stop-instance(1)

Name	stop-instance – stops a running GlassFish Server instance
Synopsis	<pre>stop-instance [help] [force={true false}] instance-name</pre>
Description	The stop-instance subcommand stops a running GlassFish Server instance.
	The subcommand can stop any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can stop an instance that was created by using the create-local-instance(1) subcommand.
	This command is supported in remote mode only.
Options	help
	-? Displays the help text for the subcommand.
	force Specifies whether the instance is stopped immediately.
	Possible values are as follows:
	true The instance is stopped immediately (default).
	false The subcommand waits until all threads that are associated with the instance are exited before stopping the instance.
Operands	<i>instance-name</i> This is the name of the GlassFish Server instance to stop.
Examples	This example stops the GlassFish Server instance yml-i-sj01.
	EXAMPLE 1 Stopping a GlassFish Server Instance
	asadmin> <b>stop-instance yml-i-sj01</b> The instance, yml-i-sj01, was stopped.
	Command stop-instance executed successfully.
Exit Status	0 command executed successfully
	1 error in executing the command
See Also	<pre>create-instance(1), create-local-instance(1), delete-instance(1), delete-local-instance(1), start-domain(1), start-instance(1), start-local-instance(1), stop-domain(1), stop-local-instance(1)</pre>
	asadmin(1M)