

## GlassFish v3 Monitoring Test Plan

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### 1. Introduction

This monitoring QA one pager describes the testing activity for Glassfish monitoring feature for final V3 release. Details like monitoring features to be tested, test scenarios, test deliverables, and schedules will be discussed in this document. Before the features testing begins the plan has to be approved by the QA lead and respective engineers working in the monitoring component.

### 2. Features to be tested

See section 4

### 3. Features not tested

1. Monitoring data thru JMX and MBean

### 4. Monitoring test scenarios

Please refer to this document for test scenarios that will be executed in V3 release

### Enable/Disable Monitorng

The test scenarios are covered in admincli testspecs as this applies to command verification rather than monitoring.

### JSP Monitoring

1. enable web-container monitoring, deploy a web module and verify the following stats shows up and its value is 0

```
server.applications.webmodmonitoring.server.activejsploadedcount-count = 0
server.applications.webmodmonitoring.server.maxjsploadedcount-count = 0
server.applications.webmodmonitoring.server.totaljsploadedcount-count = 0
```

```
server.web.jsp.activejsploadedcount-count = 0
server.web.jsp.maxjsploadedcount-count = 0
server.web.jsp.totaljsploadedcount-count = 0
```

2. access the deployed jsp and verify the following stats values shows as 1

```
server.applications.webmodmonitoring.server.activejsploadedcount-count = 1
server.applications.webmodmonitoring.server.totaljsploadedcount-count = 1
```

```
server.web.jsp.totaljsploadedcount-count = 1
server.web.jsp.activejsploadedcount-count = 1
```

3. access 1 more jsp and verify the load count increases

```
server.applications.webmodmonitoring.server.activejsploadedcount-count = 2
server.applications.webmodmonitoring.server.totaljsploadedcount-count = 2
```

```
server.web.jsp.totaljsploadedcount-count = 2
server.web.jsp.activejsploadedcount-count = 2
```

4. access the same jsp again and verify the stats remains the same

```
server.applications.webmodmonitoring.server.activejsploadedcount-count = 2
server.applications.webmodmonitoring.server.totaljsploadedcount-count = 2
```

```
server.web.jsp.totaljsploadedcount-count = 2
server.web.jsp.activejsploadedcount-count = 2
```

5. verify totaljsploadedcount is equal to the number of jsps in all applications loaded

6. redeploy a application and verify the application specific stats starts at 0 but the container specific stats are cumulative

7. try to individually access the jsp stats and verify the get command returns the stats values

8. undeploy the application and verify the application specific stats disappear and container wide activejsploadedcount is decremented

## Servlet Monitoring

1. enable web-container monitoring, deploy a web module and verify the following stats shows up and its value is 0

```
server.applications.webmodmonitoring.server.activeservletsloadedcount-count = 0
server.applications.webmodmonitoring.server.maxservletsloadedcount-count = 0
server.applications.webmodmonitoring.server.totalservletsloadedcount-count = 0
```

```
server.web.jsp.activeservletsloadedcount-count = 0
server.web.jsp.maxservletsloadedcount-count = 0
server.web.jsp.totalservletsloadedcount-count = 0
```

2. access the deployed servlet and verify the following stats values shows as 1

```
server.applications.webmodmonitoring.server.activeservletsloadedcount-count = 1
server.applications.webmodmonitoring.server.totalservletsloadedcount-count = 1
```

```
server.web.jsp.totalservletsloadedcount-count = 1
server.web.jsp.activeservletsloadedcount-count = 1
```

3. access 1 more servlet and verify the load count increases

```
server.applications.webmodmonitoring.server.activeservletsloadedcount-count = 2
server.applications.webmodmonitoring.server.totalservletsloadedcount-count = 2
```

```
server.web.jsp.totalservletsloadedcount-count = 2
server.web.jsp.activeservletsloadedcount-count = 2
```

4. access the same servlet again and verify the stats remains the same

```
server.applications.webmodmonitoring.server.activeservletsloadedcount-count = 2
server.applications.webmodmonitoring.server.totalservletsloadedcount-count = 2
```

```
server.web.jsp.totalservletsloadedcount-count = 2
server.web.jsp.activeservletsloadedcount-count = 2
```

5. verify totaljsploadedcount is equal to the number of servlets in all applications loaded

6. redeploy a application and verify the application specific stats starts at 0 but the container specific stats are cumulative

7. try to individually access the servlet stats and verify the get command returns the stats values

8. undeploy the application and verify the application specific stats disappear and container wide activeservletsloadedcount is decremented

## Request Monitoring

1. deploy 2 different applications web applications. Access the deployed servlets 10 times each, access /index.html 10 times and verify the below stats  
`server.web.request.requestcount-count = 20` --- do we include the /index.html request counts in this stat ?.

```
server.applications.webmodmonitoring.server.requestcount-count = 10
server.applications.standalonewebmod1.server.requestcount-count = 10
```

2. access one of the app again and verify the container and app specific stats are updated

3. Throw error the deployed servlet with different response codes and verify the error count is updated.

```
server.web.request.errorcount-count = 50
```

Do we include /foo 404 requests in this stat ?.

4. verify reponse codes below 400 are counted as non error requests and codes above 400 are counted as error requests

5. Let the Servlet process the request for about 25 seconds and verify the max processing time is 25 seconds. `server.web.request.maxtime-count = 25`

6. Let the Servlet process the request for about 75 seconds and verify the max processing time is 75 seconds. `server.web.request.maxtime-count = 75`

- Let the Servlet process the request for about 25 seconds and verify the max processing time is 75 seconds. `server.web.request.maxtime-count = 75`

### Session Monitoring

- Deploy a session application run 10 concurrent clients and verify the sessions created are 10.

```
server.applications.webmodmonitoring.server.activesessionscurrent-count = 10
server.web.session.activesessionscurrent-count = 10
```

- Run another 10 clients from another application and verify

```
server.applications.webmodmonitoring.server.activesessionscurrent-count = 10
server.applications.standalonewebmod2.server.activesessionscurrent-count = 10
server.web.session.activesessionscurrent-count = 20
```

- verify the active sessions high count is

```
server.applications.webmodmonitoring.server.activesessionshigh-count = 10
server.applications.standalonewebmod2.server.activesessionshigh-count = 10
server.web.session.activesessionshigh-count = 20
```

- verify `totalsessions-count` is

```
server.applications.webmodmonitoring.server.sessionstotal-count = 10
server.applications.standalonewebmod2.server.sessionstotal-count = 10
server.web.session.sessionstotal-count = 20
```

- set `max-sessions` as 5 for a application and send 12 clients, verify the rejected sessions is 7

- create 10 sessions and restart the domain. After startup verify the sessions activated is 10

- create 10 sessions and let it expire verify the sessions expired count for both application and container and it is equal to 10

- create 10 more sessions and let it expire verify the sessions expired count for both application and container and it is equal to 20

- not possible to test passivation,persistence since we don't have any support for that.

- create another virtual server and verify all the above scenarios for the non default virtual server.

### JDBC connection pool monitoring

All of the following scenarios are tested with live jdbc pools. Pool is created , jdbc app is deployed and run with specific number of clients and the stats are verified.

- Turn on jdbc pool monitoring and verify the stats are displayed
- get the number of connections used in jdbc connection pool when there are no connections are used
- get the `NumConnUsed` attribute from the jdbc connection pool when some predetermined connections are used and verify it matches
- get the `NumConnFree` for the jdbc connection pool when all the connections are free
- get the `NumConnFree` attribute when 3 connections are free and rest of them are used
- get the `NumConnValidationFailed` Attribute for the jdbc connection pool
- timeout some connections and get the `NumConnTimedOut` attribute for the jdbc Connection pool and verify it matches
- get `connectionrequestwaittime` attribute of a jdbc connection pool
- get `connectionrequestwaittime-highwatermark` attribute of a jdbc connection pool
- get `connectionrequestwaittime-lowwatermark` attribute of a jdbc connection pool
- get `numconnacquired` and `numconnreleased` attributes of a jdbc connection pool
- get `connectioncreated` and `connectiondestroyed` attributes of a jdbc connection pool
- reset the monitoring level and verify all the stats are initialized to zero

### Connector connection pool monitoring

All of the following scenarios are tested with live connector pools. Pool is created , connector app is deployed and run with specific number of clients and the stats are verified.

- Turn on connector pool monitoring and verify the stats are displayed
- get the number of connections used in connector connection pool when there are no connections are used
- get the `NumConnUsed` attribute from the connector connection pool when some predetermined connections are used and verify it matches
- get the `NumConnFree` for the connector connection pool when all the connections are free
- get the `NumConnFree` attribute when 3 connections are free and rest of them are used
- get the `NumConnValidationFailed` Attribute for the jdbc connection pool
- timeout some connections and get the `NumConnTimedOut` attribute for the connector Connection pool and verify it matches
- get `connectionrequestwaittime` attribute of a connector connection pool
- get `connectionrequestwaittime-highwatermark` attribute of a connector connection pool
- get `connectionrequestwaittime-lowwatermark` attribute of a connector connection pool
- get `numconnacquired` and `numconnreleased` attributes of a connector connection pool
- get `connectioncreated` and `connectiondestroyed` attributes of a connector connection pool
- reset the monitoring level and verify all the stats are initialized to zero

**work-management monitoring**

1. deploy a work RA in the background and verify the activeworkcount equals the number of work being executed
2. while the work is being executed check the highwater mark value to be equal to activeworkcount
3. let all the work submitted and verify the submitted work stats is equal to the work submitted
4. let all the work complete its execution and verify the completed work count is equal to the number of work submitted
5. make the work to be rejected by specifying the wokstarttimeout to be 0 and sleep a while in work accepted listener method so that work is rejected. verify the work rejected is the correct number
6. verify the wait queue length - currently it is not possible to test this as there is no max-thread config to configure
7. workrequestwaittime -currently it is not possible to test this as there is no max-thread config to configure so that the remaining threads will wait.
8. turn off monitoring and verify the workra stats are removed
9. reset monitoring and verify the stats are initialized to 0
10. redeploy the workra and verify the stats are not cumulative and starts from 0 and adds-on

**Transaction service monitoring**

1. Turn on tx service monitoring and verify the stats are displayed
2. deploy tx app, commit 5 tx, rollback 7 tx's and get all the transaction attributes and verify it matches
3. run the tx app in the background and verify the activeids are shown and its number matches with the ongoing transaction
4. reset the monitoring level and verify all the stats are initialized to zero

**http-service****Request monitoring**

1. turn monitoring on and verify the stats attributes are displayed
2. turn monitoring off and verify the stats attributes are not displayed
3. send http requests for response codes  
101,200,201,202,203,204,205,206,300,301,302,303,304,305,307,400,401,402,403,404,405,406,407,408,409,410,411,412,413,414,415,416,417,500,501,502,503,504  
and verify the requests-counts matches returned from the server

**connection monitoring**

1. send 50 non keepalive connections in the background and verify the  
server.network.http-listener-1.connections.openconnections-count=50  
server.network.http-listener-1.connections.totalconnections-count = 50
2. send 50 non keepalive connections in the background and verify the  
server.network.http-listener-1.connections.openconnections-count=50  
server.network.http-listener-1.connections.totalconnections-count = 100

**keep-alive connection monitoring**

3. send 23 keep-alive connections and don't close it , let it timeout . Verify the stat is equal to  
server.network.http-listener-1.keep-alive.timeouts-count = 23
4. send 10 keep-alive connections in the background. Verify the stat is equal to  
server.network.http-listener-1.keep-alive.keepaliveconnections-count = 10
5. open 10 keep-alive connections and send 10 requests in each connection. Verify the stat is equal to  
server.network.http-listener-1.keep-alive.hits-count = 90
6. configure the max-keep-alive-connections to 25 and open 52 keep-alive connections to the server. verify the refusals count is  
server.network.http-listener-1.keep-alive.refusals-count = 27
7. verify connection flushed count is 25 from the above test  
server.network.http-listener-1.keep-alive.flushes-count = 25

**Thread-pool monitoring**

1. send 40 http connections to http-listener and 10 requests in each connection to the server and verify the stats equal to  
server.network.http-listener-1.thread-pool.numberofactivethreads-count = 40
2. from the above test verify the stats equal to  
server.network.http-listener-1.thread-pool.totalexecutedtasks-count = 400
3. right after the above test verify the stat equals to  
server.network.http-listener-1.thread-pool.currentthreadpoolsize-count = 40

**JRuby monitoring**

1. deploy a jruby app and enable monitoring. verify the jruby stats attributes are returned from get \*
2. disable jruby monitoring and verify the stats attributes are removed
3. send the following http requests for response codes 202,302,304,305,400,401,403,404,405,500,503,600 and verify the requests-count is equal in those response codes

**EJB**

## Stateless

### Bean Methods

1. Run a stateless ejb application and get the following stats and verify it matches with the expected values

bean-methods.create.executiontime-count  
bean-methods.create.totalnumerrors-count  
bean-methods.create.totalnumsuccess-count  
bean-methods.create.methodstatistic

### Bean Pool

2. Run a ejb stateless session bean application and verify the bean-pool values are correct as expected

bean-pool.jmsmaxmessagesload-count  
bean-pool.numbeansinpool-current  
bean-pool.numthreadswaiting-current  
bean-pool.totalbeanscreated-count  
bean-pool.totalbeansdestroyed-count

3. Run a ejb stateless session bean application and verify the bean lifecycle values are correct as expected

createcount-count  
removecount-count  
methodready-count

## Stateful

### Bean-Cache

1. Run a ejb stateful session bean application and verify the bean-cache values are correct as expected

Bean-Cache  
bean-cache.cachemisses  
bean-cache.numbeansincache  
bean-cache.numpassivationerrors  
bean-cache.numexpiredsessionsremoved

## Message Driven Beans

1. Run a MDB bean application and verify the following stats are correct

bean-pool.totalbeanscreated  
bean-pool.numbeansinpool  
bean-pool.totalbeansdestroyed  
bean-pool.jmsmaxmessagesload  
bean-pool.numthreadswaiting

messagecount  
removecount

## 5. Test methodology

New tests will be automated with Tonga test framework and run as per the test matrix.

## 6. Test deliverables

This plan and test results of regression test suite.

## 7. Onepager Review

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## 8. Reference Documents

One Pager: [Monitoring in GlassFish v3](#)

Statistics: [Monitoring in V3](#)