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## 1.1 Project Name

GlassFish v3 Localization

## 1.2 Contacts

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1.3. Date of This Document

12/16/2008

## 2. Project Summary

Plan to have translation files in v3 opensource work space and simultaneously release GF v3 in May 2009 with one unified ML build for all languages including English.

- 2.1 Risks and Assumptions
- a) Need engineering, RE support to generate ML builds
- c) Need QA team to perform testing on the ML builds for release
- D) Schedule will be at risk when source files are handed off late or large volume changes are made at late stage.
- 3. Other requests and considerations
- a) Generate one unified build for all languages by RE build process for simultaneously release
- b) l10n files are committed inside v3 open source workspace in l10n module.
- c) 110n module role will be only to get list of files to be translated.
- f) If users want to add more languages, they can write an l10n module and push it to update center. Users can then dynamically install additional languages.
- g) Have message freeze date in release schedules.
- h) Each module owners who needs their modules localized maintains a file list in their modules' top directory and name it something like l10n.include and l10n.exclude so files will be automatically picked up for translation.