
- > Time and resource availability
- > Rapid Application Development vs. Rapid Application Maintenance
- > Stability, Reliability, Scalability, *ility...
- > The need to interface with other technologies (Database, JMS, AJAX, REST, etc)

Don't let others define your requirements for you

Vendors, Industry Analysts and hypesters all are willing to do so

A product is not the same thing as a solution

A solution is not necessarily a solution for any of **your** problems

Beware of vendor lock-in

That said, when there is a solution to your problem, it can be wonderful

Listen to others who have been where you're going

Remember that things change

- > With time

Technologies, Companies, Employees and Requirements all come and go

- > With scale

Don't get caught with your servers down

But don't let next years design keep you from reaching next month!

Beware of internal politics

- > Staff wants to do new cool technology A
- > Staff is afraid of technology B
- > Manager just read about technology C
- > Manager is afraid of technology D
 - “I hear that Java is slow”
- > "Nobody ever got fired for choosing X"
 - But people do get fired for failed projects, cost overruns, etc...

Choosing a web UI framework

So Many Choices:

JSP, Struts1, Struts2, Java Server Faces, Wicket, Spring MVC, WebFlow, Tapestry, Jamon, Velocity, Jboss Seam, Restlet, JAX-RS, GWT, Cocoon, MyFaces, WebWork, Turbine, Rife, Echo, AppFuse, Stripes,

There is no one-size-fits-all solution; all frameworks have to make trade-offs

UI Frameworks Trade-offs

- > Avoiding repetition (DRY)
- > Type safety
- > Accessibility to UI designers (non-programmers)
- > Performance
- > Ramp-up time for developers
- > Separation of layers
 - does the business layer need to know about the UI Layer? (annotations?)
- > Form handling capabilities

Choosing a Container

- > JavaEE
- > Spring/Guice
- > Tomcat/Jetty
- > `public static void main(String args[])`

JavaEE

- > Plenty of providers
 - both commercial and open source
- > Swiss Army Knife - can do everything
- > Some restrictions
 - Thread creation is not allowed
 - Nor is direct file access

Dependency Injection (Spring, Guice)

- > Plenty of documentation
- > Large communities of support
 - Easy to find developers who know it.
- > Most common needs can be met

Tomcat

- > Primarily “just” a servlet container
- > A great choice if all you need is a web server
- > A good platform for non-standard requirements (build your own)
- > Increasingly, Jetty is emerging as another popular alternative for a light-weight server

public static void main(String[] args)

- > Gives total control, with higher development costs
- > Can make sense if its core to your business
- > Do not choose this lightly

Persistence Layer

Here, at least, the answer has always been clear:

Use JDBC

Persistence Layer

Here, at least, the answer has always been clear:

~~Use JDBC~~

Use EJB/CMP/BMP

Persistence Layer

Here, at least, the answer has always been clear:

~~Use JDBC~~

~~Use EJB/CMP/BMP~~

Use JDO

Persistence Layer

Here, at least, the answer has always been clear:

~~Use JDBC~~

~~Use EJB/CMP/BMP~~

~~Use JDO~~

Use Hibernate

Persistence Layer

Here, at least, the answer has always been clear:

~~Use JDBC~~

~~Use EJB/CMP/BMP~~

~~Use JDO~~

~~Use Hibernate~~

Use JPA

Persistence Layer

Here, at least, the answer has always been clear:

~~Use JDBC~~

~~Use EJB/CMP/BMP~~

~~Use JDO~~

~~Use Hibernate~~

Use JPA

or maybe iBATIS...

Build Tools

- > Ant: the assembly language of build tools
 - Can do any task, but you have to do it your self, and there are problems scaling to large projects
- > Maven: the BEPL of build tools
 - It's “easy”, except for the hard stuff
- > The industry is still searching:
 - Ivy provides dependency management, but builds on ant

Build vs “Buy”

If it's not an important differentiator, you're probably better off using an off-the-shelf component (ideally open source)

If it's critical and there is a matching solution, use it

But don't be afraid to invent when needed

- Not as much work as some make it out to be, but requires design skill
- The bigger the shop, the more that custom-built components make sense
- Innovation requires this....

Things to consider when “buying”

- > Support
- > Provider viability
- > Community
- > Size of user base
- > Trend

Commercial vs Open source

Even if you don't plan to change the source, having access can be invaluable for debugging and diagnosis

OpenSource projects often have **better** support than their commercial counterparts

Case Study – Overstock.com

Two separate use cases:

- Public facing websites (i.e. www.overstock.com)
- Internally-facing websites (customer service, item creation, etc)

Public-facing website requirements

- > Scalable – 2000 requests/second
- > Responsive - < .25 second page load time
- > Customizable – never say “we cannot do that” to the business
- > Reliable – no site, no money
- > Maintainable – lots of developers, lots of changes

Public-facing website non-requirements

- > Fast developer ramp-up
- > Support from a third party for a framework
- > Heavy form processing capabilities

Site revenue allows making non-trivial investments

Public-facing website stack

- > Java 6 SE
- > Hibernate
- > Tomcat
- > Jamon (templating engine)
- > Restlet (ReSTful backend web services)
- > Ehcache (taxonomy data, sales tax rates, etc)
- > Oracle Coherence (caching search results)
- > JMS (click tracking, order processing)
- > JMX (monitoring, cache invalidation, etc)

What's **not** in the stack

- > Session – can limit scalability
- > EJB container – no need
- > JSP – not enough type safety
- > Spring – use a lightweight generic factory pattern instead

Internal website requirements

Quick to develop, maintain

Heavy form processing

Small number of users, all trained on using the application

Internal website non-requirements

- > Highly scalable
- > Highly customizable
- > Ability to support parallel development

Internal website stack

- > Java 6 SE
- > Hibernate
- > Tomcat
- > **Jboss Seam**
- > Restlet (ReSTful backend web services)
- > JMX (monitoring, cache invalidation, etc)



JavaOneSM

Thank You

Ian Robertson
irobertson@overstock.com
Sean Landis
slandis@overstock.com

