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Java API Reference

## **Solstice Enterprise Manager™ 4.1**

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# Preface

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This book provides an extensive list of the classes and member methods (functions) defined in the Portable Management Interface (PMI) used to communicate with the Solstice Enterprise Manager (Solstice EM) Management Information Server (MIS).

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## Who Should Use This Book

This document is intended for programmers who are developing applications that run on top of the Solstice EM MIS. A thorough working knowledge of Java<sup>™</sup> and experience using complex programmatic interfaces is assumed. Familiarity with the C++ PMI API classes is also useful.

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## Before You Read This Book

If you have just acquired the Solstice EM product, read the *Managing Your Network* for an overview of the Solstice EM product functions, features, and components. Read the *Release Notes* for information on installing and starting the product, compatibility issues, minimum hardware and software requirements, known problems, an inventory of the product components, and late breaking information. Also refer to the books listed in “Related Books section for relevant information.

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# How This Book Is Organized

This book is organized as follows:

**Chapter 1, “Common API Classes,”** describes the common set of objects that you can use with the Java PMI, Alarms, and Topology APIs.

**Chapter 2, “Java PMI API,”** describes the PMI application programming interface.

**Chapter 3, “Java Alarms API,”** describes the Alarms programming interface.

**Chapter 4, “Java Topology API,”** describes the Topology application programming interface.

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## Related Books

Following is a list of related books:

- *Developing Java Applications*
- *Management Information Server (MIS) Guide*
- *Developing C++ Applications*
- *C++ API Reference*
- *Customizing Guide*

---

# What Typographic Changes Mean

The following table describes the typographic changes used in this book.

TABLE P-1 Typographic Conventions

Typeface or Symbol	Meaning	Example
AaBbCc123	The names of commands, files, and directories; on-screen computer output	Edit your <code>.login</code> file. Use <code>ls -a</code> to list all files. <code>machine_name%</code> You have mail.
<b>AaBbCc123</b>	What you type, contrasted with on-screen computer output	<div>machine_name% <b>su</b> Password:</div>
<i>AaBbCc123</i>	Command-line placeholder: replace with a real name or value	To delete a file, type <code>rm filename</code> .
<i>AaBbCc123</i>	Book titles, new words or terms, or words to be emphasized	Read Chapter 6 in <i>User's Guide</i> . These are called <i>class</i> options. You <i>must</i> be root to do this.

---

## Shell Prompts in Command Examples

The following table shows the default system prompt and superuser prompt for the C shell, Bourne shell, and Korn shell.

TABLE P-2 Shell Prompts

Shell	Prompt
C shell prompt	<code>machine_name%</code>
C shell superuser prompt	<code>machine_name#</code>
Bourne shell and Korn shell prompt	<code>\$</code>
Bourne shell and Korn shell superuser prompt	<code>#</code>

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# Common API Classes

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This chapter covers are the common set of objects you can use with the Java PMI, Alarms, and Topology Application Programming Interface (API).

This chapter comprises the following topics:

- Section 1.1 “EMObjectAttribute Class” on page 1-1
- Section 1.2 “EMAttributeSet Class” on page 1-3
- Section 1.3 “MOName Class” on page 1-7
- Section 1.4 “EMSeverity Class” on page 1-8

---

## 1.1 EMObjectAttribute Class

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
```

```
public final class EMObjectAttribute
```

```
extends java.lang.Object
```

```
implements java.io.Serializable
```

The abstract class `EMObjectAttribute` is the superclass of the classes `AlarmRecordAttribute`, `EMCmpAgentAttribute`, `EMRpcAgentAttribute`, `EMSnmppAgentAttribute`, `EMTopoNodeAttribute`, and `EMTopoTypeAttribute`.

## 1.1.1 Methods

### `equals`

Compares this `EMObjectAttribute` against the specified object. The result is `true` if and only if the argument is not null and is an `EMObjectAttribute` object with the same identity as this `EMObjectAttribute`.

```
public boolean equals(java.lang.Object obj)
```

*obj* is the object to compare against.

Returns: `true` if the objects are equal, `false` otherwise.

Overrides: `equals` in class `java.lang.Object`

### `toString`

Returns a `String` representation of `EMObjectAttribute`.

```
public java.lang.String toString()
```

Returns: `String`

Overrides: `toString` in class `java.lang.Object`

### `intValue`

Returns a unique integer identifier for this attribute.

```
public int intValue()
```

---

## 1.2 EMAttributeSet Class

java.lang.Object

|  
+----com.sun.em.api.common.EMAttributeSet

public abstract class EMAttributeSet

extends java.lang.Object

implements java.lang.Cloneable, java.io.Serializable

The `EMAttributeSet` class is an abstract class that forms the basis for the attribute set classes of each API. `EMAttributeSet` is used with the Alarm and Topology APIs to communicate which attributes of the Alarm or Topology object, the API method should operate.

### 1.2.1 Methods

add

Adds an attribute to the set.

```
public void add(EMObjectAttribute attribute)
```

Parameters: *attribute* is the attribute to add to the set

Throws `ClassCastException` if the attribute is not a valid attribute of the object

addAll

Adds all attributes to the set.

```
public void addAll()
```

## and

Performs a logical AND of this set with the argument set. This set contains attributes which are members of both this set and the argument set. This set also has its upper bound adjusted to the greater of its upper bound and the upper bound of the argument set.

```
public void and(EMAttributeSet set)
```

## clone

Returns a clone of this `EMAttributeSet` object.

```
public java.lang.Object clone()
```

Returns: A clone of this `EMAttributeSet`

## elements

Returns an enumeration of the attributes in this set. `Enumeration.nextElement()` will return an object whose type is a subclass of `EMObjectAttribute`, e.g. `void`

```
enumeration(EMAttributeSet set) {Enumeration e=set.elements();  
while (e.hasMoreElements() {EMObjectAttribute  
attribute=(EMObjectAttribute) e.nextElement();  
System.out.println(attribute.toString());}}
```

```
public abstract java.util.Enumeration elements
```

Returns: An enumeration of the attributes in this set

## equals

Compares this object against the specified object. The result is `true` if and only if the argument is not null and is an `EMAttributeSet` object that contains the same set of attributes as this `EMAttributeSet`.

```
public boolean equals(java.lang.Object obj)
```

Parameters: *obj* is the object to compare with

Returns: `true` if the objects are the same; `false` otherwise

Overrides: `equals` in class `java.lang.Object`

## getNumMembers

Returns the number of attributes which are members of this set.

```
public int getNumMembers()
```

## isMember

Returns whether the argument attribute is a member of this set.

```
public boolean isMember (EMObjectAttribute attributeID)
```

Parameters: *attributeID* is the attribute to test for membership in the set

Returns: `true` if the argument attribute is in the set, otherwise `false`

Throws `ClassCastException` if the attribute is not a valid attribute of the object

## OR

Performs a logical OR of this set with the argument set. This set contains attributes that are members of this set, the argument set, or both. This set also has its upper bound adjusted to the greater of its upper bound and the upper bound of the argument set.

```
public void or(EMAttributeSet set)
```

Parameters: The argument set

## remove

Removes an attribute from the set.

```
public void remove(EMObjectAttribute attribute)
```

Parameters: attribute the attribute to remove from the set.

Throws `ClassCastException` if the attribute is not an attribute of the object

## removeAll

Removes all attributes from the set.

```
public void removeAll
```

## XOR

Performs a logical XOR of this set with the argument set. This set contains attributes that are members of either this set or the argument set, but not both. This set also has its upper bound adjusted to the greater of its upper bound and the upper bound of the argument set.

```
public void xor(EMAttributeSet set)
```

Parameters: The argument set

---

## 1.3 MOName Class

java.lang.Object

|  
+----com.sun.em.api.common.MOName

**public final class** MOName

**extends** java.lang.Object

**implements** java.io.Serializable

An instance of MOName represents a Managed Object Instance name.

findMOsByNodes method of EMTopoNode class returns instances of this class.

### 1.3.1 Constructor

MOName

Creates an instance of MOName given the fully distinguished name (*fdn*) of a Managed Object Instance.

```
public MOName(String moiName)
```

Parameters: *moiName* is the fully distinguished name

### 1.3.2 Methods

getMOId

Gets the internal ID for the managed object.

```
public int getMOId()
```

getMOName

Gets the fully distinguished name of a managed object instance.

```
public String getMOName()
```

setMOId

Sets the internal ID for the managed object. This is generally not set by the API user, rather it is set internally.

```
public void setMOId(int id)
```

setMOName

Sets the fully distinguished name of a managed object instance.

```
public void setMOName(String moiName)
```

---

## 1.4 EMSeverity Class

java.lang.Object

|

+----com.sun.em.api.common.EMSeverity

```
public final class EMSeverity
```

```
extends java.lang.Object
```

An instance of `com.sun.em.api.common.EMSeverity` represents one of the six possible alarm severity levels.



## 1.4.1 Alarm Severity Levels

CLEARED

```
public static final EMSeverity CLEARED
```

CRITICAL

```
public static final EMSeverity CRITICAL
```

INDETERMINATE

```
public static final EMSeverity INDETERMINATE
```

MAJOR

```
public static final EMSeverity MAJOR
```

MINOR

```
public static final EMSeverity MINOR
```

WARNING

```
public static final EMSeverity WARNING
```

## 1.4.2 Methods

### `equals`

Compares this `EMSeverity` against the specified object. The result is `true` if, and only if, the argument is not null and is a `EMSeverity` object with the same value as this `EMSeverity`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns: `true` if the objects are equal, `false` otherwise.

Overrides: `equals` in class `java.lang.Object`

### `getId`

Returns an integer representation of the `EMSeverity`.

```
public int getId()
```

### `toString`

Returns a `String` representation of `EMSeverity`.

```
public String toString()
```

Returns: `String`

Overrides: `toString` in class `java.lang.Object`

# Java PMI API

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This chapter introduces the classes that make up the Java Portable Management Interface (PMI) APIs.

This chapter comprises the following topics:

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## 2.1 Overview

The Java PMI is a Java based API for manipulating managed objects similar to the C++ PMI API. Java applications can use the Java PMI to communicate with the MIS. JMI is used as an abbreviation for Java PMI throughout this book.

While functionally similar to the C++ PMI API, Java PMI offers a subset of the PMI features. Java PMI includes five major classes:

- `Album` maps to either of `MOHCollectioByRule` or `MOHCollectionEnum`.
- `Platform` maps to the PMI `Platform`
- `MOHandle` maps to PMI `Image`
- `MOHandleCollection` is abstract and maps to PMI `Album`
- `AbstractData` maps to PMI `Morf`
- `EventReport` maps to PMI `CurrentEvent`

---

**Note** – The `AbstractData` class can represent more than just an attribute; it can also represent `EventInfo` and so forth. `AbstractData` encapsulates any ASN1 syntax type and corresponding ASN1 value, not necessarily just an attribute.

---

Additionally, some classes used in the PMI are not reflected in the JMI:

- `Error` class is provided through Java Exceptions.
- `Waiter` class is not provided because JMI only supports Synchronous calls.
- `Coder` class is not defined since BER coding is assumed and is most likely transparent.
- `Syntax` class is not provided as it is fairly low-level and it is not expected that developers will be modifying or accessing ASN type information.
- `AlbumImage` is dispensed with, a single call, `getMOHandles()`, returns an array of `MOHandles`.

For more detailed information on how to use this API, refer to the *Developing Java Applications* book.

---

## 2.2 AbstractData Class

```
public class AbstractData
```

```
extends Object implements Serializable
```

The `com.sun.em.api.pmi.AbstractData` class represents an attribute for the managed object. It encapsulates the syntax information along with the value for any attribute. `AbstractData` corresponds to the `Morf` class available under C++ PMI API. This class provides many utility methods regarding the attribute value and also allows the user to break a complex attribute into its constituents.

## 2.2.1 Constructors

### AbstractData

Constructs an instance of the AbstractData class.

```
public AbstractData(String attrName, Platform platform)  
    throws JmiException
```

*attrName* is the name of the attribute.

*platform* is the instance of Platform.

Throws JmiException if there is an error in the construction of AbstractData, or a fault in the communication link.

### AbstractData

Constructs an instance of the AbstractData class.

```
public AbstractData(String attrName, AbstractData list[],  
                    Platform platform)  
    throws JmiException
```

*attrName* is the name of the attribute.

*list* is the array of AbstractData.

*platform* is the instance of Platform used for establishing connection to MIS.

Throws JmiException if there is an error in the construction of AbstractData, processing errors are encountered at the server, or a fault in the communication link.

## 2.2.2 Methods

For error handling, all these methods throw JmiException:

- An error occurs in executing the method
- Processing errors are encountered at the server
- An error occurs in the communication link

getStr

Provides the attribute value in String form.

```
public String getStr() throws JmiException
```

Returns the attribute value in String form.

getLong

Provides the attribute value as Long.

```
public long getLong() throws JmiException
```

Returns the attribute value as Long.

getDouble

Provides the attribute value as Double.

```
public double getDouble() throws JmiException
```

Returns the attribute value as Double.

getBigInteger

Provides the attribute value as BigInteger.

```
public BigInteger getBigInteger() throws JmiException
```

Returns the attribute value as BigInteger.

setStr

Sets the attribute value.

```
public void setStr(String attrValue) throws JmiException
```

*attrValue* is the value of attribute in String form.

setLong

Sets the attribute value with a Long.

```
public void setLong(long attrValue) throws JmiException
```

*attrValue* is the value of attribute as Long.

setDouble

Set the attribute value with a Double.

```
public void setDouble(double attrValue) throws JmiException
```

*attrValue* is the value of attribute as Double.

setAny

Sets the attribute value with an AbstractData.

```
public void setAny(AbstractData data) throws JmiException
```

*attrValue* is the value of attribute as AbstractData.

## setBigInteger

Sets the attribute value with a `BigInteger`.

```
public void setBigInteger(BigInteger attrValue) throws JmiException
```

*attrValue* is the value of attribute as `BigInteger`.

## isList

Finds out if the attribute is either of `SET/SET_OF/SEQUENCE/SEQUENCE_OF`.

```
public boolean isList() throws JmiException
```

Returns true if the attribute is either of `SET/SET_OF/SEQUENCE/SEQUENCE_OF`, otherwise returns false.

## isChoice

Indicates if the attribute type is `CHOICE` or not.

```
public boolean isChoice() throws JmiException
```

Returns true if the attribute type is `CHOICE`, otherwise returns false.

## isSet

Indicates if the attribute type is `SET` or not.

```
public boolean isSet() throws JmiException
```

Returns true if the attribute is a `SET`, otherwise returns false.



## isSequence

Indicates if the attribute type is `SEQUENCE` or not.

```
public boolean isSequence() throws JmiException
```

Returns true if the attribute is a `SEQUENCE`, otherwise returns false.

## isAny

Indicates if the attribute type is `ANY` or not.

```
public boolean isAny() throws JmiException
```

Returns true if the attribute type is `ANY`, otherwise returns false.

## splitList

Creates an `AbstractData` for each member of the `AbstractData` and returns an array of all the members. This method works only on `AbstractData` that are of `list` type.

```
public AbstractData[] splitList() throws JmiException
```

Returns an array of the members of `AbstractData`.

## extract

Extracts the member of the composite `AbstractData` using the navigational string.

```
public AbstractData extract(String navigation) throws JmiException
```

*navigation* is the navigational string.

Returns `AbstractData` which is a member of the composite `AbstractData`.

## numElements

Returns the number of elements in the list. This method works only on `AbstractData` which are of list type.

```
public int numElements() throws JmiException
```

Returns the number of members for this list type `AbstractData`.

## setMemberName

Sets the member in the attribute of `CHOICE` type.

```
public void setMemberName(String str) throws JmiException
```

*str* is the name of the member syntax. Calling this method sets the behavior of the `AbstractData` according to the member syntax. This method is applicable only on choice types.

## getMemberName

Returns the name of member syntax. This method is applicable on choice types only.

```
public String getMemberName() throws JmiException
```

Returns the name of member syntax.

## getMemberNames

Returns an array of member names. This method is applicable on choice types only.

```
public String[] getMemberNames() throws JmiException
```

Returns an array of member names for this particular choice type.

---

## 2.3 AuthList Class

```
public class AuthList
```

```
extends Object implements Serializable
```

The `com.sun.em.api.pmi.AuthList` class represents a list of authorized applications or features of a given application. This list is determined by access control setup of MIS server. `AuthList` corresponds to two C++ PMI classes: `AuthFeatures` and `AuthApps`, for application/feature level access control purposes.

### 2.3.1 Constructors

```
AuthList
```

Constructs an instance of the `AuthList` class.

```
public AuthList(String list[])
```

*list* is the list of names of applications or features.

### 2.3.2 Methods

```
isAuthorized
```

Checks to see if the application is authorized.

```
public boolean isAuthorized(String name)
```

*name* is the name of the application.

Returns true if the application is authorized, otherwise returns false.

`hasFullAccess`

Checks to see if the user has full access.

```
public boolean hasFullAccess()
```

Returns true if the user has full access, otherwise returns false.

`getAuthorizedList`

Returns the authorized list.

```
public String[] getAuthorizedList()
```

Returns an empty array (zero length) if the user has full access. If the user doesn't have any access, the return value will be a null object. Otherwise, the array containing applications or features will be returned.

---

## 2.4 EventReport Class

```
public class EventReport
```

```
extends Object implements Serializable
```

The `com.sun.em.api.pmi.EventReport` class provides information for any event received from the MIS. Applications can register for events using the appropriate methods in the various classes for example, `Platform`, `MOHandle`, `MOHcollection` (`ByRule/Enum`) and so forth. The `EventReport` class is similar to the `CurrentEvent` class available under C++ PMI API.

### 2.4.1 Methods

For error handling, most of these methods throw `JmiException` when there is an error in executing this method or a fault in the communication link.

getName

Returns the event type in String form.

```
public String getName()
```

getInfo

Returns the event information in String form.

```
public String getInfo() throws JmiException
```

getInfoRaw

Returns the event information in AbstractData form.

```
public AbstractData getInfoRaw() throws JmiException
```

getMOName

Returns the managed object name for the event in String form.

```
public String getMOName()
```

getMOClass

Returns the managed object class for the event in String form.

```
public String getMOClass()
```

---

## 2.5 EventReportListener Interface

```
public interface EventReportListener
```

The `com.sun.em.api.pmi.EventReportListener` interface will be implemented by any user interested in receiving `EventReports`. This interface defines the method handler which will be called by JMI when the event arrives. The abstract handler in the `EventReportListener` needs to be implemented for receiving and processing events.

### 2.5.1 Methods

handler

This method is called by JMI when an event arrives.

```
public void handler(EventReport ind)
```

*ind* is an instance of `EventReport` which provides the event information.

---

## 2.6 JmiException Class

```
public class JmiException
```

```
extends Exception
```

The `com.sun.em.api.pmi.JmiException` class is used to represent errors encountered in method execution, broken communication links, or processing errors encountered at the server.

## 2.6.1 Constructors

`JmiException`

Constructs an instance of the `JmiException` class.

```
JmiException(String msg)
```

*msg* is the message provided by the object that is throwing the exception.

---

## 2.7 MOHandle Class

```
public class MOHandle
```

```
extends Object
```

The `com.sun.em.api.pmi.MOHandle` class represents the Managed Object Handle. This class is similar to the `Image` class from C++ PMI API. It provides methods to operate on the object over the network and the copy held in the server.

In order to deliver events, you need to define and instantiate a class that implements the interface `EventReportListener`. An instance of the class implementing this interface is passed as a parameter to the event registration methods (`addAttributeChangeListener`, `addObjectCreationListener` and so forth). On event delivery, Java PMI invokes the *handler* method of this interface.

Similar to event registration, callbacks for events can be deregistered by calling methods such as `removeAttributeChangeListener`, `removeObjectCreationListener` and so forth. Java PMI expects the same listener arguments passed as the one used when registering the event.

## 2.7.1 Constructors

### MOHandle

Constructs an instance of the MOHandle class.

```
public MOHandle(String instance, Platform platform)  
    throws JmiException
```

*instance* is the name of the object in DN form.

*platform* is the instance of the Platform used for establishing connection to MIS.

Throws JmiException if there is an error in the construction of MOHandle, or a fault in the communication link.

### MOHandle

Constructs an instance of the MOHandle class.

```
public MOHandle(String instance, String objclass, Platform platform)  
    throws JmiException
```

*instance* is the name of the object in DN form.

*objclass* is the class name of the object.

*platform* is the instance of the Platform used for establishing connection to MIS.

Throws JmiException if there is an error in the construction of MOHandle, processing errors occur at the server, or a fault occurs in the communication link.

## 2.7.2 Methods

Unless otherwise noted, all these methods throw JmiException if an error occurs in executing the method, a fault occurs in the communication link, or processing errors are encountered at the server.



## addAttributeValueChangeListener

Registers a callback for Attribute Value Change of the managed object represented by this MOHandle.

```
public void addAttributeValueChangeListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which implements handler method.

Throws JmiException if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## addObjectCreationListener

Registers a callback for Object Creation of a managed object represented by this MOHandle.

```
public void addObjectCreationListener(EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which implements handler method.

Throws JmiException if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## addObjectDeletionListener

Registers a callback for Object Deletion of a managed object represented by this MOHandle.

```
public void addObjectDeletionListener(EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener that implements handler method.

Throws JmiException if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## addRawEventListener

Registers a callback for any event for the managed object represented by this MOHandle.

```
public void addRawEventListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of [EventReportListener](#) that implements handler method.

Throws [JmiException](#) if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeAttributeValueChangeListener

Removes the callback for Attribute Value Change for this MOHandle.

```
public void
removeAttributeValueChangeListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of [EventReportListener](#) that implements handler method.

Throws [JmiException](#) if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeObjectCreationListener

Removes the callback for Object Creation for this MOHandle.

```
public void removeObjectCreationListener
    (EventReportListener listener)
    throws JmiException
```

*listener* is the instance of [EventReportListener](#) that was used for registering the callback.

Throws [JmiException](#) if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeObjectDeletionListener

Removes the callback for Object Deletion for this MOHandle.

```
public void removeObjectDeletionListener
        (EventReportListener listener)
    throws JmiException
```

*listener* is the instance of EventReportListener that was used for registering the callback.

Throws JmiException if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeRawEventListener

Removes the callback for registered event using addRawEventListener.

```
public void removeRawEventListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of EventReportListener that was used for registering the callback.

Throws JmiException if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## isEmpty

Indicates whether the server holds an underlying data object for this MOHandle.

```
public boolean isEmpty() throws JmiException
```

Returns true or false.

## getTrackIdList

Returns an array of attribute names. The array contains the names of the attributes that are tracked by the `MOHandle` for any changes in their values (in the network).

```
public String[] getTrackIdList() throws JmiException
```

Returns an array of zero or more attribute names.

## setTrackIdList

Sets the attributes of the `MOHandle` to track changes in their values in the network based on the `trackIdList` supplied.

```
public void setTrackIdList(String trackIdList[]) throws JmiException
```

*trackIdList* is an array of attribute names that are expected to be tracked.

## setTracking

This method enables or disables tracking of the attributes for this `MOHandle`.

```
public void setTracking(boolean tracking) throws JmiException
```

*tracking* is a boolean flag. A true value sets tracking on and false turns it off.

## removeFromTrackIdList

Removes the attributes from *trackIdList* when in tracking mode.

```
public void removeFromTrackIdList(String trackIdList[])  
throws JmiException
```

*trackIdList* is a list of attribute names that are removed from the tracking mode.

## getStr

Gets the value of the attribute in String form.

```
public String getStr(String attrName) throws JmiException
```

*attrName* is the name of the attribute.

## getStr

Gets the values of more than one attribute at a time.

```
public String[] getStr(String attrList[]) throws JmiException
```

*attrList* is the list of attribute names for which values are returned.

Returns attribute values in an array of Strings.

## getAttrNames

Returns all the attribute names for the MOHandle as an array of Strings.

```
public String[] getAttrNames() throws JmiException
```

Returns attribute names in an array of Strings.

## getLong

Gets the value of the attribute as a Long.

```
public long getLong(String attrName) throws JmiException
```

*attrName* is the name of the attribute.

Returns an attribute value as a Long.

## getDouble

Gets the value of the attribute as a Double.

```
public double getDouble(String attrName) throws JmiException
```

*attrName* is the name of the attribute.

Returns an attribute value as a Double.

## getBigInteger

Gets the value of the attribute as a BigInteger.

```
public BigInteger getBigInteger(String attrName)  
throws JmiException
```

*attrName* is the name of the attribute.

Returns an attribute value as a BigInteger.

## getRaw

Gets the value of the attribute as an AbstractData.

```
public AbstractData getRaw(String attrName) throws JmiException
```

*attrName* is the name of the attribute.

Returns an attribute value as AbstractData.

## setStr

Sets the value of the attribute.

```
public void setStr(String attrName,String value)  
throws JmiException
```

*attrName* is the name of the attribute.

*value* is the value of the attribute as a String.

## setStr

Sets the values of more than one attribute at a time.

```
public void setStr(String attrList[],String values[])  
throws JmiException
```

*attrList* is the names of the attribute.

*values* is the corresponding values of the attributes.

## exists

Indicates whether or not the object represented by this MOHandle already exists.

```
public boolean exists() throws JmiException
```

Returns a boolean value. If MOHandle exists, it returns true, otherwise it returns false.

## setLong

Sets the value of the attribute as a Long.

```
public void setLong(String attrName, long value) throws JmiException
```

*attrName* is the name of the attribute.

*value* is the value of the attribute as a Long.

## setDouble

Sets the value of the attribute as a Double.

```
public void setDouble(String attrName, double value)  
throws JmiException
```

*attrName* is the name of the attribute.

*value* is the value of the attribute as a Double.

## setBigInteger

Sets the value of the attribute as BigInteger.

```
public void setBigInteger(String attrName, BigInteger value)  
throws JmiException
```

*attrName* is the name of the attribute.

*value* is the value of the attribute as a BigInteger.



## setRaw

Sets the value of the attribute as `AbstractData`.

```
public void setRaw(String attrName, AbstractData rawAttr)
    throws JmiException
```

*attrName* is the name of the attribute.

*value* is the value of the attribute in `AbstractData` form.

## getObjectName

Returns the name of the object in distinguished form.

```
public String getObjectName() throws JmiException
```

Returns the object name in `String` form.

## getObjectClass

Returns the name of the object class for this `MOHandle`.

```
public String getObjectClass() throws JmiException
```

Returns the object class.

## getObjectState

Returns the state of this `MOHandle`. If the state is up, the `MOhandle` is "booted", that is, the `MOHandle` has all the metadata information and attribute values (if the object exists). If the state is down, the `MOHandle` is not booted.

```
public String getObjectState() throws JmiException
```

Returns the up or down state of `MOHandle`.

## MGet

Executes a management operation of getting all the attribute values from the network for this MOHandle.

```
public void MGet(double to) throws JmiException
```

*to* is the time out value provided for this operation to finish.

## MGet

Executes a management operation of getting some of the attribute values from the network for this MOHandle.

```
public void MGet(String attrlist[],double to) throws JmiException
```

*attrlist* is the attribute list.

*to* is the time out value provided for this operation to finish.

## MSet

Executes a management operation of setting all the attribute values from the MOHandle over the network (set locally by calling *setStr*).

```
public void MSet(double to) throws JmiException
```

*to* is the time out value provided for this operation to finish.

## MCreate

Executes a management operation of creating the object in the network represented by this MOHandle.

```
public void MCreate(double to) throws JmiException
```

*to* is the time out value provided for this operation to finish.

## MCreateWithin

Executes a management operation of creating the object in the network represented by this MOHandle with the superior object as in the argument.

```
public void MCreateWithin(String superiorObj,double to)  
throws JmiException
```

*superiorObj* is the name of the object that will contain the new object.

*to* is the time out value provided for this operation to finish.

## MDelete

Executes a management operation of deleting the object in the network represented by this MOHandle.

```
public void MDelete(double to) throws JmiException
```

*to* is the time out value provided for this operation to finish.

## MAction

Executes a management operation of calling an action on the object in the network represented by this MOHandle.

```
public String MAction(String actionName,String param,double to)  
throws JmiException
```

*actionName* is the name of the action supported by the object.

*param* is the parameter required to execute this action.

*to* is the time out value provided for this operation to finish.

## MEventReport

Sends an event with the type and the event information provided.

```
public void MEventReport(String eventName, String eventInfo)
    throws JmiException
```

*eventName* is the name of the event type.

*eventInfo* is the event information in the String form.

---

## 2.8 MOHCollectionByRule Class

```
public class MOHCollectionByRule
```

```
    extends Object
```

The `com.sun.em.api.pmi.MOHCollectionByRule` class represents a group of `MOHandles` which satisfy the rule specified by base object (the distinguished name of the base object), scope (the scope of the collection in the MIT), and filter (the filter applied as a criteria for membership). The `MOHCollectionByRule` class does not allow user manipulation of its membership. This class will track all the `MOHandles` within the collection, based on changes in the network for these `MOHandles`.

In order for events to be delivered, users of `MOHCollectionByRule` need to define and instantiate a class that implements the `EventReportListener` interface. An instance of the class implementing this interface is passed as a parameter to these event registration methods (`addAttributeValueChangeListener`, `addObjectCreationListener` and so forth). Upon event delivery, Java PMI invokes the handler method of this interface.

Two additional events are supported by `MOHCollectionByRule`, namely, `MOHandleIncluded` and `MOHandleExcluded`. These events are delivered when a `MOHandle` is included in the collection (because it satisfies the rule for collection) or excluded.

Similar to event registration, callbacks for events can be deregistered by calling methods such as `removeAttributeValueChangeListener`, `removeObjectCreationListener` and so forth. The user of Java PMI is expected to pass the same listener argument as the one used when registering earlier.

## 2.8.1 Constructors

### MOHCollectionByRule

Constructs an instance of the MOHCollectionByRule class.

```
public MOHCollectionByRule(String baseObj,String scope,  
                           String filter,Platform platform)  
throws JmiException
```

*baseObj* is the distinguished name of the base object.

*scope* is the cope of the collection in the MIT.

*filter* is the filter applied as a criteria for membership.

*platform* is the instance of Platform.

Throws JmiException if there is an error in the construction of MOHCollectionByRule, or a fault in the communication link.

## 2.8.2 Methods

---

**Note** – For error handling, all these methods throw JmiException if an error occurs while executing, processing errors are encountered at the server, or a fault occurs in the communication link.

---

### allSetProp

Sets the specified property of every image currently in the existing MOHCollectionByRule instance to the specified value.

```
public void allSetProp(String property,String value)  
throws JmiException
```

*property* is the name of the MOHandle property.

*value* is the value to which the specified property is set.

## setTracking

Modifies tracking mode of the collection . The collection will get updated whenever the managed objects, represented by member `MOHandles`, are changed in the network when tracking is set to on.

```
public void setTracking(boolean tracking) throws JmiException
```

*tracking* is a boolean flag. If it is set to `true`, collection is in tracking mode or it does not track.

## getTracking

Returns the tracking mode for the collection.

```
public boolean getTracking() throws JmiException
```

Returns a boolean value to indicate whether or not the collection is tracking.

## populate

Populates the collection from the network based on the base object, scope, and the filter defined in the constructor.

```
public void populate(double to) throws JmiException
```

*to* is the time out value provided for this operation to finish.

## getScope

Returns the scope for this collection.

```
public String getScope() throws JmiException
```

Returns the `String` value of the scope.

getFilter

Returns the filter for this collection.

```
public String getFilter() throws JmiException
```

Returns the String value of the filter.

getBaseManagedObject

Returns the name of the base object for this collection.

```
public String getBaseManagedObject() throws JmiException
```

Returns the name of the base object for this collection.

setScope

Modifies the scope for this collection.

```
public void setScope(String scope) throws JmiException
```

*scope* is the scope for the collection.

setFilter

Modifies the filter for this collection.

```
public void setFilter(String filter) throws JmiException
```

*filter* is the filter for the collection.

## setBaseManagedObject

Modifies the base managed object for this collection.

```
public void setBaseManagedObject(String baseobj)  
    throws JmiException
```

*baseObj* is the name of the base object.

## getMOHandles

Returns the members of this collection as an array of MOHandles.

```
public MOHandle[] getMOHandles() throws JmiException
```

Returns the MOHandles in the collection as an array.

## MGet

Management operation to obtain information of all the MOHandles within the collection.

```
public void MGet(double to) throws JmiException
```

*to* is the time out value for the operation to finish.

## MSet

Management operation to store information of all the MOHandles within the collection.

```
public void MSet(double to) throws JmiException
```

*to* is the time out value for the operation to finish.



---

## 2.9 MOHCollectionEnum Class

```
public class MOHCollectionEnum
```

```
extends Object
```

The `com.sun.em.api.pmi.MOHCollectionEnum` class represents a group of MOHandles in the Java PMI. The `MOHCollectionEnum` class allows a user to manipulate its membership.

In order for events to be delivered, users of `MOHCollectionEnum` must define and instantiate a class that implements the interface `EventReportListener`. An instance of the class implementing this interface is passed as a parameter to the event registration methods (`addAttributeChangeListener`, `addObjectCreationListener` and so forth). Upon event delivery, Java PMI invokes the handler method of this interface.

Similar to event registration, callbacks for events can be deregistered by calling methods such as `removeAttributeChangeListener`, `removeObjectCreationListener` etc. The user of Java PMI is expected to pass the same listener argument as the one used while registering the event earlier.

### 2.9.1 Constructors

`MOHCollectionEnum`

Constructs an instance of the `MOHCollectionEnum` class from a `MOHcollectionByRule` instance. The instance of `Platform` in the constructor ensures that this instance of collection is created in the same process as that of the `Platform`.

```
public MOHCollectionEnum(MOHCollectionByRule collection,  
                        Platform platform)  
throws JmiException
```

*collection* is an instance of `MOHCollectionByRule`.

*platform* is an instance of `Platform`.

Throws `JmiException` if there is an error in the construction of `MOHCollectionEnum`, or a fault in the communication link.

## MOHCollectionEnum

Constructs an instance of the `MOHCollectionEnum` class. The instance of `Platform` in the constructor ensures that this instance of collection is created in the same process as that of the `Platform`.

```
public MOHCollectionEnum(Platform platform) throws JmiException
```

*platform* is an instance of `Platform`.

Throws `JmiException` if there is an error in the construction of `MOHCollectionEnum`, or a fault in the communication link.

## 2.9.2 Methods

Unless otherwise noted, all these methods throw `JmiException` if an error occurs in the execution of this method, processing errors are encountered at the server, or a fault occurs in the communication link.

### `allSetProp`

Sets the specified property of every image currently in the existing `MOHCollectionEnum` instance to the specified value.

```
public void allSetProp(String property, String value)  
    throws JmiException
```

*property* is the name of the `MOHandle` property.

*value* is the value you set for the specified property.

### `getMOHandles`

Returns an array of `MOHandles` within the collection.

```
public MOHandle\[\] getMOHandles() throws JmiException
```

Returns an array of `MOHandles`.

## Mget

This is a management operation to obtain information on all the MOHandles within the collection.

```
public void MGet(double to) throws JmiException
```

*to* is the time out for the operation to finish.

## MSet

This is a management operation to store information of all the MOHandles within the collection.

```
public void MSet(double to) throws JmiException
```

*to* is time out for the operation to finish.

## Mcreate

This is a management operation to create all the MOHandles within the collection.

```
public void MCreate(double to) throws JmiException
```

*to* is the time out for the operation to finish.

## MCreateWithin

This is a management operation to create all the MOHandles within the collection under a superior object.

```
public void MCreateWithin(String superiorObj, double to)  
throws JmiException
```

*superiorObj* is the name of the superior object.

*to* is the time out for the operation to finish.

## MDelete

This is a management operation to delete all the MOHandles within the collection.

```
public void MDelete(double to) throws JmiException
```

*to* is the time out for the operation to finish.

## MAction

This is a management operation to call an action on all the MOHandles within the collection.

```
public void MAction(String actionName, String parameter, double to)  
throws JmiException
```

*actionName* is the name of the action.

*parameter* is the argument required for the action.

*to* is the time out for the operation to finish.

## exclude

Excludes a MOHandle from this collection.

```
public void exclude(MOHandle mh) throws JmiException
```

*mh* is the MOHandle instance.

## exclude

Excludes a collection of MOHandles from this collection.

```
public void exclude(MOHCollectionEnum collection)  
throws JmiException
```

*collection* is the instance of a MOHCollectionEnum.

include

Adds a MOHandle to this collection.

```
public void include(MOHandle mh) throws JmiException
```

*mh* is the MOHandle instance.

include

Adds a collection of MOHandles to this collection.

```
public void include(MOHCollectionEnum collection)
throws JmiException
```

*collection* is the instance of a MOHCollectionEnum.

addAttributeValueChangeListener

Registers a callback for Attribute Value Change of any object in the collection in the network.

```
public void addAttributeValueChangeListener
              (EventReportListener listener)
throws JmiException
```

*listener* is the instance of EventReportListener which implements handler method.

Throws JmiException if there is an error in registering the callback or a fault in the communication link.

## addObjectCreationListener

Registers a callback for Object Creation of any managed object in the collection in the network.

```
public void addObjectCreationListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of *EventReportListener* which implements handler method.

Throws *JmiException* if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## addObjectDeletionListener

Registers a callback for Object Deletion of any managed object in the collection in the network.

```
public void addObjectDeletionListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of *EventReportListener* which implements handler method.

Throws *JmiException* if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## addRawEventListener

Registers a callback for any raw event forwarded by the MIS for a MOHandle in the collection.

```
public void addRawEventListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of *EventReportListener* which implements handler method.

Throws *JmiException* if there is an error in registering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeAttributeChangeListener

Removes the callback for Attribute Value Change of a managed object in the collection.

```
public void removeAttributeChangeListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which was used for registering callback.

Throws JmiException if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeObjectCreationListener

Removes the callback for Object Creation of a managed object in the collection.

```
public void removeObjectCreationListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which was used for registering the callback.

Throws JmiException if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

## removeObjectDeletionListener

Removes the callback for Object Deletion of a managed object in the collection.

```
public void removeObjectDeletionListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which was used for registering this callback.

Throws JmiException if there is an error in deregistering the callback, processing errors are encountered at the server, or a fault occurs in the communication link.

`removeRawEventListener`

Removes the callback for the registered event using *addRawEventListener*.

```
public void removeRawEventListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of `EventReportListener` which was used for registering the callback.

Throws `JmiException` if there is an error in deregistering the callback processing errors are encountered at the server, or a fault occurs in the communication link.

---

## 2.10 Platform Class

`public class Platform`

`extends Object`

The `com.sun.em.api.pmi.Platform` class represents the Agent Handle for JMI. It needs to be instantiated to set up a connection with the MIS. Additionally, it spawns a remote server process which acts as the middle tier in the client-server model.

All operations happen through the Java server process. Each platform instance is associated with a unique server instance. All the major classes take a `Platform` instance as a parameter.

In order for events to be delivered, users of `Platform` must define and instantiate a class that implements the `EventReportListener` interface. An instance of the class implementing this interface is passed as a parameter to the event registration methods (`addAttributeChangeListener`, `addObjectCreationListener` and so forth). Upon event delivery, `Platform` invokes the handler method of this interface.

Similar to event registration, callbacks for events can be deregistered by calling methods such as `removeAttributeChangeListener`, `removeObjectCreationListener` and so forth. The user of `Platform` is expected to pass the same listener argument as the one used while registering the event earlier.



## 2.10.1 Constructors

### Platform

Constructs an instance of the Platform class.

```
public Platform(String host,String misName,String user,  
                String passwd)  
throws JmiException
```

*host* is the host name where the server resides. This is the host where jme\_services was started.

*misName* is the name of MIS host.

*user* is the user name.

*passwd* is the password. The password is supplied in clear-text but is not transmitted in clear-text to the server, except if the client program is an applet running in Netscape. The encryption is export quality.

Throws JmiException if there is an error in the construction of Platform, or a fault in the communication link.

## 2.10.2 Methods

### addAttributeValueChangedListener

Registers a callback for Attribute Value Change of any object in the network.

```
public void addAttributeValueChangedListener  
            (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which implements handler method.

Throws JmiException if there is an error in registering the callback or a fault in the communication link.

## addObjectCreationListener

Registers a callback for Object Creation of any managed object in the network.

```
public void addObjectCreationListener(EventReportListener listener)  
throws JmiException
```

*listener* is the instance of `EventReportListener` which implements handler method.

Throws `JmiException` if there is an error in registering the callback or a fault in the communication link.

## addObjectDeletionListener

Registers a callback for Object Deletion of any managed object in the network.

```
public void addObjectDeletionListener(EventReportListener listener)  
throws JmiException
```

*listener* is the instance of `EventReportListener` which implements handler method.

Throws `JmiException` if there is an error in registering the callback or a fault in the communication link.

## addRawEventListener

Registers a callback for any event forwarded by the MIS.

```
public void addRawEventListener(EventReportListener listener)  
throws JmiException
```

*listener* is the instance of `EventReportListener` which implements handler method.

Throws `JmiException` if there is an error in registering the callback or a fault in the communication link.

## removeAttributeChangeListener

Removes the callback for Attribute Value Change of a managed object in the network.

```
public void removeAttributeChangeListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which was used for registering callback.

Throws JmiException if there is an error in registering the callback or a fault in the communication link.

## removeObjectCreationListener

Removes the callback for Object Creation of a managed object in the network.

```
public void removeObjectCreationListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which was used for registering the callback.

Throws JmiException if there is an error in deregistering the callback or a fault in the communication link.

## removeObjectDeletionListener

Removes the callback for Object Deletion of a managed object in the network.

```
public void removeObjectDeletionListener  
           (EventReportListener listener)  
throws JmiException
```

*listener* is the instance of EventReportListener which was used for registering this callback.

Throws JmiException if there is an error in deregistering the callback or a fault in the communication link.

## removeRawEventListener

Removes the callback for registered event using `addRawEventListener`.

```
public void removeRawEventListener(EventReportListener listener)
    throws JmiException
```

*listener* is the instance of `EventReportListener` which was used for registering the callback.

Throws `JmiException` if there is an error in deregistering the callback or a fault in the communication link.

## getAuthorizedFeatures

Returns a list of authorized features for an application for a particular user. It is possible through Solstice EM, to make some features of an application accessible/inaccessible to a user. The instance of `AuthList` returned provides a method (`isAuthorized`) which indicates whether or not the user is authorized to use that feature.

```
public AuthList getAuthorizedFeatures(String user, String appName)
    throws JmiException
```

*user* is the user name.

*appName* is the application name.

Returns the instance of `AuthList` which the user can further query for additional information.

## getAuthorizedApps

Returns a list of authorized applications for a particular user. It is possible through Solstice EM, to make some applications accessible/inaccessible to a user. The instance of `AuthList` returned provides a method (`isAuthorized`) which indicates whether or not the user is authorized to use that application.

```
public AuthList getAuthorizedApps(String user) throws JmiException
```

*user* is the user name.

Returns the instance of `AuthList` which the user can further query for additional information.

`getUserName`

Returns the user name.

```
public String getUserName()
```

Returns the user name used for the creation of `Platform` and log in.

`getMisName`

Returns the MIS name.

```
public String getMisName()
```

Returns the host name of MIS to which the server is connected.



## Java Alarms API

---

This chapter presents the classes that make up the Java Alarms Application Programming Interface.

This chapter comprises the following topics:

- Overview—page 3-46
- AlarmAttributeNotSetException Class—page 3-46
- AlarmsBatchListener Interface—page 3-47
- AlarmException Class—page 3-48
- AlarmLogCreationListener Interface—page 3-49
- AlarmLogDeletionListener Interface—page 3-50
- AlarmLogEvent Class—page 3-50
- AlarmLogListener Interface—page 3-53
- AlarmLogModificationListener Interface—page 3-54
- AlarmLog Class—page 3-54
- AlarmRecord Class—page 3-63
- AlarmRecordAttribute Class—page 3-71
- AlarmRecordAttributeSet Class—page 3-78
- AlarmRecordId Class—page 3-79
- Filter Class—page 3-81
- FilterItem Class—page 3-83
- GenericQuery Class—page 3-88
- LogicalCriteria Class—page 3-90
- LogName Class—page 3-92
- Query Interface—page 3-94
- RelationCriteria Class—page 3-95

---

## 3.1 Overview

The Java Alarms API enables you to:

- Query alarms under a specific log
- Clear/acknowledge and set the attributes of a given alarm
- Query alarms in batches (to return alarms asynchronously)
- Delete alarms
- Register for alarm creation, modification, and deletion events

For information on how to use these APIs, see the *Developing Java Applications* book.

---

## 3.2 AlarmAttributeNotSetException Class

```
public class AlarmAttributeNotSetException  
extends Throwable
```

The `com.sun.em.api.alarm.AlarmAttributeNotSetException` class is used for exceptions thrown when the user tries to access fields in `AlarmRecord` that were not set.

### 3.2.1 Constructors

```
AlarmAttributeNotSetException
```

This is the class constructor for the exception.

```
public AlarmAttributeNotSetException(String message)
```



AlarmAttributeNotSetException

This is the Class Constructor for the exception.

```
public AlarmAttributeNotSetException(Throwable t)
```

---

## 3.3 AlarmsBatchListener Interface

```
public interface AlarmsBatchListener
```

The `com.sun.em.api.alarm.AlarmsBatchListener` interface provides notifications whenever a new batch is received or when the query is completed (that is, all batches have been received).

### 3.3.1 Methods

`batchReceived`

This method is called when a new batch is being received.

```
public void batchReceived(int callId, AlarmRecord record[])
```

*callId* is the Integer returned when the batch call was initiated.

*record* is an array of `AlarmRecord` returned in this batch.

Returns none.

batchDone

This method is called when there are no more alarms to receive for that batch query.

```
public void batchDone(int callId)
```

*callId* is the BatchId referencing the given batch.

Returns none.

---

## 3.4 AlarmException Class

```
public class AlarmException
```

```
extends RemoteException
```

The `com.sun.em.api.alarm.AlarmException` class wraps and hides Remote Method Invocation (RMI) exceptions to hide the transport layer. The exception is thrown when an error occurs in the underlying service or an exceptional condition exists on the server.

### 3.4.1 Inheritance

```
java.lang.Object
|
+--java.lang.Throwable
|
+--java.lang.Exception
|
+--java.io.IOException
|
+--java.rmi.RemoteException
|
+--com.sun.em.api.alarm.AlarmException
```

## 3.4.2 Constructors

AlarmException

```
public AlarmException(String message)
```

AlarmException

```
public AlarmException(Throwable t)
```

---

## 3.5 AlarmLogCreationListener Interface

```
public interface AlarmLogCreationListener
```

An `AlarmLogEvent` event occurs whenever an alarm is being created, deleted, or modified. The `com.sun.em.api.alarm.AlarmLogCreationListener` interface allows you to be notified whenever an alarm is being created.

See Also: `AlarmLogEvent`

### 3.5.1 Methods

alarmRecordCreated

```
public void alarmRecordCreated(AlarmLogEvent event)
```

---

## 3.6 AlarmLogDeletionListener Interface

```
public interface AlarmLogDeletionListener
```

An `AlarmLogEvent` event occurs whenever an alarm is being created, deleted or modified. The `com.sun.em.api.alarm.AlarmLogDeletionListener` interface allows you to be notified whenever an alarm is being deleted.

See Also: `AlarmLogEvent`

### 3.6.1 Methods

```
alarmRecordDeleted
```

```
public void alarmRecordDeleted(AlarmLogEvent event)
```

---

## 3.7 AlarmLogEvent Class

```
public class AlarmLogEvent
```

```
extends Object implements Serializable
```

The `com.sun.em.api.alarm.AlarmLogEvent` class implements the events associated with creation, deletion of alarm records, and the modification of alarm record attributes.

## 3.7.1 Variables

OBJECT\_CREATED

Type of the event being returned: OBJECT\_CREATED for alarm creation.

```
public static final int OBJECT_CREATED
```

OBJECT\_DELETED

Type of the event being returned: OBJECT\_DELETED for alarm deletion.

```
public static final int OBJECT_DELETED
```

ATTR\_VALUE\_CHANGED

Type of the event being returned: ATTR\_VALUE\_CHANGED for alarm modification.

```
public static final int ATTR_VALUE_CHANGED
```

ALARM\_EVENT\_ID

String identifying the type of event.

```
public static final String ALARM_EVENT_ID
```

## 3.7.2 Methods

### getEventType

Returns the type of the event: `OBJECT_CREATED`, `OBJECT_DELETED`, `ATTR_VALUE_CHANGED`.

```
public int getEventType()
```

### getAlarmRecord

Returns the alarm record corresponding to the event.

```
public AlarmRecord getAlarmRecord()
```

See Also: `AlarmRecord`

### getAlarmRecordId

Returns the alarm record ID corresponding to the event.

```
public AlarmRecordId getAlarmRecordId()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if `AlarmRecordId` was not set in the initial `AlarmRecordAttributeSet` list.

See Also: `AlarmRecordId`

### toString

Returns a `String` containing `String` representation of the event type and the alarm record.

```
public String toString()
```

Overrides *toString* in class `Object`.

toString

Returns a String representation of the event type.

```
public String toString()
```

---

## 3.8 AlarmLogListener Interface

```
public interface AlarmLogListener
```

An `AlarmLogEvent` event occurs whenever an alarm is being created, deleted or modified. The `com.sun.em.api.alarm.AlarmLogListener` interface allows you to be notified whenever an alarm is being created, deleted, or modified.

See Also: `AlarmLogEvent`

### 3.8.1 Methods

`alarmRecordCreated`

```
public void alarmRecordCreated(AlarmLogEvent event)
```

`alarmRecordDeleted`

```
public void alarmRecordDeleted(AlarmLogEvent event)
```

`alarmRecordModified`

```
public void alarmRecordModified(AlarmLogEvent event)
```

---

## 3.9 AlarmLogModificationListener Interface

```
public interface AlarmLogModificationListener
```

An `AlarmLogEvent` event occurs whenever an alarm is being created, deleted or modified. The `com.sun.em.api.alarm.AlarmLogModificationListener` interface allows you to be notified whenever an alarm is being modified.

See Also: `AlarmLogEvent`

### 3.9.1 Methods

```
alarmRecordModified
```

```
public void alarmRecordModified(AlarmLogEvent event)
```

---

## 3.10 AlarmLog Class

```
public class AlarmLogSvc
```

```
extends Log
```

The `com.sun.em.api.alarm.AlarmLog` class represents an alarm instantiation which enables the user to query, clear, acknowledge, delete alarms and receive event notifications.



## 3.10.1 Constructors

### AlarmLog

Creates an instance of AlarmLog by specifying the log where the alarms are stored.

```
public AlarmLog(Platform platform, LogName logN)  
    throws AlarmException
```

*platform* is the platform for the alarm Service.

*logN* is the object that contains the name of the log.

Throws AlarmException if there is an internal error in the alarm service.

See Also: LogName

## 3.10.2 Methods

### getLogName

Returns under which log the alarms are stored.

```
public LogName getLogName() throws AlarmException
```

Returns the LogName.

### setEventAttrSet

Specify which attributes are to be returned when receiving events.

```
public void setEventAttrSet(AlarmRecordAttributeSet attrSet1)  
    throws AlarmException
```

*attrSet1* is the list of attributes to be returned.

Returns nothing.

See Also: AlarmRecordAttributeSet

## getAlarmsInBatches

Gets a batch of alarms in the Alarm Log. The user will receive all alarms matching the given query in chunks. Each chunk will contain the *batchSize* number of alarms. The *attrSet* variable specifies which attributes to get back in the alarmRecord.

```
public int getAlarmsInBatches
    (Query query, int batchSize, AlarmsBatchListener listener,
     AlarmRecordAttributeSet attrSet)
    throws AlarmException
```

*query* finds the alarms that match this query.

*batchSize* gets at most this many alarms in a chunk.

*listener* applies to the batch response.

*attrSet* specifies which attributes to get back in the alarmRecord.

Returns a handle that can be used to stop this call.

See Also: AlarmsBatchListener, AlarmRecordAttributeSet

## stopGetAlarmsInBatches

Stops a call to get a batch of alarms in the Alarm Log.

```
public void stopGetAlarmsInBatches(int callId)
    throws AlarmException
```

*callId* is the handle from getAlarmsInBatches.

Returns nothing.

## getAlarms

Returns all alarms that match the query.

```
public AlarmRecord[]  
    getAlarms(Query query, AlarmRecordAttributeSet attrSet)  
    throws AlarmException
```

*query* is used to find the alarms that match this query.

*attrSet* specifies which AlarmRecord attributes to retrieve.

Returns an array of AlarmRecord. It can be null if no records are found.

See Also: AlarmRecord

## getAlarmCount

Returns the count of alarms that match the query.

```
public int getAlarmCount(Query query) throws AlarmException
```

*query* is used to find the alarms that match this query.

*attrSet* specifies which AlarmRecord attributes to retrieve.

Returns array of AlarmRecord. It can be null if no records are found.

See Also: AlarmRecord

## getAlarmCountBySeverity

Returns an Integer array that contains the count of alarm per severity.

```
public int[] getAlarmCountBySeverity
              (MOName moName[], EMSeverity severity[])
    throws AlarmException
```

*MOName* gets the alarm severities for these managed objects.

*severity* specifies the severities.

Returns: Array of Integer containing the count of alarm per severity.

See Also: [MOName](#), [EMSeverity](#)

## setClearAlarms

Clears the alarms against the given alarm records.

```
public void setClearAlarms
              (AlarmRecordId alarmRecordIds[], String clearText[])
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to clear.

*String* is the text to display in the *ClearText* attribute field of the cleared alarm.

See Also: [AlarmRecordId](#)

## setAckAlarms

Acknowledges the alarms corresponding to the given alarm records.

```
public void setAckAlarms
              (AlarmRecordId alarmRecordIds[], String ackText[])
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to acknowledge.

*String* is the text to display in the *ackText* attribute field of the acknowledged alarm.

See Also: [AlarmRecordId](#)

## setDisplayAlarms

Indicates which alarm records should be displayed.

```
public void setDisplayAlarms
    (AlarmRecordId alarmRecordIds[],String displayText[])
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to display.

*String* is the text to display in the *ackText* attribute field of the acknowledged alarm.

See Also: AlarmRecordId

## setUnAckAlarms

Unacknowledge the alarms corresponding to the given alarm records.

```
public void setUnAckAlarms(AlarmRecordId alarmRecordIds[])
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to unacknowledged.

See Also: AlarmRecordId

## setUnClearAlarms

Unclears the alarms corresponding to the given alarm records.

```
public void setUnClearAlarms(AlarmRecordId alarmRecordIds[])
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to unclear.

See Also: AlarmRecordId

## setUnDisplayAlarms

Undisplays the alarms corresponding to the given alarm records.

```
public void setUnDisplayAlarms(AlarmRecordId alarmRecordIds[])  
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to undisplay.

See Also: [AlarmRecordId](#)

## sendClearAlarmsEvent

Sends a clear alarm event for the given alarm records.

```
public void sendClearAlarmsEvent(AlarmRecordId alarmRecordIds[])  
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to clear.

See Also: [AlarmRecordId](#)

## deleteAlarms

Delete the given alarm records from the persistent store.

```
public void deleteAlarms(AlarmRecordId alarmRecordIds[])  
    throws AlarmException
```

*alarmRecordIds* is the array of alarms to delete.

See Also: [AlarmRecordId](#)

## addAlarmLogCreationListener

Registers for alarm log creation events.

```
public void addAlarmLogCreationListener  
    (AlarmLogCreationListener l) throws AlarmException
```

*l* is the listener for AlarmLogEvent creation.

See Also: AlarmLogCreationListener

## removeAlarmLogCreationListener

Deregisters for alarm log creation events.

```
public void removeAlarmLogCreationListener  
    (AlarmLogCreationListener l) throws AlarmException
```

*l* is the listener for AlarmLogEvent creation to unregister.

See Also: AlarmLogCreationListener

## addAlarmLogDeletionListener

Registers to receive an event when the alarm log is deleted.

```
public void addAlarmLogDeletionListener  
    (AlarmLogDeletionListener l) throws AlarmException
```

*l* is the listener for AlarmLogEvent deletion to be removed.

See Also: AlarmLogDeletionListener

## removeAlarmLogDeletionListener

Deregisters from receiving an event when the alarm log is deleted.

```
public void removeAlarmLogDeletionListener  
    (AlarmLogDeletionListener l) throws AlarmException
```

*l* is the listener for AlarmLogEvent deletion to be removed.

See Also: AlarmLogDeletionListener

## addAlarmLogModificationListener

Registers to receive an event when the alarm log is modified.

```
public void addAlarmLogModificationListener  
    (AlarmLogModificationListener l) throws AlarmException
```

*l* is the listener for AlarmLogEvent modification.

See Also: AlarmLogEvent

## removeAlarmLogModificationListener

Deregisters from receiving an event when the alarm log is modified.

```
public void removeAlarmLogModificationListener  
    (AlarmLogModificationListener l) throws AlarmException
```

*l* is the listener for AlarmLogEvent modification to be removed.

See Also: AlarmLogEvent



## addAlarmLogListener

Register to receive an event when the alarm log is modified.

```
public void addAlarmLogListener(AlarmLogListener l)
    throws AlarmException
```

*l* is the listener for AlarmLogEvent. Can be creation, deletion or modification.

See Also: AlarmLogEvent

## removeAlarmLogListener

Deregisters to receive an event when the alarm log is modified.

```
public void removeAlarmLogListener(AlarmLogListener l)
    throws AlarmException
```

*l* is the listener for AlarmLogEvent to be removed.

See Also: AlarmLogEvent

---

## 3.11 AlarmRecord Class

```
public class AlarmRecord
```

```
extends LogRecord implements Serializable
```

The `com.sun.em.api.alarm.AlarmRecord` class implements the alarm record. It provides methods to retrieve the attribute values of an alarm record.

## 3.11.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.log.LogRecord
|
+----com.sun.em.api.alarm.AlarmRecord
```

---

**Note** – `LogRecord` is an empty class. Basically an `AlarmRecord` inherits from `LogRecord` for some basic attributes but right now this is an empty class.

---

## 3.11.2 Methods

`getAttrSet`

Returns the attributes that have been set in the `AlarmRecord`. This method is used in case of events. Some events do not contain all attributes. This flag indicates which attributes are present.

```
public AlarmRecordAttributeSet getAttrSet()
```

See Also: `AlarmRecordAttributeSet`

`getLogName`

Returns the container alarm log of the alarm record.

```
public LogName getLogName() throws AlarmAttributeNotSetException
```

Returns `LogName`.

Throws `AlarmAttributeNotSetException` if *LogName* was not set in the initial `AlarmRecordAttributeSet`.

## getAckOperator

Returns the user ID of the operator who acknowledged the alarm.

```
public String getAckOperator()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *AckOperator* was not set in the initial `AlarmRecordAttributeSet`.

## getAckState

Returns a boolean indicating whether the alarm has been acknowledged or not. If the boolean is set to true, the alarm has been acknowledged.

```
public boolean getAckState()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *AckState* was not set in the initial `AlarmRecordAttributeSet`.

## getAckText

Returns any description entered by the operator who acknowledged the alarm.

```
public String getAckText() throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *AckText* was not set in the initial `AlarmRecordAttributeSet`.

## getAdditionalText

Returns the `additionalText` attribute which is part of the `AlarmRecord`.

```
public String getAdditionalText()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *AdditionalText* was not set in the initial `AlarmRecordAttributeSet`.

## getAckTime

Returns the date and time when the alarm was acknowledged.

```
public Date getAckTime() throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *AckTime* was not set in the initial `AlarmRecordAttributeSet`.

## getClearOperator

Returns the user ID of the operator who cleared the alarm.

```
public String getClearOperator()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *ClearOperator* was not set in the initial `AlarmRecordAttributeSet`.

## getClearState

Returns a boolean indicating whether the alarm has been cleared or not. If the boolean is set to true, the alarm has been cleared.

```
public boolean getClearState()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *ClearState* was not set in the initial `AlarmRecordAttributeSet`.

## getClearText

Returns any description entered by the operator when the alarm was cleared.

```
public String getClearText()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *ClearText* was not set in the initial `AlarmRecordAttributeSet`.

## getClearTime

Returns the date and time when the alarm was cleared.

```
public Date getClearTime() throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *ClearTime* was not set in the initial `AlarmRecordAttributeSet`.

## getDisplayOperator

Returns the user ID of the operator who changed the display state of the alarm.

```
public String getDisplayOperator()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *DisplayOperator* was not set in the initial `AlarmRecordAttributeSet`.

## getDisplayState

Returns a boolean indicating whether the alarm displayed or not. If the boolean has been set to true, the alarm has been set to displayed.

```
public boolean getDisplayState()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *DisplayState* was not set in the initial `AlarmRecordAttributeSet`.

## getDisplayText

Returns any description entered by the operator when the alarm display state is changed.

```
public String getDisplayText()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *DisplayText* was not set in the initial `AlarmRecordAttributeSet`.

## getDisplayTime

Returns the date and time when the operator last changed the display state of the alarm.

```
public Date getDisplayTime()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *DisplayTime* was not set in the initial `AlarmRecordAttributeSet`.

## getEventTime

Returns the date and time when the corresponding alarm was generated.

```
public Date getEventTime() throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *EventTime* was not set in the initial `AlarmRecordAttributeSet`.

## getEventType

Returns the event type that created this alarm record.

```
public String getEventType()  
    throws AlarmAttributeNotSetException
```

Throws [AlarmAttributeNotSetException](#) if *EventType* was not set in the initial [AlarmRecordAttributeSet](#).

## getLogRecordId

Returns the ID of this alarm record.

```
public AlarmRecordId getLogRecordId()  
    throws AlarmAttributeNotSetException
```

Throws [AlarmAttributeNotSetException](#) if *LogRecordId* was not set in the initial [AlarmRecordAttributeSet](#).

See Also: [AlarmRecordId](#)

## getLoggingTime

Returns the date and time when the event was logged.

```
public Date getLoggingTime()  
    throws AlarmAttributeNotSetException
```

Throws [AlarmAttributeNotSetException](#) if *loggingTime* was not set in the initial [AlarmRecordAttributeSet](#).

## getManagedObjectInstance

Returns the managed object instance of the device that generated the alarm.

```
public MOname getManagedObjectInstance()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if `ManagedObjectInstance` was not set in the initial `AlarmRecordAttributeSet`.

See Also: `MOname`

## getPerceivedSeverity

Returns the severity of the alarm.

```
public EMSeverity getPerceivedSeverity()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *PerceivedSeverity* was not set in the initial `AlarmRecordAttributeSet`.

See Also: `EMSeverity`

## getProbableCause

Returns the probable cause of the alarm.

```
public String getProbableCause()  
    throws AlarmAttributeNotSetException
```

Throws `AlarmAttributeNotSetException` if *ProbableCause* was not set in the initial `AlarmRecordAttributeSet`.



toString

Returns a String representation of the fields that have been set in the alarm record. Note that this prints out only the fields that have been requested.

```
public String toString()
```

Overrides *toString* in class `Object`

See Also: `AlarmRecordAttributeSet`

---

## 3.12 AlarmRecordAttribute Class

```
public class AlarmRecordAttribute
```

```
extends EObjectAttribute implements Serializable
```

The `com.sun.em.api.alarm.AlarmRecordAttribute` class represents a single attribute of the `AlarmRecord` object.

### 3.12.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EObjectAttribute
      |
      +----com.sun.em.api.alarm.AlarmRecordAttribute
```

---

**Note** – `EObjectAttribute` is also being used in the Topology API. It is part of the common API directory. It represents any attribute of a given object. An attribute is represented by an ID.

---

## 3.12.2 Variables

ACK\_OPERATOR

AlarmRecordAttribute for ACK\_OPERATOR field

```
public static final AlarmRecordAttribute ACK_OPERATOR
```

See Also: LogRecord

ACK\_STATE

AlarmRecordAttribute for ACK\_STATE field

```
public static final AlarmRecordAttribute ACK_STATE
```

See Also: LogRecord

ACK\_TEXT

AlarmRecordAttribute for ACK\_TEXT field

```
public static final AlarmRecordAttribute ACK_TEXT
```

See Also: LogRecord

ACK\_TIME

AlarmRecordAttribute for ACK\_TIME field

```
public static final AlarmRecordAttribute ACK_TIME
```

See Also: LogRecord

## CLEAR\_OPERATOR

AlarmRecordAttribute for CLEAR\_OPERATOR field

```
public static final AlarmRecordAttribute CLEAR_OPERATOR
```

See Also: LogRecord

## CLEAR\_STATE

AlarmRecordAttribute for CLEAR\_STATE field

```
public static final AlarmRecordAttribute CLEAR_STATE
```

See Also: LogRecord

## CLEAR\_TEXT

AlarmRecordAttribute for CLEAR\_TEXT field

```
public static final AlarmRecordAttribute CLEAR_TEXT
```

See Also: LogRecord

## CLEAR\_TIME

AlarmRecordAttribute for CLEAR\_TIME field

```
public static final AlarmRecordAttribute CLEAR_TIME
```

See Also: LogRecord

## DISPLAY\_OPERATOR

AlarmRecordAttribute for DISPLAY\_OPERATOR field

```
public static final AlarmRecordAttribute DISPLAY_OPERATOR
```

See Also: LogRecord

## DISPLAY\_STATE

AlarmRecordAttribute for DISPLAY\_STATE field

```
public static final AlarmRecordAttribute DISPLAY_STATE
```

See Also: LogRecord

## DISPLAY\_TEXT

AlarmRecordAttribute for DISPLAY\_TEXT field

```
public static final AlarmRecordAttribute DISPLAY_TEXT
```

See Also: LogRecord

## DISPLAY\_TIME

AlarmRecordAttribute for DISPLAY\_TIME field

```
public static final AlarmRecordAttribute DISPLAY_TIME
```

See Also: LogRecord

## EVENT\_TIME

AlarmRecordAttribute for EVENT\_TIME field

```
public static final AlarmRecordAttribute EVENT_TIME
```

See Also: LogRecord

## EVENT\_TYPE

AlarmRecordAttribute for EVENT\_TYPE field

```
public static final AlarmRecordAttribute EVENT_TYPE
```

See Also: LogRecord

## LOGGING\_TIME

AlarmRecordAttribute for LOGGING\_TIME field

```
public static final AlarmRecordAttribute LOGGING_TIME
```

See Also: LogRecord

## LOG\_RECORD\_ID

AlarmRecordAttribute for LOG\_RECORD\_ID field

```
public static final AlarmRecordAttribute LOG_RECORD_ID
```

See Also: LogRecord, LogRecordId

## MANAGED\_OBJECT\_INSTANCE

AlarmRecordAttribute for MANAGED\_OBJECT\_INSTANCE field

```
public static final AlarmRecordAttribute MANAGED_OBJECT_INSTANCE
```

See Also: LogRecord, MOname

## PERCEIVED\_SEVERITY

AlarmRecordAttribute for PERCEIVED\_SEVERITY field

```
public static final AlarmRecordAttribute PERCEIVED_SEVERITY
```

See Also: LogRecord, EMSeverity

## PROBABLE\_CAUSE

AlarmRecordAttribute for PROBABLE\_CAUSE field

```
public static final AlarmRecordAttribute PROBABLE_CAUSE
```

See Also: LogRecord

## ADDITIONAL\_TEXT

AlarmRecordAttribute for ADDITIONAL\_TEXT field

```
public static final AlarmRecordAttribute ADDITIONAL_TEXT
```

See Also: LogRecord

LOG\_NAME

AlarmRecordAttribute for LOG\_NAME field

```
public static final AlarmRecordAttribute LOG_NAME
```

See Also: LogRecord, LogName

MIS\_NAME

AlarmRecordAttribute for MIS\_NAME field

```
public static final AlarmRecordAttribute MIS_NAME
```

See Also: LogRecord

### 3.12.3 Methods

toString

Returns a String representation of the AlarmRecordAttribute.

```
public String toString()
```

Returns the String representation.

Overrides *toString* in class EMObjectAttribute.

getColumnName

Returns a String representation of the AlarmRecordAttribute.

```
public String getColumnName()
```

Returns the String representation.

---

## 3.13 AlarmRecordAttributeSet Class

```
public class AlarmRecordAttributeSet
```

```
extends EMAttributeSet implements Cloneable, Serializable
```

The `com.sun.em.api.alarm.AlarmRecordAttributeSet` class implements an abstract class which forms the basis for the attributes set classes of each `AlarmRecord`. `AlarmRecordAttributeSet` is used in the Alarm API to communicate which attributes of the `AlarmRecord` must be returned.

### 3.13.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMAttributeSet
      |
      +----com.sun.em.api.alarm.AlarmRecordAttributeSet
```

### 3.13.2 Constructors

```
AlarmRecordAttributeSet
```

Creates an `AlarmRecordAttributeSet` which contains no attributes.

```
public AlarmRecordAttributeSet()
```



### 3.13.3 Methods

#### `clone`

Returns a clone of this `AlarmRecordAttributeSet` object.

```
public Object clone()
```

Returns a clone of this `AlarmRecordAttributeSet`.

Overrides `clone` in class `EMAttributeSet`.

#### `elements`

Returns an enumeration of the attributes in this set.

```
public Enumeration elements()
```

Overrides `elements` in class `EMAttributeSet`.

---

## 3.14 AlarmRecordId Class

```
public class AlarmRecordId
```

Extends `Object` implements `Cloneable` and `Serializable`.

An `alarmRecord` is uniquely identified with its `AlarmRecordId` and the `LogName` associated to it. The `com.sun.em.api.alarm.AlarmRecordId` is a unique identifier.

## 3.14.1 Constructors

`AlarmRecordId`

Construct using an Integer identifier.

```
public AlarmRecordId(int alarmId)
```

## 3.14.2 Methods

`getAlarmFullName`

Returns the name of the `logRecordId` prepended with the choice String.

```
public String getAlarmFullName()
```

`clone`

```
public Object clone()
```

Overrides `clone` in class `Object`.

`toString`

Returns the name of the `logRecordId`.

```
public String toString()
```

Overrides `toString` in class `Object`.

`equals`

Returns true if *obj* matches self, otherwise returns false.

```
public boolean equals(Object obj)
```

Overrides `equals` in class `Object`.

---

## 3.15 Filter Class

```
public class Filter
```

extends `Object` implements `Serializable`

The `com.sun.em.api.alarm.Filter` class implements an alarm filter. An alarm filter is constructed by combining `LogicalCriteria` with a list of `FilterItem`.

See Also: `LogicalCriteria`, `FilterItem`

### 3.15.1 Constructors

`Filter`

This is the class constructor. An alarm filter is constructed by combining a `LogicalCriteria` with a *FilterItem*.

```
public Filter(LogicalCriteria op, FilterItem filterItem)
```

`Filter`

This is the class constructor. An alarm filter is constructed by combining the default logical operator with the *filterItem*. The default logical operator is `AND`.

```
public Filter(FilterItem filterItem)
```

## 3.15.2 Methods

setLogicalCriteria

Specifies the default logical operator to use in the query.

```
public void setLogicalCriteria(LogicalCriteria op)
```

getLogicalCriteria

Get the default logical operator used in the query.

```
public LogicalCriteria getLogicalCriteria()
```

*logicalOp* is the *LogicalCriteria*.

addFilterItem

Adds a filter element to the query.

```
public void addFilterItem(FilterItem filterItem)
```

See Also: `FilterItem`

removeFilterItem

Removes a filter element from the query.

```
public boolean removeFilterItem(FilterItem filterItem)
```

See Also: `FilterItem`

`clear`

Clears the query by removing all filter elements.

```
public void clear()
```

`elements`

Returns an enumeration of the filter elements present in the query.

```
public Enumeration elements()
```

`toString`

Returns a String representation of the query.

```
public String toString()
```

Overrides `toString` in class `Object`.

---

## 3.16 FilterItem Class

```
public class FilterItem
```

extends `Object` implements `Serializable`

The `com.sun.em.api.alarm.FilterItem` class implements a `FilterItem` that represents a condition in a query. A condition comprises an attribute name, a relational operator, and one or more attribute values. Conditions are combined with a logical operator (AND or OR) to build a query.

## 3.16.1 Constructors

### FilterItem

Constructs a `FilterItem` to filter alarms based on alarm severity attribute.

```
public FilterItem
    (AlarmRecordAttribute name,RelationCriteria rel,
                                     EMSeverity value[])
    throws AlarmException
```

*name* is the `AlarmRecordAttribute.PERCEIVED_SEVERITY`.

*rel* is the `RelationCriteria`.

See Also: `AlarmRecordAttribute`, `RelationCriteria`, `EMSeverity`

### FilterItem

Constructs a `FilterItem` to filter alarms based on event time, log time, clear time, acknowledge time, or display time attribute.

```
public FilterItem
    (AlarmRecordAttribute name,RelationCriteria rel,Date value)
    throws AlarmException
```

*name* is the `AlarmRecordAttribute`: `eventTime`, `loggingTime`, `clearTime`, `ackTime`, `displayTime`.

*rel* is the `RelationCriteria`.

*value* is the date to query on.

See Also: `AlarmRecordAttribute`, `RelationCriteria`

## FilterItem

Constructs a `FilterItem` to filter alarms based on the Managed Object Name attribute.

```
public FilterItem(AlarmRecordAttribute name,RelationCriteria  
                  rel,MOName value[])  
    throws AlarmException
```

*name* is the `AlarmRecordAttribute.MANAGED_OBJECT_INSTANCE`.

*rel* is the `RelationCriteria`: `EQUAL` or `NOT_EQUAL`.

*value* is the list of `MOName` to query on.

See Also: `AlarmRecordAttribute`, `RelationCriteria`, `MOName`

## FilterItem

Constructs a `FilterItem` to filter alarms based on any String-format attribute, (should be part of `DISPLAY_OPERATOR`, `ACK_OPERATOR`, `CLEAR_OPERATOR`, `DISPLAY_TEXT`, `ACK_TEXT`, or `CLEAR_TEXT`).

```
public FilterItem  
    (AlarmRecordAttribute name,RelationCriteria rel,String value[])  
    throws AlarmException
```

*rel* is the `RelationCriteria`: `EQUAL` or `NOT_EQUAL`.

*value* is the list of value in String format.

See Also: `AlarmRecordAttribute`, `RelationCriteria`

## FilterItem

Constructs a `FilterItem` to filter alarms based on the Log Record ID.

```
public FilterItem
    (AlarmRecordAttribute name,RelationCriteria rel,
                                     AlarmRecordId value[])
    throws AlarmException
```

*name* is the `AlarmRecordAttribute.LOG_RECORD_ID`.

*rel* is the `RelationCriteria`.

*value* is the list of `AlarmRecordIds`.

See Also: `AlarmRecordAttribute`, `RelationCriteria`, `AlarmRecordId`

## FilterItem

Constructs a `FilterItem` to filter alarms based on the acknowledge, clear, or display state.

```
public FilterItem
    (AlarmRecordAttribute name,RelationCriteria rel,
                                     Boolean value)
    throws AlarmException
```

*name* is the `AlarmRecordAttribute`: `ACK_STATE`, `CLEAR_STATE`, or `DISPLAY_STATE`.

*rel* is the `RelationCriteria`.

*value* is the boolean value.

See Also: `AlarmRecordAttribute`, `RelationCriteria`



## 3.16.2 Methods

`getAttrName`

Returns the attribute name of the `FilterItem`.

```
public AlarmRecordAttribute getAttrName()
```

See Also: `AlarmRecordAttribute`

`getRelation`

Returns the relational operator of the `FilterItem`.

```
public RelationCriteria getRelation()
```

See Also: `RelationCriteria`

`getAttrValue`

Returns an array of the attribute values of the `FilterItem`.

```
public Object[] getAttrValue()
```

`toString`

Returns a `String` representation of the attribute name, the relation operator, and the attribute value(s).

```
public String toString()
```

Overrides `toString` in class `Object`.

---

## 3.17 GenericQuery Class

```
public class GenericQuery
```

```
extends Object implements Serializable, Query
```

The `com.sun.em.api.alarm.GenericQuery` class implements a generic alarm filter or query. An alarm filter is constructed by combining `LogicalCriteria` with a `Filter`.

### 3.17.1 Constructors

`GenericQuery`

The default class constructor using the AND logical operator for the query.

```
public GenericQuery()
```

`GenericQuery`

The class constructor. A generic query is constructed by combining a `LogicalCriteria` with a filter.

```
public GenericQuery(LogicalCriteria op, Filter filter)
```

See Also: `LogicalCriteria`, `Filter`

`GenericQuery`

The class constructor. A generic query is constructed by combining the default logical operator with the filter. The default logical operator is AND.

```
public GenericQuery(Filter filter)
```

See Also: `Filter`

## 3.17.2 Methods

### `addFilter`

Adds a filter element to the query.

```
public void addFilter(Filter filter)
```

See Also: `FilterItem`

### `setLogicalCriteria`

Specifies the default logical operator to use in the query.

```
public void setLogicalCriteria(LogicalCriteria log)
```

See Also: `LogicalCriteria`

### `getLogicalCriteria`

Gets the default logical operator used in the query.

```
public LogicalCriteria getLogicalCriteria()
```

Returns the `LogicalCriteria`.

### `removeFilter`

Removes a filter element from the query.

```
public boolean removeFilter(Filter filter)
```

See Also: `Filter`

`clear`

Clears the query by removing all filter elements.

```
public void clear()
```

`elements`

Returns an enumeration of the filter elements present in the query.

```
public Enumeration elements()
```

`toString`

Returns a String representation of the query.

```
public String toString()
```

Overrides `toString` in class `Object`.

---

## 3.18 LogicalCriteria Class

```
public class LogicalCriteria
```

```
extends EObjectAttribute implements Serializable
```

The `com.sun.em.api.alarm.LogicalCriteria` class implements the logical operator used to combine the `Filter` conditions. The logical operators are `AND` and `OR`.

## 3.18.1 Variables

OR

Logical Criteria can be OR.

```
public static final LogicalCriteria OR
```

AND

Logical Criteria can be AND.

```
public static final LogicalCriteria AND
```

## 3.18.2 Methods

toString

Gets the String representation of the logical operator indexed by ID.

```
public String toString()
```

Returns the String representation of the logical operator.

Overrides toString in class `EMObjectAttribute`.

---

## 3.19 LogName Class

`public class LogName`

`extends Object implements Serializable`

The `com.sun.em.api.alarm.LogName` class implements the name of the alarm log.

### 3.19.1 Variables

STRING

```
public static final String STRING
```

NUMBER

```
public static final String NUMBER
```

### 3.19.2 Constructors

LogName

Creates an instance of `LogName` by specifying the MIS name and the log name as a `String` format.

```
public LogName(String mis,String log)
```

*mis* is the name of the MIS that contains the log.

*log* is the name of the log. The log name is a choice between a `String` and an `Integer` format. This example is the `String` format.

## LogName

Creates an instance of `LogName` by specifying the MIS name and the log name as an Integer format.

```
public LogName(String mis, Integer log)
```

*mis* is the name of the MIS that contains the log.

*log* is the name of the log. The `LogName` is a choice between a `String` and an `Integer` format. This example is the `Integer` format.

## LogName

```
public LogName(String mis, int log)
```

### 3.19.3 Methods

#### getMisName

Returns the name of the MIS of the alarm log.

```
public String getMisName()
```

#### getLogName

Returns the name of the alarm log.

```
public Object getLogName()
```

getFullLogName

Returns the name of the alarm log as a fully distinguished name (fdn).

```
public String getFullLogName()
```

equals

Tests for equality of alarm logs.

```
public boolean equals(Object obj)
```

Returns true if *obj* matches self, otherwise returns false.

Overrides *equals* in class `Object`.

toString

Returns the name of the log in String format. This does not contain the MIS name.

```
public String toString()
```

Overrides `toString` in class `Object`.

---

## 3.20 Query Interface

```
public interface Query
```

The `com.sun.em.api.alarm.Query` interface is empty.

See Also: `GenericQuery`



---

## 3.21 RelationCriteria Class

```
public class RelationCriteria
```

```
extends EObjectAttribute implements Serializable
```

The `com.sun.em.api.alarm.RelationCriteria` class implements a `RelationCriteria` or **relation operator**. `RelationCriteria` is used in building a `FilterItem`.

See Also: `FilterItem`

### 3.21.1 Variables

`EQUAL`

`RelationCriteria` can be `EQUAL`.

```
public static final RelationCriteria EQUAL
```

`NOT_EQUAL`

`RelationCriteria` can be `NOT_EQUAL`.

```
public static final RelationCriteria NOT_EQUAL
```

`GREATER_THAN`

`RelationCriteria` can be `GREATER_THAN`.

```
public static final RelationCriteria GREATER_THAN
```

GREATER\_THAN\_OR\_EQUAL

RelationCriteria can be GREATER\_THAN\_OR\_EQUAL.

```
public static final RelationCriteria GREATER_THAN_OR_EQUAL
```

LESS\_THAN

RelationCriteria can be LESS\_THAN.

```
public static final RelationCriteria LESS_THAN
```

LESS\_THAN\_OR\_EQUAL

RelationCriteria can be LESS\_THAN\_OR\_EQUAL.

```
public static final RelationCriteria LESS_THAN_OR_EQUAL
```

## 3.21.2 Methods

toString

Returns a String representation of the relational operator.

```
public String toString()
```

Overrides toString in class EMOBJECTAttribute.

# Java Topology API

---

This chapter describes the classes that make up the Java Topology Application Programming Interface.

This chapter comprises the following topics:

- Section 4.1 “Overview” on page 4-3
- Section 4.2 “EMAgent Class” on page 4-3
- Section 4.3 “EMAgentAdministrativeState Class” on page 4-5
- Section 4.4 “EMAgentAttribute Class” on page 4-6
- Section 4.5 “EMAgentOperationalState Class” on page 4-8
- Section 4.6 “EMAttributeDecodeException Class” on page 4-10
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---

## 4.1 Overview

For information on how to use the Java Topology API, refer to the *Developing Java Applications* book.

---

## 4.2 EMAgent Class

```
public abstract class EMAgent
    extends EMOBJECT
```

### 4.2.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObject
      |
      +----com.sun.em.api.topology.EMAgent
```

## 4.2.2 Constructors

EMAgent

```
public EMAgent()
```

## 4.2.3 Methods

getOperationalState

```
public abstract EMAgentOperationalState getOperationalState()
```

Returns the `EMAgentAttribute.OPERATIONAL_STATE` attribute.

See Also: `OPERATIONAL_STATE`

getAdministrativeState

Returns the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public abstract EMAgentAdministrativeState  
getAdministrativeState()
```

See Also: `ADMINISTRATIVE_STATE`

setAdministrativeState

Sets the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public abstract void setAdministrativeState  
(EMAgentAdministrativeState administrativeState)
```

*administrativeState* is the administrative state.

See Also: `ADMINISTRATIVE_STATE`

---

## 4.3 EMAgentAdministrativeState Class

```
public class EMAgentAdministrativeState
```

```
extends Object implements Serializable
```

The `com.sun.em.api.topology.EMAgentAdministrativeState` class represents the possible administrative states of a proxy agent. It is the same as the `administrativeState` attribute defined in [ISO10165-2].

### 4.3.1 Variables

LOCKED

The LOCKED state means that the proxy must not perform, or suspend performing, proxy activities on behalf of the Internet agent.

```
public static final EMAgentAdministrativeState LOCKED
```

UNLOCKED

The UNLOCKED state means that proxy must continue to perform, or resume performing, proxy activities on behalf of the Internet agent.

```
public static final EMAgentAdministrativeState UNLOCKED
```

SHUTTING\_DOWN

```
public static final EMAgentAdministrativeState SHUTTING_DOWN
```

## 4.3.2 Methods

### `equals`

Compares this `EMAgentAdministrativeState` against the specified object. The result is true if, and only if, the argument is not null and is a `EMAgentAdministrativeState` object with the same value as this `EMAgentAdministrativeState`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides *equals* in class `Object`

### `toString`

Returns a string representation of the `EMAgentAdministrativeState`

```
public String toString()
```

Returns the string representation.

Overrides `toString` in class `Object`

---

## 4.4 `EMAgentAttribute` Class

```
public class EMAgentAttribute
```

```
extends EMTopoAttribute implements Serializable
```

The `com.sun.em.api.topology.EMAgentAttribute` class represents a single attribute of the `EMAgent` persistent object class (POC).



## 4.4.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
      |
      +----com.sun.em.api.topology.EMTopoAttribute
            |
            +----com.sun.em.api.topology.EMAgentAttribute
```

## 4.4.2 Variables

### OPERATIONAL\_STATE

The `OPERATIONAL_STATE` attribute indicates the perceived state of the agent. It is the same as the `operationalState` attribute defined in ISO10165-2.

```
public static final EMAgentAttribute OPERATIONAL_STATE
```

### ADMINISTRATIVE\_STATE

The `ADMINISTRATIVE_STATE` attribute is used to suspend and resume the proxy activity relative to the agent. It is the same as the `administrativeState` attribute defined in ISO10165-2.

```
public static final EMAgentAttribute ADMINISTRATIVE_STATE
```

## 4.4.3 Methods

`toString`

Returns a `String` representation of the `EMAgentAttribute`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `EMTopoAttribute`.

---

## 4.5 EMAgentOperationalState Class

```
public class EMAgentOperationalState
```

```
extends Object implements Serializable
```

The `com.sun.em.api.topology.EMAgentOperationalState` class represents the possible operational states of a proxy agent. It is the same as the `operationalState` attribute defined in ISO10165-2.

### 4.5.1 Variables

`DISABLED`

The `DISABLED` state means that the agent is not operational, as perceived by the proxy, that is, it cannot be reached.

```
public static final EMAgentOperationalState DISABLED
```

ENABLED

The `ENABLED` state means that the Internet agent is operational as perceived by the proxy, that is, it can be reached.

```
public static final EMAgentOperationalState ENABLED
```

## 4.5.2 Methods

`equals`

Compares this `EMAgentOperationalState` against the specified object. The result is true if and only if the argument is not null and is a `EMAgentOperationalState` object, with the same value as this `EMAgentOperationalState`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides *equals* in class `Object`.

`toString`

Returns a `String` representation of the `EMAgentOperationalState`.

```
public String toString()
```

Returns the `String` representation.

Overrides *toString* in class `Object`.

---

## 4.6 EMAttributeDecodeException Class

```
public class EMAttributeDecodeException
```

```
extends RuntimeException
```

The `com.sun.em.api.topology.EMAttributeDecodeException` class is the exception returned when an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

### 4.6.1 Inheritance

```
java.lang.Object
|
+--java.lang.Throwable
    |
    +--java.lang.Exception
        |
        +--java.lang.RuntimeException
            |
            +--com.sun.em.api.topology.EMAttributeDecodeException
```

### 4.6.2 Constructors

```
EMAttributeDecodeException
```

Constructs a new `EMAttributeDecodeException` with the specified detail message.

```
public EMAttributeDecodeException(String message)
```

*message* is the detail message.

EMAttributeDecodeException

Constructs a new EMAttributeDecodeException with no detail message.

```
public EMAttributeDecodeException()
```

---

## 4.7 EMAttributeEncodeException Class

```
public class EMAttributeEncodeException
```

```
extends RuntimeException
```

The `com.sun.em.api.topology.EMAttributeEncodeException` class is used for exceptions returned when an error occurred in converting the attribute values to ASN.1 for transmission to the MIS.

### 4.7.1 Inheritance

```
java.lang.Object
|
+--java.lang.Throwable
    |
    +--java.lang.Exception
        |
        +--java.lang.RuntimeException
            |
            +--com.sun.em.api.topology.EMAttributeEncodeException
```

## 4.7.2 Constructs

`EMAttributeEncodeException`

Constructs a new `EMAttributeEncodeException` with the specified detail message.

```
public EMAttributeEncodeException(String message)
```

*message* is the detail message.

`EMAttributeEncodeException`

Constructs a new `EMAttributeEncodeException` with no detail message.

```
public EMAttributeEncodeException
```

---

## 4.8 `EMAttributeNotCreatableException` Class

```
public class EMAttributeNotCreatableException
```

```
extends RuntimeException
```

The `com.sun.em.api.topology.EMAttributeNotCreatableException` class is thrown if the method `createWithSomeAttributes()` of a persistent object class (POC) attempts to set the initial value of an attribute, which is not allowed to be set at creation time. This exception is a `RuntimeException` since it is caused by a programming error.

## 4.8.1 Inheritance

```
java.lang.Object
|
+--java.lang.Throwable
|
+--java.lang.Exception
|
+--java.lang.RuntimeException
|
+--com.sun.em.api.topology.EMAttributeNotCreatableException
```

## 4.8.2 Constructs

`EMAttributeNotCreatableException`

Constructs a new `EMAttributeNotCreatableException` with the specified detail message.

```
public EMAttributeNotCreatableException(String message)
```

*message* is the detail message.

`EMAttributeNotCreatableException`

Constructs a new `EMAttributeNotCreatableException` with no detail message.

```
public EMAttributeNotCreatableException()
```

---

## 4.9 EMAttributeNotSetException Class

```
public class EMAttributeNotSetException
```

```
extends RuntimeException
```

The `com.sun.em.api.topology.EMAttributeNotSetException` class is used for exceptions returned when an attribute of a persistent object class (POC) instance is being accessed but has not been set yet in the cache, or when create or store is invoked without certain mandatory attribute(s) being set.

### 4.9.1 Inheritance

```
java.lang.Object
|
+--java.lang.Throwable
    |
    +--java.lang.Exception
        |
        +--java.lang.RuntimeException
            |
            +--com.sun.em.api.topology.EMAttributeNotSetException
```

### 4.9.2 Constructs

`EMAttributeNotSetException`

Constructs a new `EMAttributeNotSetException` with the specified detail message.

```
public EMAttributeNotSetException(String message)
```

*message* is the detail message.



## EMAttributeNotSetException

Constructs a new EMAttributeNotSetException with no detail message.

```
public EMAttributeNotSetException()
```

---

## 4.10 EMAttributeNotStoreableException Class

```
public class EMAttributeNotStoreableException
```

```
extends RuntimeException
```

The `com.sun.em.api.topology.EMAttributeNotStoreableException` class is thrown if the method `storeWithSomeAttributes()`, of a Persistent Object Class (POC), attempts to store a read-only attribute. This exception is a `RuntimeException` since it is caused by a programming error.

### 4.10.1 Inheritance

```
java.lang.Object
|
+--java.lang.Throwable
|
+--java.lang.Exception
|
+--java.lang.RuntimeException
|
+--com.sun.em.api.topology.EMAttributeNotStoreableException
```

## 4.10.2 Constructs

`EMAttributeNotStoreableException`

Constructs a new `EMAttributeNotStoreableException` with the specified detail message.

```
public EMAttributeNotStoreableException(String message)
```

*message* is the detail message.

`EMAttributeNotStoreableException`

Constructs a new `EMAttributeNotStoreableException` with no detail message.

```
public EMAttributeNotStoreableException()
```

---

## 4.11 EMCmipAgent Class

`public class EMCmipAgent`

`extends EMObject implements Cloneable`

An instance of the `com.sun.em.api.topology.EMCmipAgent` class represents the MIS object which contains configuration information for a CMIP agent. The configuration information includes the CMIP MPA hostname and port number, a list of managed objects DNs, a network SAP, a transport selector, a presentation selector, a session selector, and an application entity title (AET).

---

**Note** – This class does not provide an interface to the agent's managed objects, but only to Solstice EM's configuration information for the agent.

---

## 4.11.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObject
|
+----com.sun.em.api.topology.EMCmipAgent
```

## 4.11.2 Constructors

`EMCmipAgent`

Constructs an instance of `EMCmipAgent` representing a particular `CMIPagent` configuration object.

```
public EMCmipAgent(EMTopoPlatform platform, EMCmipAgentDn dn)
```

*platform* is the Topology API platform.

*dn* is the unique identifier of the `CMIPagent` configuration object.

## 4.11.3 Methods

`getCmipAgentFromManagedObject`

Returns the unique identifier of the CMIP agent configuration object whose management domain includes the specified managed object.

```
public static EMCmipAgentDn getCmipAgentFromManagedObject
    (EMTopoPlatform platform, String managedObjectDnSlashForm)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

`managedObjectDnSlashForm` is the fully distinguished name (fdn) of the managed object.

Returns the CMIP agent configuration object unique identifier; null if the managed object is not managed by a CMIP agent.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

### `clearAllAttributes`

Clears the cached values for all object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the *EMCmipAgent.DN* attribute which associates the `EMCmipAgent` instance with a particular CMIP agent object in the MIS. This method is useful when you want to reuse the `EMCmipAgent` instance to access a different CMIP agent object and don't want the previous values to remain in effect.

```
public void clearAllAttributes()
```

Overrides *clearAllAttributes* in class `EMObject`.

### `clearSomeAttributes`

Clears the cached values for the specified object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the *EMCmipAgent.DN* attribute which associates the `EMCmipAgent` instance with a particular CMIP agent object in the MIS. This method is useful when you want to reuse a `EMCmipAgent` instance to access a different proxy agent object and do not want the previous values to remain in effect.

```
public void clearSomeAttributes(EMAttributeSet attributes)
```

*attributes* is the object attributes to have their cached values cleared.

Overrides *clearSomeAttributes* in class `EMObject`.

clone

Return a clone of this EMCmipAgent object.

```
public Object clone()
```

Returns a clone of this EMCmipAgent.

Overrides clone in class Object.

createWithAllAttributes

Creates a new CMIP agent object in the MIS, storing all active attribute values in the object. Any attribute which was not given a value will take on a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set:

EMTopoAttribute.DN

EMAgentAttribute.ADMINISTRATIVE\_STATE

EMCmipAgentAttribute.MPA\_ADDRESS\_INFO

EMCmipAgentAttribute.AGENT\_ADDRESS\_INFO

EMCmipAgentAttribute.MANAGED\_OBJECTS

EMCmipAgentAttribute.APPLICATION\_ENTITY\_TITLE

EMCmipAgentAttribute.PRESENTATION\_SELECTOR

EMCmipAgentAttribute.SESSION\_SELECTOR

EMCmipAgentAttribute.TRANSPORT\_SELECTOR

EMCmipAgentAttribute.NETWORK\_SAP

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:

`EMAgentAttribute.OPERATIONAL_STATE`

These attributes are ignored even if they have cached values.

```
public void createWithAllAttributes()  
    throws EMTopoServiceException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the any of the mandatory attributes are not set.

Overrides `createWithAllAttributes` in class `EMObject`.

`createWithSomeAttributes`

Creates a new object in the MIS, storing a subset of the active attribute values in the object. Only attributes specified in the parameter *attributes* will be stored in the new object, and then only if the attribute is active (that is, it has been given a value). All other attributes will be given a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set and must be members of the `EMAttributeSet` attributes:

`EMTopoAttribute.DN`

`EMAgentAttribute.ADMINISTRATIVE_STATE`

`EMCmipAgentAttribute.MPA_ADDRESS_INFO`

`EMCmipAgentAttribute.AGENT_ADDRESS_INFO`

`EMCmipAgentAttribute.MANAGED_OBJECTS`

`EMCmipAgentAttribute.APPLICATION_ENTITY_TITLE`

`EMCmipAgentAttribute.PRESENTATION_SELECTOR`

`EMCmipAgentAttribute.SESSION_SELECTOR`

`EMCmipAgentAttribute.TRANSPORT_SELECTOR`

`EMCmipAgentAttribute.NETWORK_SAP`

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:

`EMAgentAttribute.OPERATIONAL_STATE`

If any of these attributes are members of the `EMAttributeSet` attributes, then an `EMAttributeNotCreatableException` will be thrown.

```
public void createWithSomeAttributes(EMAttributeSet attributes
    throws EMTopoServiceException
```

*attributes* is subset of the `EMCmipAgent`'s attributes to store in the new object.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if any of the mandatory attributes are not set.

`EMAttributeNotCreatableException` if attributes contains any attributes which cannot be set at creation time.

Overrides `createWithAllAttributes` in class `EMObject`.

## destroy

Deletes the object identified by `EMCmipAgent.DN` from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

```
public void destroy() throws EMTopoServiceException,
    EMUnknownObjectException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMCmipAgent.DN` does not exist.

Overrides *destroy* in class `EMObject`.

## differences

Compares this `EMCmipAgent` against the specified `EMCmipAgent` and returns either the set of attributes for which the `EMCmipAgent` objects have different values or null if the `EMCmipAgent` objects are equal. If the argument *obj* is null or not an instance of `EMCmipAgent`, then all active attributes of this `EMCmipAgent` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMCmipAgent` but not the other, or if the attribute is active for both `EMCmipAgent` objects but the values of the attribute are not equal.

```
public EMAttributeSet differences(EMObject obj)
```

*obj* is the object to compare against.

Returns the set of attributes for which the `EMCmipAgent` objects have different values or null if the `EMCmipAgent` objects are equal.

Overrides *differences* in class `EMObject`.

## differencesSubset

Compares this `EMCmipAgent` only for those attributes specified by the second input parameter, and returns the set of attributes for which the `EMCmipAgents` have different values or null if the `EMCmipAgents` are equal. If the argument *obj* is null or not an instance of `EMCmipAgent`, then all active attributes of this `EMCmipAgent` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMCmipAgent` but not the other, or if the attribute is active for both `EMCmipAgents` but the values of the attribute are not equal.

```
public EMAttributeSet differencesSubset  
    (EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the set of attributes to compare.

Returns the set of attributes for which the `EMCmipAgent` objects have different values or null if the `EMCmipAgent` objects are equal.

Overrides *differencesSubset* in class `EMObject`.



## equals

Compares this `EMCmipAgent` against the specified object. If the argument *obj* is null or not an instance of `EMCmipAgent`, then the two objects are not equal. Otherwise, if the two `EMCmipAgent` objects have the same set of active attributes, and the same value for each active attribute, then the `EMCmipAgent` objects are equal.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides *equals* in class `Object`.

## equalsSubset

Compares this `EMCmipAgent` against the specified object only for those attributes specified by the second parameter, restricting the equality check to the specified attributes. If the argument *obj* is null or not an instance of `EMCmipAgent`, then the two objects are not equal. Otherwise, if the two `EMCmipAgents` have the same set of active attributes out of the specified attributes, and the same value for each active attribute, then the `EMCmipAgents` are equal.

```
public boolean equalsSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the subset of attributes.

Returns true if the objects are equal, otherwise returns false.

Overrides *equalsSubset* in class `EMObject`.

## exists

Checks to see if the object identified by `EMCmipAgent.DN` exists.

```
public boolean exists() throws EMTopoServiceException
```

Returns true if the object exists.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

Overrides `exists` in class `EMObject`.

## getActiveAttributes

Returns the set of object attributes which have been given a value.

```
public EMAttributeSet getActiveAttributes()
```

Returns the set of active attributes.

Overrides `getActiveAttributes` in class `EMObject`.

## loadAllAttributes

Loads all attributes of the object identified by `EMCmipAgent.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadAllAttributes() throws EMTopoServiceException,  
    EMUnknownObjectException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

EMUnknownObjectException if the object `EMCmipAgent.DN` does not exist.

EMAttributeDecodeException if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadAllAttributes` in class `EMObject`.

## `loadSomeAttributes`

Loads the specified attributes of the object identified by `EMCmipAgent.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate get methods.

```
public void loadSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to load from the MIS.

Throws:

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMAttributeNotSetException if the *EMTopoAttribute.DN* attribute is not set.

EMUnknownObjectException if the object *EMCmipAgent.DN* does not exist.

EMAttributeDecodeException if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadSomeAttributes` in class `EMObject`.

## `newInstance`

Returns a new instance of the `EMCmipAgent` class without any attributes set.

```
public EMObject newInstance()
```

Returns the new object.

Overrides `newInstance` in class `EMObject`.

## storeAllAttributes

Stores all attributes into the object identified by *EMCmipAgent.DN*. For attributes which have not been given a value by calling load or setter methods, a default value, (usually null or empty string or 0) will be stored.

The `EMAgentAttribute.OPERATIONAL_STATE` attribute is read-only and therefore cannot be stored in the MIS. This attribute is ignored even if they have cached values.

```
public void storeAllAttributes() throws
    EMTopoServiceException, EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the *EMTopoAttribute.DN* attribute is not set.

`EMUnknownObjectException` if the object *EMCmipAgent.DN* does not exist.

`EMAttributeEncodingException` if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

Overrides *storeAllAttributes* in class `EMObject`.

## storeSomeAttributes

Stores the specified attributes into the object identified by *EMCmipAgent.DN*. For attributes which have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored.

The `EMAgentAttribute.OPERATIONAL_STATE` attribute is read-only and therefore cannot be stored in the MIS. If this attribute is a member of the `EMAttributeSet` attributes, then an `EMAttributeNotStoreableException` will be thrown.

```
public void storeSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to store in the MIS.

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the *EMTopoAttribute.DN* attribute is not set.

`EMUnknownObjectException` if the object *EMCmipAgent.DN* does not exist.

`EMAttributeNotStoreableException` if attributes contains any attributes which cannot be set at creation time.

`EMAttributeEncodeException` if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

Overrides `storeSomeAttributes` in class `EMObject`.

### `getAdministrativeState`

Returns the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public EMAgentAdministrativeState getAdministrativeState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ADMINISTRATIVE_STATE`

### `getAgentAddressInfo`

Returns the `EMCmipAgentAttribute.AGENT_ADDRESS_INFO` attribute.

```
public String getAgentAddressInfo()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `AGENT_ADDRESS_INFO`

## getAgentAddressTag

Returns the *EMCmipAgentAttribute.AGENT\_ADDRESS\_TAG* attribute.

```
public Integer getAgentAddressTag()
```

Returns the attribute value.

Throws *EMAttributeNotSetException* if the attribute has not been set in the cache.

See Also: *AGENT\_ADDRESS\_TAG*

## getApplicationEntityTitle

Returns the *EMCmipAgentAttribute.APPLICATION\_ENTITY\_TITLE* attribute.

```
public String getApplicationEntityTitle()
```

Returns the attribute value.

Throws *EMAttributeNotSetException* if the attribute has not been set in the cache.

See Also: *APPLICATION\_ENTITY\_TITLE*

## getDn

Returns the *EMTopoAttribute.DN* attribute.

```
public EMObjectDn getDn()
```

Returns the attribute value.

Throws *EMAttributeNotSetException* if the attribute has not been set in the cache.

Overrides *getDn* in class *EMObject*.

See Also: *DN*

## getMpaAddressInfo

Returns the `EMCmipAgentAttribute.MPA_ADDRESS_INFO` attribute.

```
public EMCmipAgentMpaAddressInfo getMpaAddressInfo()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MPA_ADDRESS_INFO`

## getManagedObjects

Returns the `EMCmipAgentAttribute.MANAGED_OBJECTS` attribute.

```
public String[] getManagedObjects()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MANAGED_OBJECTS`

## getNetworkSAP

Returns the `EMCmipAgentAttribute.NETWORK_SAP` attribute.

```
public String getNetworkSAP()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `NETWORK_SAP`

## getOperationalState

Returns the `EMAgentAttribute.OPERATIONAL_STATE` attribute.

```
public EMAgentOperationalState getOperationalState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `OPERATIONAL_STATE`

## getPresentationSelector

Returns the `EMCmipAgentAttribute.PRESENTATION_SELECTOR` attribute.

```
public String getPresentationSelector()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: *PRESENTATION\_SELECTOR*

## getSessionSelector

Returns the `EMCmipAgentAttribute.SESSION_SELECTOR` attribute.

```
public String getSessionSelector()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SESSION_SELECTOR`



## getTransportSelector

Returns the `EMCmipAgentAttribute.TRANSPORT_SELECTOR` attribute.

```
public String getTransportSelector()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `TRANSPORT_SELECTOR`

## setAdministrativeState

Sets the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public void setAdministrativeState  
            (EMAgentAdministrativeState administrativeState)
```

*administrativeState* is the attribute value.

Throws `NullPointerException` if *administrativeState* is null.

See Also: `ADMINISTRATIVE_STATE`

## setAgentAddressInfo

Sets the `EMCmipAgentAttribute.AGENT_ADDRESS_INFO` attribute.

```
public void setAgentAddressInfo(String agentAddressInfo)
```

*agentAddressInfo* is the attribute value.

Throws `NullPointerException` if *agentAddressInfo* is null.

See Also: `AGENT_ADDRESS_INFO`

## setAgentAddressTag

Sets the `EMCmipAgentAttribute.AGENT_ADDRESS_TAG` attribute.

```
public void setAgentAddressTag(Integer agentAddressTag)
```

*agentAddressTag* is the attribute value.

Throws `NullPointerException` if *agentAddressTag* is null.

See Also: `AGENT_ADDRESS_TAG`

## setApplicationEntityTitle

Sets the `EMCmipAgentAttribute.APPLICATION_ENTITY_TITLE` attribute.

```
public void setApplicationEntityTitle(String applicationEntityTitle)
```

*applicationEntityTitle* is the attribute value.

Throws `NullPointerException` if *applicationEntityTitle* is null.

See Also: `APPLICATION_ENTITY_TITLE`

## setDn

Sets the `EMTopoAttribute.DN` attribute.

```
public void setDn(EMObjectDn dn)
```

*dn* is the attribute value.

Throws:

`NullPointerException` if *dn* is null.

`ClassCastException` if *dn* is not an instance of `EMCmipAgentDn`.

Overrides *setDn* in class `EMObject`.

See Also: `DN`

## setMpaAddressInfo

Sets the *EMCmipAgentAttribute.MPA\_ADDRESS\_INFO* attribute.

```
public void setMpaAddressInfo  
    (EMCmipAgentMpaAddressInfo mpaAddressInfo)
```

*mpaAddressInfo* is the attribute value.

Throws `NullPointerException` if *mpaAddressInfo* is null.

See Also: `MPA_ADDRESS_INFO`

## setManagedObjects

Sets the *EMCmipAgentAttribute.MANAGED\_OBJECTS* attribute.

```
public void setManagedObjects(String managedObjects[])
```

*managedObjects* is the attribute value.

Throws `NullPointerException` if *managedObjects* is null.

See Also: `MANAGED_OBJECTS`

## addManagedObject

Adds the specified *managedObject* to the *EMCmipAgentAttribute.MANAGED\_OBJECTS* attribute.

```
public void addManagedObject(String managedObject)
```

*managedObject* is the attribute value.

See Also: `MANAGED_OBJECTS`

## removeManagedObject

Removes the specified `managedObject` from the `EMCmipAgentAttribute.MANAGED_OBJECTS` attribute.

```
public void removeManagedObject(String managedObject)
```

*managedObject* is the attribute value.

See Also: `MANAGED_OBJECTS`

## setNetworkSAP

Sets the `EMCmipAgentAttribute.NETWORK_SAP` attribute.

```
public void setNetworkSAP(String networkSAP)
```

*networkSAP* is the attribute value.

Throws `NullPointerException` if *networkSAP* is null.

See Also: `NETWORK_SAP`

## setPresentationSelector

Sets the `EMCmipAgentAttribute.PRESENTATION_SELECTOR` attribute.

```
public void setPresentationSelector(String presentationSelector)
```

*presentationSelector* is the attribute value.

Throws `NullPointerException` if *presentationSelector* is null.

See Also: `PRESENTATION_SELECTOR`

## setSessionSelector

Sets the `EMCmipAgentAttribute.SESSION_SELECTOR` attribute.

```
public void setSessionSelector(String sessionSelector)
```

*sessionSelector* is the attribute value.

Throws `NullPointerException` if *sessionSelector* is null.

See Also: `SESSION_SELECTOR`

## setTransportSelector

Sets the `EMCmipAgentAttribute.TRANSPORT_SELECTOR` attribute.

```
public void setTransportSelector(String transportSelector)
```

*transportSelector* is the attribute value.

Throws `NullPointerException` if *transportSelector* is null.

See Also: `TRANSPORT_SELECTOR`

## toString

Returns a `String` representation of the `EMCmipAgent`.

```
public String toString()
```

Returns the `String` representation.

Overrides *toString* in class `Object`.

---

## 4.12 EMCmipAgentAttribute Class

```
public class EMCmipAgentAttribute
```

```
extends EMTopoAttribute implements Serializable
```

The `com.sun.em.api.topology.EMCmipAgentAttribute` class represents a single attribute of the `EMCmipAgent` persistent object class POC.

### 4.12.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
      |
      +----com.sun.em.api.topology.EMTopoAttribute
            |
            +----com.sun.em.api.topology.EMCmipAgentAttribute
```

### 4.12.2 Variables

MPA\_ADDRESS\_INFO\_ID

```
public static final int MPA_ADDRESS_INFO_ID
```

MPA\_ADDRESS\_INFO

This variable is the MPA hostname and port number.

```
public static final EMCmipAgentAttribute MPA_ADDRESS_INFO
```

## AGENT\_ADDRESS\_INFO\_ID

```
public static final int AGENT_ADDRESS_INFO_ID
```

## AGENT\_ADDRESS\_INFO

This variable is the agent address information in the format defined by AGENT\_ADDRESS\_TAG.

```
public static final EMCmipAgentAttribute AGENT_ADDRESS_INFO
```

## AGENT\_ADDRESS\_TAG\_ID

```
public static final int AGENT_ADDRESS_TAG_ID
```

## AGENT\_ADDRESS\_TAG

This variable defines format of AGENT\_ADDRESS\_INFO.

```
public static final EMCmipAgentAttribute AGENT_ADDRESS_TAG
```

## MANAGED\_OBJECTS\_ID

```
public static final int MANAGED_OBJECTS_ID
```

## MANAGED\_OBJECTS

This variable is the list of DNs in slash format of managed objects located on agent. Note that the multiple CMIP agent configurations can be created for the same CMIP MPA but with a different set of managed objects for each configuration.

```
public static final EMCmipAgentAttribute MANAGED_OBJECTS
```

## APPLICATION\_ENTITY\_TITLE\_ID

```
public static final int APPLICATION_ENTITY_TITLE_ID
```

## APPLICATION\_ENTITY\_TITLE

This variable is the Application Entity Title (AET).

```
public static final EMCmipAgentAttribute  
    APPLICATION_ENTITY_TITLE
```

## PRESENTATION\_SELECTOR\_ID

```
public static final int PRESENTATION_SELECTOR_ID
```

## PRESENTATION\_SELECTOR

This variable is the OSI presentation selector.

```
public static final EMCmipAgentAttribute PRESENTATION_SELECTOR
```

## SESSION\_SELECTOR\_ID

```
public static final int SESSION_SELECTOR_ID
```

## SESSION\_SELECTOR

This variable is the OSI session selector.

```
public static final EMCmipAgentAttribute SESSION_SELECTOR
```



TRANSPORT\_SELECTOR\_ID

```
public static final int TRANSPORT_SELECTOR_ID
```

TRANSPORT\_SELECTOR

This variable is the OSI transport selector.

```
public static final EMCmipAgentAttribute TRANSPORT_SELECTOR
```

NETWORK\_SAP\_ID

```
public static final int NETWORK_SAP_ID
```

NETWORK\_SAP

This variable is the OSI network SAP.

```
public static final EMCmipAgentAttribute NETWORK_SAP
```

## 4.12.3 Methods

toString

Returns a String representation of the EMCmipAgentAttribute.

```
public String toString()
```

Returns the String representation.

Overrides *toString* in class EMTopoAttribute.

---

## 4.13 EMCmipAgentAttributeSet Class

```
public class EMCmipAgentAttributeSet
```

```
extends EMAttributeSet implements Cloneable, Serializable
```

The `com.sun.em.api.topology.EMCmipAgentAttributeSet` class implements an abstract class which forms the basis for the attributes set classes of each `EMCmipAgent`. `EMCmipAgentAttributeSet` is used in the Topology API to communicate which attributes of a `EMCmipAgent` an API method should operate on.

### 4.13.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMAttributeSet
      |
      +----com.sun.em.api.topology.EMCmipAgentAttributeSet
```

### 4.13.2 Constructors

```
EMCmipAgentAttributeSet
```

Creates an `EMCmipAgentAttributeSet` which contains no attributes.

```
public EMCmipAgentAttributeSet()
```

### 4.13.3 Methods

`clone`

Returns a clone of this `EMCmipAgentAttributeSet` object.

```
public Object clone()
```

Returns a clone of this `EMCmipAgentAttributeSet`.

Overrides *clone* in class `EMAttributeSet`.

`elements`

Returns an enumeration of the attributes in this set.

```
public Enumeration elements()
```

Returns an enumeration of the attributes in this set.

Overrides *elements* in class `EMAttributeSet`.

---

## 4.14 EMCmipAgentDn Class

```
public final class EMCmipAgentDn
```

extends `EMObjectDn` and implements `Serializable`, `Comparable`.

An instance of the `com.sun.em.api.topology.EMCmipAgentDn` class uniquely identifies a CMIP agent.

## 4.14.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObjectDn
      |
      +----com.sun.em.api.topology.EMCmipAgentDn
```

## 4.14.2 Constructors

`EMCmipAgentDn`

Creates an `EMCmipAgentDn` with the specified system name and agent name.

```
public EMCmipAgentDn(String systemName, String uniqueName)
```

*systemName* is the name of the MIS where the CMIP agent is stored.

*uniqueName* is the unique name of the CMIP agent within the MIS.

## 4.14.3 Methods

`equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMCmipAgentDn` object which identifies the same CMIP agent as this object.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides *equals* in class `Object`

## compareTo

Compares this `EMCmipAgentDn` with another object that implements `Comparable` interface. Order is determined by first lexicographically comparing the system name, and then the unique name if necessary.

```
public int compareTo(Comparable comparable)
```

Returns: 0 if the objects are identical. Less than 0 if this object is 'less than' the specified object. Greater than 0 if this object is 'greater than' the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMCmipAgentDn`.

## getSystemName

Returns the name of the MIS where the CMIP agent is stored.

```
public String getSystemName()
```

Returns the MIS name.

Overrides `getSystemName` in class `EMObjectDn`.

## getUniqueName

Returns the name of the CMIP agent. This name is unique within the MIS.

```
public String getUniqueName()
```

Returns the unique name of the CMIP agent.

Overrides `getUniqueName` in class `EMObjectDn`.

hashCode

Returns a hashcode for this object.

```
public int hashCode()
```

Returns the hashcode.

---

## 4.15 EMCmipAgentMpaAddressInfo Class

```
public final class EMCmipAgentMpaAddressInfo
```

extends `Object` and implements `Cloneable`, `Serializable`.

The `com.sun.em.api.topology.EMCmipAgentMpaAddressInfo` class is a holder class for the value of `EMCmipAgent`'s `MPA_ADDRESS_INFO` attribute consisting of MPA hostname and port number. Because this is simply a holder class, the data members are public.

See Also: `MPA_ADDRESS_INFO`, `getMpaAddressInfo`, `setMpaAddressInfo`

### 4.15.1 Variables

hostname

The hostname where the MPA is located.

```
public String hostname
```

port

The port number on the host used by the MPA.

```
public int port
```

## 4.15.2 Constructors

`EMCmipAgentMpaAddressInfo`

Creates an instance of `EMCmipAgentMpaAddressInfo` with the specified MPA hostname and port number.

```
public EMCmipAgentMpaAddressInfo(String hostname,int port)
```

*hostname* is the host where the MPA is located.

*port* is the port number on the host used by the MPA.

## 4.15.3 Methods

`clone`

Returns a clone of this `EMCmipAgentMpaAddressInfo` object.

```
public Object clone()
```

Returns a clone of this `EMCmipAgentMpaAddressInfo`.

Overrides *clone* in class `Object`.

`equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMCmipAgentMpaAddressInfo` object that has the same values for hostname and port.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides *equals* in class `Object`.

hashCode

Returns a hashCode for this object.

```
public int hashCode()
```

Returns the hashCode.

Overrides hashCode in class Object.

toString

Returns a String representation of the EMCmipAgentMpaAddressInfo.

```
public String toString()
```

Returns the String representation.

Overrides toString in class Object.

---

## 4.16 EMIndividualNodeListener Interface

```
public interface EMIndividualNodeListener
```

```
extends EventListener
```

The `com.sun.em.api.topology.EMIndividualNodeListener` is the listener interface for receiving events of a particular topology node.

**See Also:** `EMIndividualNodeEvent`, `addEMIndividualNodeListener`, `removeEMIndividualNodeListener`.



## 4.16.1 Methods

`theNodeDeleted`

Invoked when the topology node is deleted from the MIS.

```
public void theNodeDeleted(EMTopoNodeEvent event)
```

*event* is the event information.

`theNodeChanged`

Invoked when one or more attributes of the topology node were changed in the MIS.

```
public void theNodeChanged(EMTopoNodeEvent event)
```

*event* is the event information.

---

## 4.17 EInvalidArgException Class

```
public class EInvalidArgException
```

```
extends EMTopoException
```

The `com.sun.em.api.topology.EInvalidArgException` is the exception returned when an argument (input parameter) is invalid.

## 4.17.1 Inheritance

```
java.lang.Object
|
+----java.lang.Throwable
      |
      +----java.lang.Exception
            |
            +----com.sun.em.api.topology.EMTopoException
                  |
                  +----com.sun.em.api.topology.EMInvalidArgException
```

## 4.17.2 Constructors

`EMInvalidArgException`

Constructs a new `EMInvalidArgException` with the specified detail message.

```
public EMInvalidArgException(String message)
```

*message* is the detail message.

`EMInvalidArgException`

Constructs a new `EMInvalidArgException` with no detail message.

```
public EMInvalidArgException()
```

---

## 4.18 EMOBJECT Class

```
public abstract class EMOBJECT
```

```
extends Object
```

The `com.sun.em.api.topology.EMOBJECT` class is an abstract base class that specifies the interface supported by all the persistent object classes (POC): `EMTopoNode`, `EMTopoType`, `EMCmipAgent`, `EMRpcAgent`, and `EMSnmAgent`. Each unit of persistent state is called an attribute and an object is made up of a set of these attributes.

To create a new object in the MIS, first the mandatory attributes required for creation must be set either by loading values from another object or setting the values explicitly using the POC's setter methods. Then, `createWithAllAttributes()` or `createWithSomeAttributes()` is called to create the object in the MIS. Note that `createWithAllAttributes()` only uses attributes that have been given a value. If the create method succeeds, then the `POC.DN` attribute will be set with the unique identifier of the new object. To destroy an object, first the `POC.DN` identifier must be set, and then the `destroy()` method may be called to delete the object from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

In order to get the attribute values of a particular object, first the `POC.DN` identifier must be set, then either `loadAllAttributes()` or `loadSomeAttributes()` should be called. Once the attribute values are loaded, they stay cached within the POC and remain constant even if the values change in the MIS. In order to set the attribute values persistently in the MIS, first the `POC.DN` attribute must be set, then either `storeAllAttributes()` or `storeSomeAttributes()` may be called. Note that `storeAllAttributes()` only stores those attributes that have been given a value.

## 4.18.1 Constructors

`EMObject`

```
public EMObject()
```

## 4.18.2 Methods

`clearAllAttributes`

Clears the cached values for all object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `POC.DN` attribute that associates the POC with a particular object in the MIS. This method is useful when you want to reuse a POC instance to access a different object and do not want the previous values to remain in effect.

```
public abstract void clearAllAttributes()
```

`clearSomeAttributes`

Clears the cached values for the specified object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `POC.DN` attribute which associates the POC with a particular object in the MIS. This method is useful when you want to reuse a POC instance to access a different object and do not want the previous values to remain in effect.

```
public abstract void clearSomeAttributes(EMAttributeSet attributes)
```

*attributes* is the object attributes to have their cached values cleared.

## `createWithAllAttributes`

Creates a new object in the MIS, storing all active attribute values in the object. Any attribute which was not given a value will take on the default value defined by the GDMO for the POC. Note that some attributes may be prohibited from being set at creation time; these attributes are ignored regardless of whether they have a cached value. In order for the create to succeed, the mandatory attributes required by the particular POC must be set. Please refer to the POC class documentation for the list of mandatory attributes required for creation.

```
public abstract void createWithAllAttributes()  
                    throws EMTopoServiceException
```

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## `createWithSomeAttributes`

Creates a new object in the MIS, storing a subset of the active attribute values in the object. Only attributes specified in the parameter `attributes` will be stored in the new object, and then only if the attribute is active, that is, has been given a value. All other attributes will be given a default value defined by the GDMO for the POC. In order for the create to succeed, the mandatory attributes required by the particular POC must be set. Please refer to the POC class documentation for the list of mandatory attributes required for creation.

```
public abstract void createWithSomeAttributes  
                    (EMAttributeSet attributes)  
                    throws EMTopoServiceException
```

*attributes* is subset of the POC's attributes to store in the new object.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

Throws `EMAttributeNotCreatableException` if `attributes` contains any attributes which cannot be set at creation time.

## destroy

Deletes the object identified by `POC.DN` from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

```
public abstract void destroy() throws EMTopoServiceException,
    EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `POC.DN` does not exist.

## differences

Compares this POC against the specified POC, and returns the set of attributes for which the POCs have different values or null if the POCs are equal. If the argument *obj* is null or not an instance of this POC, then all active attributes of this POC are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one POC but not the other, or if the attribute is active for both POCs but the values of the attribute are not equal.

```
public abstract EMAttributeSet differences(EMObject obj)
```

*obj* is the POC to compare against.

Returns the set of attributes for which the POCs have different values or null if the POCs are equal.

## differencesSubset

Compares this POC against the specified POC only for those attributes specified by the second parameter, and returns the set of attributes for which the POCs have different values or null if the POCs are equal. If the argument *obj* is null or not an instance of this POC, then all active attributes of this POC are considered to be

differences. Otherwise, an attribute has differing values if the attribute is active for one POC but not for the other, or if the attribute is active for both POCs but the values of the attribute are not equal.

```
public abstract EMAttributeSet  
    differencesSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the POC to compare against.

*attributes* is the set of attributes to compare.

Returns the set of attributes for which the POCs have different values or null if the POCs are equal.

### `equalsSubset`

Compares this POC against the specified object only for those attributes specified by the second parameter, and returns the set of attributes for which the POCs have different values or null if the POCs are equal. If the argument *obj* is null or not an instance of POC, then the two objects are not equal. Otherwise, if the two POCs have the same set of active attributes out of the specified attributes, and the same value for each active attribute, then the POCs are equal.

```
public abstract boolean equalsSubset  
    (EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the subset of attributes

Returns true if the objects are equal, otherwise returns false.

### `exists`

Checks to see if the object identified by `POC.DN` exists.

```
public abstract boolean exists() throws EMTopoServiceException
```

Returns true if the object exists.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## getActiveAttributes

Returns the set of object attributes which have been given a value.

```
public abstract EMAttributeSet getActiveAttributes()
```

## getDn

Gets the unique identifier from the cache.

```
public abstract EMObjectDn getDn()
```

Returns the unique identifier.

## loadAllAttributes

Loads all attributes of the object identified by `POC.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public abstract void loadAllAttributes() throws  
    EMTopoServiceException, EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `POC.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

`EMAttributeNotSetException` if the `POC.DN` attribute is not set.



## loadSomeAttributes

Loads the specified attributes of the object identified by POC.DN from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public abstract void loadSomeAttributes
                        (EMAttributeSet attributes)
                        throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to load from the MIS.

### Throws:

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMUnknownObjectException if the object POC.DN does not exist.

EMAttributeDecodeException if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

EMAttributeNotSetException if the POC.DN attribute is not set.

## newInstance

Returns a new instance of the POC class without any attributes set.

```
public abstract EMObject newInstance()
```

Returns the new object.

## setDn

Sets the unique identifier in the cache.

```
public abstract void setDn(EMObjectDn dn)
```

*dn* is the dn.

## storeAllAttributes

Stores all attributes into the object identified by `POC.DN`. For attributes which have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored.

```
public abstract void storeAllAttributes()  
    throws EMTopoServiceException, EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `POC.DN` does not exist.

`EMAttributeEncodingException` if an error occurred in converting the attribute values to ASN.1 for transmission to the MIS.

`EMAttributeNotSetException` if the `POC.DN` attribute is not set.

## storeSomeAttributes

Stores the specified attributes into the object identified by `POC.DN`. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that some attributes are read-only or can only be set at creation time; these attributes are excluded regardless of whether they have a cached value.

```
public abstract void storeSomeAttributes(EMAttributeSet attributes)  
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to store in the MIS.

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `POC.DN` does not exist.

`EMAttributeNotStoreableException` if attributes contains any attributes which cannot be set at creation time.

`EMAttributeEncodeException` if an error occurred in converting the attribute values to ASN.1 for transmission to the MIS.

`EMAttributeNotSetException` if the `POC.DN` attribute is not set.

---

## 4.19 EMOBJECTDN Class

`public abstract class EMOBJECTDN`

`extends Object`

The `com.sun.em.api.topology.EMOBJECTDN` class is the abstract base class for unique identifiers of POC objects.

### 4.19.1 Constructors

`EMOBJECTDN`

```
public EMOBJECTDN()
```

### 4.19.2 Methods

`getSystemName`

Returns the name of the MIS where the POC's managed object is stored.

```
public abstract String getSystemName()
```

Returns the MIS name.

getUniqueName

Returns the name of the POC's managed object. This name is unique within the MIS.

```
public abstract String getUniqueName()
```

---

## 4.20 EMPlatformConfigEvent Class

```
public class EMPlatformConfigEvent
```

```
extends EventObject
```

The `com.sun.em.api.topology.EMPlatformConfigEvent` class contains information on MIS connection established and removed events.

### 4.20.1 Inheritance

```
java.lang.Object
|
+----java.util.EventObject
|
+----com.sun.em.api.topology.EMPlatformConfigEvent
```

### 4.20.2 Variables

MIS\_ADDED

MIS connection established.

```
public static final int MIS_ADDED
```

MIS\_REMOVED

MIS connection removed.

```
public static final int MIS_REMOVED
```

### 4.20.3 Constructors

EMPlatformConfigEvent

Creates an instance of EMPlatformConfigEvent.

```
public EMPlatformConfigEvent  
    (Object source, int eventType, String systemName)
```

*eventType* is the type of event.

*systemName* is the name of the MIS machine.

### 4.20.4 Methods

getEventType

Returns event type.

```
public int getEventType()
```

getSystemName

Returns MIS name.

```
public String getSystemName()
```

---

## 4.21 EMPlatformConfigListener Interface

```
public interface EMPlatformConfigListener
```

```
extends EventListener
```

The `com.sun.em.api.topology.EMPlatformConfigListener` interface is the listener interface for MIS connection established, removed events.

See Also: `EMPlatformConfigEvent`

### 4.21.1 Methods

`misAdded`

Invoked when MIS connection is established.

```
public void misAdded(EMPlatformConfigEvent event)
```

`misRemoved`

Invoked when MIS connection is removed.

```
public void misRemoved(EMPlatformConfigEvent event)
```

---

## 4.22 EMRpcAgent Class

```
public class EMRpcAgent
```

```
extends EAgent implements Cloneable
```

An instance of the `com.sun.em.api.topology.EMRpcAgent` class represents the MIS object that contains configuration information for an RPC agent. The configuration information includes the read and write community strings, and supported infos.

---

**Note** – This class does not provide an interface to the agent's managed objects, but only to Solstice EM's configuration information for the agent.

---

### 4.22.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObject
      |
      +----com.sun.em.api.topology.EAgent
            |
            +----com.sun.em.api.topology.EMRpcAgent
```

### 4.22.2 Constructors

```
EMRpcAgent
```

Constructs an instance of `EMRpcAgent` representing a particular RPC agent configuration object.

```
public EMRpcAgent(EMTopoPlatform platform, EMRpcAgentDn dn)
```

*platform* is the Topology API platform.

*dn* is the unique identifier of the RPC agent configuration object.

## 4.22.3 Methods

### `getRpcAgentFromManagedObject`

Returns the unique identifier of the RPC agent configuration object whose management domain includes the specified managed object.

```
public static EMRpcAgentDn  
    getRpcAgentFromManagedObject(EMTopoPlatform platform,  
                                String managedObjectDnSlashForm)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*managedObjectDnSlashForm* is the fully distinguished name (fdn) of the managed object

Returns the RPC agent configuration object unique identifier; null if the managed object is not managed by a RPC agent.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

### `clearAllAttributes`

Clears the cached values for all object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMRpcAgent.DN` attribute that associates the `EMRpcAgent` instance with a particular RPC agent object in the MIS. This method is useful when you want to reuse the `EMRpcAgent` instance to access a different RPC agent object and do not want the previous values to remain in effect.

```
public void clearAllAttributes()
```

Overrides `clearAllAttributes` in class `EMObject`.



## clearSomeAttributes

Clears the cached values for the specified object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMRpcAgent.DN` attribute which associates the `EMRpcAgent` instance with a particular RPC agent object in the MIS. This method is useful when you want to reuse a `EMRpcAgent` instance to access a different proxy agent object and do not want the previous values to remain in effect.

```
public void clearSomeAttributes(EMAttributeSet attributes)
```

*attributes* is the object attributes to have their cached values cleared.

Overrides `clearSomeAttributes` in class `EMObject`.

## clone

Returns a clone of this `EMRpcAgent` object.

```
public Object clone()
```

Returns a clone of this `EMRpcAgent`.

Overrides *clone* in class `Object`.

## createWithAllAttributes

Creates a new RPC agent object in the MIS, storing all active attribute values in the object. Any attribute which was not given a value will take on a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set:

`EMTopoAttribute.DN`

`EMRpcAgentAttribute.ADMINISTRATIVE_STATE`

`EMRpcAgentAttribute.INFOS`

---

**Note** – `EMAgentAttribute.OPERATIONAL_STATE` cannot be set at creation time, and therefore is ignored regardless of whether it has a cached value.

---

```
public void createWithAllAttributes()  
    throws EMTopoServiceException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the any of the mandatory attributes are not set.

Overrides `createWithAllAttributes` in class `EMObject`.

### `createWithSomeAttributes`

Creates a new object in the MIS, storing a subset of the active attribute values in the object. Only attributes specified in the parameter *attributes* will be stored in the new object, and then only if the attribute is active, that is, has been given a value. All other attributes will be give a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set and must be members of the `EMAttributeSet` attributes:

`EMTopoAttribute.DN`

`EMRpcAgentAttribute.ADMINISTRATIVE_STATE`

`EMRpcAgentAttribute.INFO`

`EMAgentAttribute.OPERATIONAL_STATE` cannot be set at creation time, and therefore is ignored regardless of whether it has a cached value. If

`EMAgentAttribute.OPERATIONAL_STATE` is a member of the `EMAttributeSet` attributes, then an `EMAttributeNotCreatableException` will be thrown.

```
public void createWithSomeAttributes(EMAttributeSet attributes)  
    throws EMTopoServiceException
```

*attributes* is subset of the `EMRpcAgent`'s attributes to store in the new object.

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the any of the mandatory attributes are not set.

`EMAttributeNotCreatableException` if attributes contains any attributes which cannot be set at creation time.

Overrides `createWithSomeAttributes` in class `EMObject`.

### `destroy`

Deletes the object identified by `EMRpcAgent.DN` from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

```
public void destroy() throws EMTopoServiceException,  
    EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMRpcAgent.DN` does not exist.

Overrides `destroy` in class `EMObject`.

### `differences`

Compares this `EMRpcAgent` against the specified `EMRpcAgent`, and returns either the set of attributes for which the `EMRpcAgents` have different values, or null if the `EMRpcAgents` are equal. If the argument `obj` is null or not an instance of `EMRpcAgent`, then all active attributes of this `EMRpcAgent` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMRpcAgent` but not the other, or if the attribute is active for both `EMRpcAgents` but the values of the attribute are not equal.

```
public EMAttributeSet differences(EMObject obj)
```

*obj* is the object to compare against

Returns the set of attributes for which the `EMRpcAgents` have different values or null if the `EMRpcAgents` are equal.

Overrides *differences* in class `EMObject`.

## differencesSubset

Compares this `EMRpcAgent` against the specified `EMRpcAgent`, but only for those attributes specified by the second parameter, and returns the set of attributes for which the `EMRpcAgents` have different values or null if the `EMRpcAgents` are equal. If the argument *obj* is null or not an instance of `EMRpcAgent`, then all active attributes of this `EMRpcAgent` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMRpcAgent` but not the other, or if the attribute is active for both `EMRpcAgents` but the values of the attribute are not equal.

```
public EMAttributeSet  
    differencesSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the set of attributes to compare.

Returns the set of attributes for which the `EMRpcAgents` have different values or null if the `EMRpcAgents` are equal.

Overrides *differencesSubset* in class `EMObject`.

## equals

Compares this `EMRpcAgent` against the specified object. If the argument *obj* is null or not an instance of `EMRpcAgent`, then the two objects are not equal. Otherwise, if the two `EMRpcAgents` have the same set of active attributes, and the same value for each active attribute, then the `EMRpcAgents` are equal.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, false otherwise.

Overrides *equals* in class `Object`.

## `equalsSubset`

Compares this `EMRpcAgent` against the specified object, but only for those attributes specified by the second parameter, restricting the equality check to the the specified attributes. If the argument `obj` is null or not an instanceof `EMRpcAgent`, then the two objects are not equal. Otherwise, if the two `EMRpcAgents` have the same set of active attributes out of the specified attributes, and the same value for each active attribute, then the `EMRpcAgents` are equal.

```
public boolean equalsSubset  
    (EObject obj, EMAttributeSe attributes)
```

*obj* is the object to compare against.

*attributes* is the subset of attributes.

Returns true if the objects are equal, false otherwise.

Overrides `equalsSubset` in class `EObject`.

## `exists`

Checks to see if the object identified by `EMRpcAgent.DN` exists.

```
public boolean exists() throws EMTopoServiceException
```

Returns true if the object exists.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

Overrides `exists` in class `EObject`.

## getActiveAttributes

Returns the set of object attributes which have been given a value.

```
public EMAttributeSet getActiveAttributes()
```

Returns the set of active attributes.

Overrides `getActiveAttributes` in class `EMObject`.

## loadAllAttributes

Loads all attributes of the object identified by `EMRpcAgent.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadAllAttributes() throws EMTopoServiceException,  
    EMUnknownObjectException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMRpcAgent.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadAllAttributes` in class `EMObject`

## loadSomeAttributes

Loads the specified attributes of the object identified by `EMRpcAgent.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadSomeAttributes(EMAttributeSet attributes)  
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to load from the MIS.

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMRpcAgent.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadSomeAttributes` in class `EMObject`.

### `newInstance`

Returns a new instance of the `EMRpcAgent` class without any attributes set.

```
public EMObject newInstance()
```

Returns the new object.

Overrides `newInstance` in class `EMObject`.

### `storeAllAttributes`

Stores all attributes into the object identified by `EMRpcAgent.DN`. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that the `EMAgentAttribute.OPERATIONAL_STATE` attribute is read-only and therefore cannot be stored in the MIS. This attribute is ignored even if it has cached values.

```
public void storeAllAttributes()  
    throws EMTopoServiceException, EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMAttributeNotSetException if the EMTopoAttribute.DN attribute is not set.

EMUnknownObjectException if the object EMRpcAgent.DN does not exist.

EMAttributeEncodeException if an error occurred in converting the attribute values to ASN.1 for transmission to the MIS.

Overrides storeAllAttributes in class EMOject.

## storeSomeAttributes

Stores the specified attributes into the object identified by EMRpcAgent.DN. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that the EMAgentAttribute.OPERATIONAL\_STATE attribute is read-only and therefore cannot be stored in the MIS. If this attributes is a member of the EMAttributeSet attributes, then an EMAttributeNotStoreableException will be thrown.

```
public void storeSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to store in the MIS.

Throws:

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMAttributeNotSetException if the EMTopoAttribute.DN attribute is not set.

EMUnknownObjectException if the object EMRpcAgent.DN does not exist.

EMAttributeNotStoreableException if attributes contains any attributes which cannot be set at creation time.

EMAttributeEncodeException if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

Overrides storeSomeAttributes in class EMOject.



## getAdministrativeState

Returns the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public EAgentAdministrativeState getAdministrativeState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getAdministrativeState` in class `EMAgent`.

See Also: `ADMINISTRATIVE_STATE`

## getDn

Returns the `EMTopoAttribute.DN` attribute.

```
public EObjectDn getDn()
```

Returns the attribute value.

Throws: `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getDn` in class `EMObject`

See Also: `DN`

## getGetCommunityString

Returns the `EMRpcAgentAttribute.GET_COMMUNITY_STRING` attribute.

```
public String getGetCommunityString()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `GET_COMMUNITY_STRING`

## getOperationalState

Returns the `EMAgentAttribute.OPERATIONAL_STATE` attribute.

```
public EMAgentOperationalState getOperationalState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getOperationalState` in class `EMAgent`.

See Also: `OPERATIONAL_STATE`

## getInfos

Returns the `EMRpcAgentAttribute.INFO`s attribute.

```
public EMRpcAgentInfo[] getInfos()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `INFO`s

## getSetCommunityString

Returns the `EMRpcAgentAttribute.SET_COMMUNITY_STRING` attribute.

```
public String getSetCommunityString()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SET_COMMUNITY_STRING`

## setAdministrativeState

Sets the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public void setAdministrativeState  
    (EMAgentAdministrativeState administrativeState)
```

*administrativeState* is the attribute value.

Throws `NullPointerException` if *administrativeState* is null.

Overrides *setAdministrativeState* in class `EMAgent`.

See Also: `ADMINISTRATIVE_STATE`

## setDn

Sets the `EMTopoAttribute.DN` attribute.

```
public void setDn(EMObjectDn dn)
```

*dn* is the attribute value.

Throws: `NullPointerException` if *dn* is null.

`ClassCastException` if *dn* is not an instance of `EMRpcAgentDn`.

Overrides *setDn* in class `EMObject`.

See Also: `DN`

## setGetCommunityString

Sets the `EMRpcAgentAttribute.GET_COMMUNITY_STRING` attribute.

```
public void setGetCommunityString(String getCommunityString)
```

*getCommunityString* is the attribute value.

Throws `NullPointerException` if *getCommunityString* is null.

See Also: `GET_COMMUNITY_STRING`

## setInfos

Sets the `EMRpcAgentAttribute.INFO` attribute.

```
public void setInfos(EMRpcAgentInfo infos[])
```

*infos* is the attribute value.

Throws `NullPointerException` if *infos* is null.

See Also: `INFO`

## addInfo

Adds the specified info to the `EMRpcAgentAttribute.INFO` attribute.

```
public void addInfo(EMRpcAgentInfo info)
```

*info* is the attribute value.

See Also: `INFO`

## removeInfo

Removes the specified supported MIB from the `EMRpcAgentAttribute.INFO` attribute.

```
public void removeInfo(EMRpcAgentInfo info)
```

*info* is the attribute value.

See Also: `INFO`

`setSetCommunityString`

Sets the `EMRpcAgentAttribute.SET_COMMUNITY_STRING` attribute.

```
public void setSetCommunityString(String setCommunityString)
```

*setCommunityString* is the attribute value.

Throws `NullPointerException` if *setCommunityString* is null.

See Also: `SET_COMMUNITY_STRING`

`toString`

Returns a `String` representation of the `EMRpcAgent`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.23 EMRpcAgentAttribute Class

```
public class EMRpcAgentAttribute
```

```
extends EMTopoAttribute implements Serializable
```

The `com.sun.em.api.topology.EMRpcAgentAttribute` class represents a single attribute of the `EMRpcAgent` POC.

## 4.23.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
      |
      +----com.sun.em.api.topology.EMTopoAttribute
            |
            +----com.sun.em.api.topology.EMRpcAgentAttribute
```

## 4.23.2 Variables

GET\_COMMUNITY\_STRING\_ID

```
public static final int GET_COMMUNITY_STRING_ID
```

GET\_COMMUNITY\_STRING

Community name for GET requests, that is, "public" or "private".

```
public static final EMRpcAgentAttribute GET_COMMUNITY_STRING
```

SET\_COMMUNITY\_STRING\_ID

```
public static final int SET_COMMUNITY_STRING_ID
```

SET\_COMMUNITY\_STRING

Community name for SET requests, that is, "public" or "private".

```
public static final EMRpcAgentAttribute SET_COMMUNITY_STRING
```

INFOS\_ID

```
public static final int INFOS_ID
```

INFOS

List of RPC proxy hostname and rpc name pairs, that is, "rpchost", "RPC Proxy - ping".

```
public static final EMRpcAgentAttribute INFOS
```

### 4.23.3 Methods

toString

Returns a String representation of the `EMRpcAgentAttribute`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `EMTopoAttribute`.

---

## 4.24 EMRpcAgentAttributeSet Class

```
public class EMRpcAgentAttributeSet
```

```
extends EMAttributeSet implements Cloneable, Serializable
```

The `com.sun.em.api.topology.EMRpcAgentAttributeSet` class implements an abstract class which forms the basis for the attributes set classes of each `EMRpcAgent`. `EMRpcAgentAttributeSet` is used in the Topology API to communicate which attributes of an `EMRpcAgent` an API method should operate on.

## 4.24.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMAttributeSet
|
+----com.sun.em.api.topology.EMRpcAgentAttributeSet
```

## 4.24.2 Constructors

`EMRpcAgentAttributeSet`

Creates an `EMRpcAgentAttributeSet` which contains no attributes.

```
public EMRpcAgentAttributeSet()
```

`clone`

Returns a clone of this `EMRpcAgentAttributeSet` object.

```
public Object clone()
```

Overrides `clone` in class `EMAttributeSet`.

`elements`

Returns an enumeration of the attributes in this set.

```
public Enumeration elements()
```

Returns an enumeration of the attributes in this set.

Overrides `elements` in class `EMAttributeSet`.



---

## 4.25 EMRpcAgentDn Class

`public final class EMRpcAgentDn`

extends `EMObjectDn` and implements `Serializable`, `Comparable`.

An instance of the `com.sun.em.api.topology.EMRpcAgentDn` class uniquely identifies a RPC agent.

### 4.25.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObjectDn
      |
      +----com.sun.em.api.topology.EMRpcAgentDn
```

### 4.25.2 Constructors

`EMRpcAgentDn`

Creates an `EMRpcAgentDn` with the specified system name and agent name.

```
public EMRpcAgentDn(String systemName,String uniqueName)
```

*systemName* is the name of the MIS where the RPC agent is stored.

*uniqueName* is the unique name of the RPC agent within the MIS.

## 4.25.3 Methods

### `equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMRpcAgentDn` object which identifies the same RPC agent as this object.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, false otherwise.

Overrides *equals* in class `Object`.

### `compareTo`

Compares this `EMRpcAgentDn` with another object which implements `Comparable` interface. Order is determined by first lexicographically comparing the system name and then the unique name, if necessary.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical. Less than 0 if this object is 'less than' the specified object. Greater than 0 if this object is 'greater than' the specified object.

Throws `ClassCastException` if the *object* parameter is not of class `EMRpcAgentDn`.

### `getSystemName`

Returns the name of the MIS where the RPC agent is stored.

```
public String getSystemName()
```

Returns the MIS name.

Overrides `getSystemName` in class `EMObjectDn`.

## getUniqueName

Returns the name of the RPC agent. This name is unique within the MIS.

```
public String getUniqueName()
```

Returns the unique name of the RPC agent.

Overrides `getUniqueName` in class `EMObjectDn`.

## hashCode

Returns a hashcode for this object.

```
public int hashCode()
```

Returns the hashcode.

Overrides `hashCode` in class `Object`.

## toString

Returns a `String` representation of the `EMRpcAgentDn`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `.`

---

## 4.26 EMRpcAgentInfo Class

Public class EMRpcAgentInfo

Extends Object implements Cloneable, Serializable, Comparable.

The `com.sun.em.api.topology.EMRpcAgentInfo` class is a holder class for the EMRpcAgent class.

### 4.26.1 Variables

name

```
public String name
```

proxyHostname

```
public String proxyHostname
```

### 4.26.2 Constructors

EMRpcAgentInfo

```
public EMRpcAgentInfo(String name,String proxyHostname)
```

## 4.26.3 Methods

### clone

```
public Object clone()
```

Returns a clone of this `EMRpcAgentInfo` object.

Overrides `clone` in class `Object`.

### equals

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a location object that contains the same values for *name* and *proxyHostname*.

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise returns false.

Overrides `equals` in class `Object`.

### compareTo

Compares this `EMRpcAgentInfo` with another object that implements `Comparable` interface. The order is determined first by comparing the name, and then comparing the *proxyHostname*.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical. Less than 0 if this object is less than the specified object. Greater than 0 if this object is greater than the specified object.

Throws: `ClassCastException` if the object parameter is not of class `EMRpcAgentInfo`.

toString

Returns a String representation of the `EMRpcAgentInfo`.

```
public String toString()
```

Returns the String representation.

Overrides *toString* in class `Object`.

---

## 4.27 EMSnmpAgent Class

`public class EMSnmpAgent`

`extends EMAgent implements Cloneable`

An instance of the `com.sun.em.api.topology.EMSnmpAgent` class represents the MIS object that contains configuration information for an SNMP agent. The configuration information includes the `GET` and `SET` community strings, the supported MIBs, and the transport address.

---

**Note** – This class does not provide an interface to the agent's managed objects, but only to Solstice EM's configuration information for the agent.

---

### 4.27.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObject
      |
      +----com.sun.em.api.topology.EMAgent
            |
            +----com.sun.em.api.topology.EMSnmpAgent
```

## 4.27.2 Constructors

`EMSnmpAgent`

Constructs an instance of `EMSnmpAgent` representing a particular SNMP agent configuration object.

```
public EMSnmpAgent(EMTopoPlatform platform, EMSnmpAgentDn dn)
```

*platform* is the Topology API platform.

*dn* is the unique identifier of the SNMP agent configuration object.

## 4.27.3 Methods

`clearAllAttributes`

Clears the cached values for all object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMSnmpAgent.DN` attribute that associates the `EMSnmpAgent` instance with a particular SNMP agent object in the MIS. This method is useful when you want to reuse the `EMSnmpAgent` instance to access a different SNMP agent object and do not want the previous values to remain in effect.

```
public void clearAllAttributes()
```

Overrides: `clearAllAttributes` in class `EMObject`.

`clearSomeAttributes`

Clears the cached values for the specified object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMSnmpAgent.DN` attribute that associates the `EMSnmpAgent` instance with a

particular SNMP agent object in the MIS. This method is useful when you want to reuse a `EMSnmpAgent` instance to access a different proxy agent object and do not want the previous values to remain in effect.

```
public void clearSomeAttributes (EMAttributeSet attributes)
```

*attributes* is the object attributes to have their cached values cleared.

Overrides `clearSomeAttributes` in class `EMObject`.

`clone`

Returns a clone of this `EMSnmpAgent` object.

```
public Object clone()
```

Overrides `clone` in class `Object`.

`createWithAllAttributes`

Creates a new SNMP agent object in the MIS, storing all active attribute values in the object. Any attribute which was not given a value will take on a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set:

`EMTopoAttribute.DN`

`EMAgentAttribute.ADMINISTRATIVE_STATE`

`EMSnmpAgentAttribute.SYSTEM_TITLE`

`EMSnmpAgentAttribute.GET_COMMUNITY_STRING`

`EMSnmpAgentAttribute.SET_COMMUNITY_STRING`

`EMSnmpAgentAttribute.TRANSPORT_ADDRESS`

`EMSnmpAgentAttribute.SUPPORTED_MIBS`

`EMSnmpAgentAttribute.MANAGEMENT_PROTOCOL`

`EMSnmpAgentAttribute.ACCESS_CONTROL_ENFORCEMENT`

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:



EMAgentAttribute.OPERATIONAL\_STATE

```
public void createWithAllAttributes()  
    throws EMTopoServiceException
```

**Throws:**

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMAttributeNotSetException if any of the mandatory attributes are not set.

Overrides createWithAllAttributes in class EMObject.

### createWithSomeAttributes

Creates a new object in the MIS, storing a subset of the active attribute values in the object. Only attributes specified in the parameter attributes will be stored in the new object, and then only if the attribute is active (i.e. has been given a value). All other attributes will be given a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set and members of the EMAttributeSet attributes:

EMTopoAttribute.DN

EMAgentAttribute.ADMINISTRATIVE\_STATE

EMSnmppAgentAttribute.SYSTEM\_TITLE

EMSnmppAgentAttribute.GET\_COMMUNITY\_STRING

EMSnmppAgentAttribute.SET\_COMMUNITY\_STRING

EMSnmppAgentAttribute.TRANSPORT\_ADDRESS

EMSnmppAgentAttribute.SUPPORTED\_MIBS

EMSnmppAgentAttribute.MANAGEMENT\_PROTOCOL

EMSnmppAgentAttribute.ACCESS\_CONTROL\_ENFORCEMENT

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value or not:

EMAgentAttribute.OPERATIONAL\_STATE

If any of these attributes are members of the `EMAttributeSet` attributes, then an `EMAttributeNotCreatableException` will be thrown.

```
public void createWithSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException
```

*attributes* is subset of the `EMSnmpAgent`'s attributes to store in the new object.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the any of the mandatory attributes are not set.

`EMAttributeNotCreatableException` if attributes contains any attributes which cannot be set at creation time.

Overrides `createWithSomeAttributes` in class `EMObject`.

## destroy

Deletes the object identified by `EMSnmpAgent.DN` from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

```
public void destroy() throws EMTopoServiceException,
    EMUnknownObjectExceptionpublic
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMSnmpAgent.DN` does not exist.

Overrides `destroy` in class `EMObject`.

## differences

Compares this `EMSnmpAgent` against the specified `EMSnmpAgent`, and returns the set of attributes for which the `EMSnmpAgents` have different values or null if the `EMSnmpAgents` are equal. If the argument *obj* is null or not an instance of

EMSnmpAgent, then all active attributes of this EMSnmpAgent are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one EMSnmpAgent but not the other, or if the attribute is active for both EMSnmpAgents but the values of the attribute are not equal.

```
public EMAttributeSet differences(EMObject obj)
```

*obj* is the object to compare against.

Returns the set of attributes for which the EMSnmpAgents have different values or null if the EMSnmpAgents are equal.

Overrides differences in class EMObject.

### differencesSubset

Compares this EMSnmpAgent against the specified EMSnmpAgent, and returns the set of attributes for which the EMSnmpAgents have different values or null if the EMSnmpAgents are equal. If the argument *obj* is null or not an instance of EMSnmpAgent, then all active attributes of this EMSnmpAgent are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one EMSnmpAgent but not the other, or if the attribute is active for both EMSnmpAgents but the values of the attribute are not equal.

```
public EMAttributeSet  
    differencesSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the set of attributes to compare.

Returns the set of attributes for which the EMSnmpAgents have different values or null if the EMSnmpAgents are equal.

Overrides differencesSubset in class EMObject.

## equals

Compares this `EMSnmpAgent` against the specified object. If the argument *obj* is null or not an instance of `EMSnmpAgent`, then the two objects are not equal. Otherwise, if the two `EMSnmpAgents` have the same set of active attributes, and the same value for each active attribute, then the `EMSnmpAgents` are equal.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, false otherwise.

Overrides `equals` in class `Object`.

## equalsSubset

Compares this `EMSnmpAgent` against the specified object, restricting the equality check to the specified attributes. If the argument *obj* is null or not an instance of `EMSnmpAgent`, then the two objects are not equal. Otherwise, if the two `EMSnmpAgents` have the same set of active attributes out of the specified attributes, and the same value for each active attribute, then the `EMSnmpAgents` are equal.

```
public Boolean equalsSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the subset of attributes.

Returns true if the objects are equal, false otherwise.

Overrides `equalsSubset` in class `EMObject`.

## exists

Checks to see if the object identified by `EMSnmpAgent.DN` exists.

```
public boolean exists() throws EMTopoServiceException
```

Returns true if the object exists.

Throws:

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMAttributeNotSetException if the EMTopoAttribute.DN attribute is not set.

Overrides exists in class EMObject.

## getSnmAgentFromManagedObject

Returns the unique identifier of the SNMP agent configuration object whose management domain includes the specified managed object.

```
public static EMSnmAgentDn t
    getSnmAgentFromManagedObjec(EMTopoPlatform platform,
                                   String managedObjectDnSlashForm)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*managedObjectDnSlashForm* is the fully distinguished name (FDN) of the managed object.

Returns the SNMP agent configuration object unique identifier; null if the managed object is not mananaged by an SNMP agent.

Throws EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## getActiveAttributes

Returns the set of object attributes which have been given a value.

```
public EMAttributeSet getActiveAttributes()
```

Returns the set of active attributes.

Overrides getActiveAttributes in class EMObject.

## loadAllAttributes

Loads all attributes of the object identified by the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadAllAttributes() throws EMTopoServiceException,  
    EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMSnmpAgent.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadAllAttributes` in class `EMObject`.

## loadSomeAttributes

Loads the specified attributes of the object identified by `EMSnmpAgent.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadSomeAttributes(EMAttributeSet attributes)  
    throws EMTopoServiceException, EMUnknownObjectException
```

`attributes` is the object attributes to load from the MIS.

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMSnmpAgent.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadSomeAttributes` in class `EMObject`.

## `newInstance`

Returns a new instance of the `EMSnmpAgent` class without any attributes set.

```
public EMObject newInstance()
```

Returns the new object overrides `newInstance` in class `EMObject`.

## `storeAllAttributes`

Stores all attributes into the object identified by `EMSnmpAgent.DN`. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that the following `EMSnmpAgent` attributes are read-only and therefore cannot be stored in the MIS:

`EMAgentAttribute.OPERATIONAL_STATE`

`EMSnmpAgentAttribute.SYSTEM_TITLE`

These attributes are ignored even if they have cached values.

```
public void storeAllAttributes()  
    throws EMTopoServiceException, EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMSnmpAgent.DN` does not exist.

`EMAttributeEncodeException` if an error occurred in converting the attribute values to ASN.1 for transmission to the MIS.

Overrides: `storeAllAttributes` in class `EMObject`.

## storeSomeAttributes

Stores the specified attributes into the object identified by `EMSnmpAgent.DN`. For attributes that have not been given a value by calling load or setter methods (a default value, usually null or empty string or 0) will be stored. Note that the following `EMSnmpAgent` attributes are read-only and therefore cannot be stored in the MIS:

`EMAgentAttribute.OPERATIONAL_STATE`

`EMSnmpAgentAttribute.SYSTEM_TITLE`

If any of these attributes are members of the `EMAttributeSet` attributes, then an `EMAttributeNotStoreableException` will be thrown.

```
public void storeSomeAttributes(EMAttributeSet attributes) throws
```

*attributes* is the object attributes to store in the MIS.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMSnmpAgent.DN` does not exist.

`EMAttributeNotStoreableException` if attribute contains any attributes which cannot be set at creation time.

`EMAttributeEncodingException` if an error occurred in converting the attribute values to ASN.1 for transmission to the MIS.

Overrides `storeSomeAttributes` in class `EMObject`.

## getAdministrativeState

Returns the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public EMAgentAdministrativeState getAdministrativeState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getAdministrativeState` in class `EMAgent`.



getDn

Returns the `EMTopoAttribute.DN` attribute.

```
public EMObjectDn getDn()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getDn` in class `EMObject`.

See Also: `DN`

getGetCommunityString

Returns the `EMSnmpAgentAttribute.GET_COMMUNITY_STRING` attribute.

```
public String getGetCommunityString()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `GET_COMMUNITY_STRING`

getOperationalState

Returns the `EMAgentAttribute.OPERATIONAL_STATE` attribute.

```
public EMAgentOperationalState getOperationalState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getOperationalState` in class `EMAgent`.

See Also: `OPERATIONAL_STATE`

## getSetCommunityString

Returns the `EMSnmpAgentAttribute.SET_COMMUNITY_STRING` attribute.

```
public String getSetCommunityString()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SET_COMMUNITY_STRING`

## getSupportedMIBs

Returns the `EMSnmpAgentAttribute.SUPPORTED_MIBS` attribute.

```
public String[] getSupportedMIBs()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SUPPORTED_MIBS`

## getSystemTitle

Returns the `EMSnmpAgentAttribute.SYSTEM_TITLE` attribute.

```
public String getSystemTitle()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SYSTEM_TITLE`

## getTransportAddress

Returns the `EMSnmpAgentAttribute.TRANSPORT_ADDRESS` attribute.

```
public String getTransportAddress()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `TRANSPORT_ADDRESS`

## getManagementProtocol

Returns the `EMSnmpAgentAttribute.MANAGEMENT_PROTOCOL` attribute.

```
public EMSnmpAgentManagementProtocol getManagementProtocol()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MANAGEMENT_PROTOCOL`

## getAccessControlEnforcement

Returns the `EMSnmpAgentAttribute.ACCESS_CONTROL_ENFORCEMENT` attribute.

```
public EMSnmpAgentAccessControlEnforcement  
getAccessControlEnforcement()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ACCESS_CONTROL_ENFORCEMENT`

## getAccessControlMechanism

Returns the `EMSnmpAgentAttribute.ACCESS_CONTROL_MECHANISM` attribute.

```
public EMSnmpAgentAccessControlMechanism  
    getAccessControlMechanism( )
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ACCESS_CONTROL_MECHANISM`

## setAdministrativeState

Sets the `EMAgentAttribute.ADMINISTRATIVE_STATE` attribute.

```
public void setAdministrativeState  
    (EMAgentAdministrativeState administrativeState)
```

*administrativeState* is the attribute value.

Throws `NullPointerException` if *administrativeState* is null.

Overrides `setAdministrativeState` in class `EMAgent`.

See Also: `ADMINISTRATIVE_STATE`

## setDn

Sets the `EMTopoAttribute.DN` attribute.

```
public void setDn(EMObjectDn dn)
```

*dn* is the attribute value.

Throws `NullPointerException` if *dn* is null.

Throws `ClassCastException` if *dn* is not an instance of `EMSnmpAgentDn`.

Overrides `setDn` in class `EMObject`.

See Also: `DN`

## setGetCommunityString

Sets the `EMSnmpAgentAttribute.GET_COMMUNITY_STRING` attribute.

```
public void setGetCommunityString(String getCommunityString)
```

*getCommunityString* is the attribute value.

Throws `NullPointerException` if *getCommunityString* is null.

See Also: `GET_COMMUNITY_STRING`

## setSetCommunityString

Sets the `EMSnmpAgentAttribute.SET_COMMUNITY_STRING` attribute.

```
public void setSetCommunityString(String setCommunityString)
```

*setCommunityString* is the attribute value.

Throws `NullPointerException` if *setCommunityString* is null.

See Also: `SET_COMMUNITY_STRING`

## setSupportedMIBs

Sets the `EMSnmpAgentAttribute.SUPPORTED_MIBS` attribute.

```
public void setSupportedMIBs(String supportedMIBs[])
```

*supportedMIBs* is the attribute value.

Throws `NullPointerException` if *supportedMIBs* is null.

See Also: `SUPPORTED_MIBS`

## addSupportedMIB

Adds the specified supported MIB to the `EMSnmpAgentAttribute.SUPPORTED_MIBS` attribute.

```
public void addSupportedMIB(String supportedMIB)
```

*supportedMIB* is the attribute value.

See Also: `SUPPORTED_MIBS`

## removeSupportedMIB

Removes the specified supportedMIB from the `EMSnmpAgentAttribute.SUPPORTED_MIBS` attribute.

```
public void removeSupportedMIB(String supportedMIB)
```

*supportedMIB* is the attribute value.

See Also: `SUPPORTED_MIBS`

## setSystemTitle

Sets the `EMSnmpAgentAttribute.SYSTEM_TITLE` attribute.

```
public void setSystemTitle(String systemTitle)
```

*systemTitle* is the attribute value.

Throws `NullPointerException` if *systemTitle* is null.

See Also: `SYSTEM_TITLE`

## setTransportAddress

Sets the `EMSnmpAgentAttribute.TRANSPORT_ADDRESS` attribute.

```
public void setTransportAddress(String transportAddress)
```

*transportAddress* is the attribute value.

Throws `NullPointerException` if *transportAddress* is null.

See Also: `TRANSPORT_ADDRESS`

## setManagementProtocol

Sets the `EMSnmpAgentAttribute.MANAGEMENT_PROTOCOL` attribute.

```
public void setManagementProtocol  
    (EMSnmpAgentManagementProtocol managementProtocol)
```

*managementProtocol* is the attribute value.

Throws `NullPointerException` if *managementProtocol* is null.

See Also: `MANAGEMENT_PROTOCOL`

## setAccessControlEnforcement

Sets the `EMSnmpAgentAttribute.ACCESS_CONTROL_ENFORCEMENT` attribute.

```
public void setAccessControlEnforcement  
    (EMSnmpAgentAccessControlEnforcement accessControlEnforcement)
```

*accessControlEnforcement* is the attribute value.

Throws `NullPointerException` if *managementProtocol* is null.

See Also: `ACCESS_CONTROL_ENFORCEMENT`

`setAccessControlMechanism`

Sets the `EMSnmpAgentAttribute.ACCESS_CONTROL_MECHANISM` attribute.

```
public void setAccessControlMechanism  
    (EMSnmpAgentAccessControlMechanism accessControlMechanism)
```

*accessControlMechanism* is the attribute value.

Throws `NullPointerException` if *managementProtocol* is null.

See Also: `ACCESS_CONTROL_MECHANISM`

`toString`

Returns a `String` representation of the `EMSnmpAgent`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.28 EMSnmpAgentAccessControl Enforcement Class

```
public class EMSnmpAgentAccessControlEnforcement
```

```
    extends Object implements Serializable
```

The `com.sun.em.api.topology.EMSnmpAgentAccessControlEnforcement` class represents the Internet management protocol used by a proxy agent to manage devices.



## 4.28.1 Variables

### AGENT

AGENT means that access control is applied at the Internet agent.

```
public static final EMSnmpAgentAccessControlEnforcement AGENT
```

### PROXY

PROXY means that access control is applied at the ISO/Internet proxy.

```
public static final EMSnmpAgentAccessControlEnforcement PROXY
```

### BOTH

BOTH means that access control is applied at both the Internet agent and the ISO/Internet proxy.

```
public static final EMSnmpAgentAccessControlEnforcement BOTH
```

### MIN\_ACCESS\_CONTROL\_ENFORCEMENT

MIN\_ACCESS\_CONTROL\_ENFORCEMENT means the same as AGENT.

```
public static final EMSnmpAgentAccessControlEnforcement  
MIN_ACCESS_CONTROL_ENFORCEMENT
```

### MAX\_ACCESS\_CONTROL\_ENFORCEMENT

MAX\_ACCESS\_CONTROL\_ENFORCEMENT means the same as BOTH.

```
public static final EMSnmpAgentAccessControlEnforcement  
MAX_ACCESS_CONTROL_ENFORCEMENT
```

## 4.28.2 Methods

### `equals`

Compares this `EMSnmpAgentAccessControlEnforcement` against the specified object. The result is true if, and only if, the argument is not null and is a `EMSnmpAgentAccessControlEnforcement` object with the same value as this `EMSnmpAgentAccessControlEnforcement`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise false.

Overrides `equals` in class `Object`.

### `toString`

Returns a `String` representation of the `EMSnmpAgentAccessControlEnforcement`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.29 EMSnmpAgentAccessControlMechanism Class

```
public class EMSnmpAgentAccessControlMechanism
```

```
extends Object implements Serializable
```

The `com.sun.em.api.topology.EMSnmpAgentAccessControlMechanism` class represents the Internet management protocol used by a proxy agent to manage devices.

## 4.29.1 Variables

`NO_ACCESS_CONTROL`

`NO_ACCESS_CONTROL` means no access control is used.

```
public static final EMsnmpAgentAccessControlMechanism  
                                NO_ACCESS_CONTROL
```

`INTERNET`

`INTERNET` means that Internet access control as specified in SNMPv2SEC is used.

```
public static final EMsnmpAgentAccessControlMechanism INTERNET
```

`ISO`

`ISO` means that ISO/CCITT access control as specified in ISO10164-9 is used.

```
public static final EMsnmpAgentAccessControlMechanism ISO
```

`MIN_ACCESS_CONTROL_MECHANISM`

`MIN_ACCESS_CONTROL_MECHANISM` means the same as `NO_ACCESS_CONTROL`.

```
public static final EMsnmpAgentAccessControlMechanism  
                                MIN_ACCESS_CONTROL_MECHANISM
```

`MAX_ACCESS_CONTROL_MECHANISM`

`MAX_ACCESS_CONTROL_MECHANISM` means the same as `ISO`.

```
public static final EMsnmpAgentAccessControlMechanism  
                                MAX_ACCESS_CONTROL_MECHANISM
```

## 4.29.2 Methods

### `equals`

Compares this `EMSnmpAgentAccessControlMechanism` against the specified object. The result is true if, and only if, the argument is not null and is a `EMSnmpAgentAccessControlMechanism` object with the same value as this `EMSnmpAgentAccessControlMechanism`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides `equals` in class `Object`.

### `toString`

Returns a `String` representation of the `EMSnmpAgentAccessControlMechanism`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.30 EMSnmpAgentAttribute Class

```
public class EMSnmpAgentAttribute
```

```
extends EMTopoAttribute implements Serializable
```

The `com.sun.em.api.topology.EMSnmpAgentAttribute` class represents a single attribute of the `EMSnmpAgent` POC.

### 4.30.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
      |
      +----com.sun.em.api.topology.EMTopoAttribute
            |
            +----com.sun.em.api.topology.EMSnmpAgentAttribute
```

### 4.30.2 Variables

`SYSTEM_TITLE_ID`

```
public static final int SYSTEM_TITLE_ID
```

`SYSTEM_TITLE`

OID of system title, that is, "1.2.3.4".

```
public static final EMSnmpAgentAttribute SYSTEM_TITLE
```

## GET\_COMMUNITY\_STRING\_ID

```
public static final int GET_COMMUNITY_STRING_ID
```

## GET\_COMMUNITY\_STRING

Community name for GET requests, that is, "public" or "private".

```
public static final EMSnmpAgentAttribute GET_COMMUNITY_STRING
```

## SET\_COMMUNITY\_STRING\_ID

```
public static final int SET_COMMUNITY_STRING_ID
```

## SET\_COMMUNITY\_STRING

Community name for SET requests, that is, "public" or "private".

```
public static final EMSnmpAgentAttribute SET_COMMUNITY_STRING
```

## TRANSPORT\_ADDRESS\_ID

```
public static final int TRANSPORT_ADDRESS_ID
```

## TRANSPORT\_ADDRESS

IP address of the system associated with the Internet agent, specified as a string, such as "12.34.56.78". An optional port number may be appended, such as "12.34.56.78:1234".

```
public static final EMSnmpAgentAttribute TRANSPORT_ADDRESS
```

## SUPPORTED\_MIBS\_ID

```
public static final int SUPPORTED_MIBS_ID
```

## SUPPORTED\_MIBS

The names of the MIBs the SNMP agent supports.

```
public static final EMsnmpAgentAttribute SUPPORTED_MIBS
```

## MANAGEMENT\_PROTOCOL\_ID

```
public static final int MANAGEMENT_PROTOCOL_ID
```

## MANAGEMENT\_PROTOCOL

The version of SNMP protocol the SNMP agent supports.

```
public static final EMsnmpAgentAttribute MANAGEMENT_PROTOCOL
```

## ACCESS\_CONTROL\_ENFORCEMENT\_ID

```
public static final int ACCESS_CONTROL_ENFORCEMENT_ID
```

## ACCESS\_CONTROL\_ENFORCEMENT

The indication of where access control is applied.

```
public static final EMsnmpAgentAttribute  
ACCESS_CONTROL_ENFORCEMENT
```

## ACCESS\_CONTROL\_MECHANISM\_ID

```
public static final int ACCESS_CONTROL_MECHANISM_ID
```

## ACCESS\_CONTROL\_MECHANISM

The indication of what type of access control is used.

```
public static final EMSnmpAgentAttribute  
ACCESS_CONTROL_MECHANISM
```

### 4.30.3 Methods

#### toString

Returns a String representation of the `EMSnmpAgentAttribute`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `EMTopoAttribute`.



---

## 4.31 EMSnmpAgentAttributeSet Class

```
public class EMSnmpAgentAttributeSet
```

```
extends EMAttributeSet implements Cloneable, Serializable
```

The `com.sun.em.api.topology.EMSnmpAgentAttributeSet` class implements an abstract class which forms the basis for the attributes set classes of each `EMSnmpAgent`. `EMSnmpAgentAttributeSet` is used to communicate the attributes of an `EMSnmpAgent` that an API method should operate on.

### 4.31.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMAttributeSet
      |
      +----com.sun.em.api.topology.EMSnmpAgentAttributeSet
```

### 4.31.2 Constructors

`EMSnmpAgentAttributeSet`

```
public EMSnmpAgentAttributeSet()
```

Creates an `EMSnmpAgentAttributeSet` which contains no attributes.

## 4.31.3 Methods

`clone`

Returns a clone of this `EMSnmpAgentAttributeSet` object.

```
public Object clone()
```

Returns a clone of this `EMSnmpAgentAttributeSet`.

Overrides `clone` in class `EMAttributeSet`.

`elements`

Returns an enumeration of the attributes in this set.

```
public Enumeration elements()
```

Returns an enumeration of the attributes in this set.

Overrides `elements` in class `EMAttributeSet`.

---

## 4.32 EMSnmpAgentDn Class

```
public final class EMSnmpAgentDn
```

```
extends EMObjectDn implements Serializable, Comparable
```

An instance of the `com.sun.em.api.topology.EMSnmpAgentDn` class uniquely identifies a SNMP agent.

## 4.32.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObjectDn
      |
      +----com.sun.em.api.topology.EMSnmpAgentDn
```

## 4.32.2 Constructors

`EMSnmpAgentDn`

Creates an `EMSnmpAgentDn` with the specified system name and agent name.

```
public EMSnmpAgentDn(String systemName, String uniqueName)
```

*systemName* is the name of the MIS where the SNMP agent is stored.

*uniqueName* is the unique name of the SNMP agent within the MIS.

## 4.32.3 Methods

`equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMSnmpAgentDn` object that identifies the same SNMP agent as this object.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides `equals` in class `Object`.

## compareTo

Compares this `EMSnmpAgentDn` with another object that implements `Comparable` interface. Order is determined by first lexicographically comparing the system name, and then the unique name if necessary.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical. Less than 0 if this object is 'less than' the specified object. Greater than 0 if this object is 'greater than' the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMSnmpAgentDn`.

## getSystemName

Returns the name of the MIS where the SNMP agent is stored.

```
public String getSystemName()
```

Returns the MIS name.

Overrides *getSystemName* in class `EMObjectDn`.

## getUniqueName

Returns the name of the SNMP agent. This name is unique within the MIS.

```
public String getUniqueName()
```

Returns the unique name of the SNMP agent.

Overrides *getUniqueName* in class `EMObjectDn`.

hashCode

Returns a hashcode for this object.

```
public int hashCode()
```

Returns the hashcode.

Overrides hashCode in class Object.

toString

Returns a String representation of the EMSnmpAgentDn.

```
public String toString()
```

Returns the String representation.

Overrides toString in class Object.

---

## 4.33 EMSnmpAgentManagementProtocol Class

```
public class EMSnmpAgentManagementProtocol
```

```
extends Object implements Serializable
```

The `com.sun.em.api.topology.EMSnmpAgentManagementProtocol` class represents the Internet management protocol used by a proxy agent to manage devices.

## 4.33.1 Variables

SNMP\_V1

The SNMP\_V1 protocol means that the agent is using SNMP version 1 as management protocol.

```
public static final EMSnmpAgentManagementProtocol SNMP_V1
```

SNMP\_V2

The SNMP\_V2 protocol means that the agent is using SNMP version 2 as management protocol. Note that SNMP\_V2 is not supported yet.

```
public static final EMSnmpAgentManagementProtocol SNMP_V2
```

## 4.33.2 Methods

equals

Compares this `EMSnmpAgentManagementProtocol` against the specified object. The result is true if, and only if, the argument is not null and is an `EMSnmpAgentManagementProtocol` object with the same value as this `EMSnmpAgentManagementProtocol`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides `equals` in class `Object`.

toString

Returns a String representation of the `EMSnmpAgentManagementProtocol`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `Object`.

---

## 4.34 EMTopoNode Class

`public class EMTopoNode`

`extends EMObject implements Cloneable, Serializable`

The `com.sun.em.api.topology.EMTopoNode` class represents a topology node, which is the unit of management in Solstice EM. Using the standard POC methods, you can create, delete, and compare topology nodes. Using the `EMTopoNode`'s access methods you can get and set the name, topology pathname, logical and geographical location, topology type, and associated managed objects and their corresponding CMIP, RPC, and/or SNMP agent objects among other attributes. The `EMTopoNode` class also provides a callback mechanism to notify clients when a topology node has been created, deleted, or had one or more attributes changed.

### 4.34.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObject
      |
      +----com.sun.em.api.topology.EMTopoNode
```

## 4.34.2 Constructors

### EMTopoNode

Creates an instance of `EMTopoNode` without initializing it to a particular topology node. The version of the constructor is typically used when creating topology nodes, although you can use the `setDn()` method to set the DN attribute after construction time.

```
public EMTopoNode(EMTopoPlatform platform)
```

*platform* is the Topology API platform.

### EMTopoNode

Creates an instance of `EMTopoNode` to represent a particular topology node.

```
public EMTopoNode(EMTopoPlatform platform, EMTopoNodeDn dn)
```

*platform* is the Topology API platform.

*dn* is the unique identifier of the topology node.

## 4.34.3 Methods

### addEMTopoNodeListener

Adds the listener to the list of objects to be called when a topology node is created, deleted, or changed.

```
public static void addEMTopoNodeListener(  
    EMTopoPlatform platform, EMTopoNodeListener listener)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*listener* is listener of topology node events.



Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

See Also: `EMTopoNodeListener`

## `findNodesByManagedObject`

Returns all nodes whose `MANAGED_OBJECTS` attributes include the specified managed object. The nodes from both the local and remote MISs, that is, the list returned by `EMTopoPlatform.getSystemNames()`, are included in the search set.

```
public static EMTopoNodeDn[] t
    findNodesByManagedObjec (EMTopoPlatform platform, String
                               managedObjectDnSlashForm)
    throws EMTopoServiceException, EMInvalidArgException
```

*platform* is the Topology API platform.

*managedObjectDnSlashForm* is the managed object fully distinguished name (FDN) in slash form, that is, `"/systemId=\"ultra\"/networkId=23/bstId=43"`.

Returns nodes that have the specified managed object.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

Throws `EMInvalidArgException` if *managedObjectDnSlashForm* is an invalid FDN.

## `findNodesByManagedObject`

Returns all nodes whose `MANAGED_OBJECTS` attributes includes the specified managed object. Only the nodes contained in the specified MIS systems are included in the search set.

```
public static EMTopoNodeDn[]
    findNodesByManagedObject(EMTopoPlatform platform, String
                               managedObjectDnSlashForm, String systemNames[])
    throws EMInvalidArgException, EMTopoServiceException
```

*platform* is the Topology API platform.

`managedObjectDnSlashForm` is the managed object *dn* in slash form, that is, `"/systemId=\"ultra\"/networkId=23/bstId=43"`

*systemNames* is the MIS systems to restrict the query to.

Returns nodes that have the specified managed object.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMInvalidArgException` if one of the specified system names is not a valid system name of an MIS that is visible through the current `Platform` connection.

### `findNodesByName`

Returns all nodes whose `NAME` attribute equals the specified name. The nodes from both the local and remote MISs, that is, the list returned by `EMTopoPlatform.getSystemNames()`, are included in the search set.

```
public static EMTopoNodeDn[]  
    findNodesByName(EMTopoPlatform platform, String name)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*name* is the name to match.

Returns nodes with the given administrative name.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## findNodesByName

Returns all nodes whose `NAME` attribute equals the specified name. Only the nodes contained in the specified MIS systems are included in the search set.

```
public static EMTopoNodeDn[]  
    findNodesByNamem(EMTopoPlatform platform, String name,  
                     String systemNames[])  
    throws EMTopoServiceException, EMInvalidArgException
```

*platform* is the Topology API platform.

*name* is the name to match.

*systemNames* is the MIS systems to restrict the query to.

Returns nodes with the given administrative name.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMInvalidArgException` if one of the specified system names is not a valid system name of an MIS that is visible through the current Platform connection.

## findNodesByType

Returns all nodes whose `TYPE_NAME` attribute equals the specified type name. The nodes from both the local and remote MISs, that is, the list returned by `EMTopoPlatform.getSystemNames()`, are included in the search set.

```
public static EMTopoNodeDn[]  
    findNodesByType(EMTopoPlatform platform, String typeName)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*typeName* is the type name to match.

Returns nodes of the specified type.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## findNodesByType

Returns all nodes whose `TYPE_NAME` attribute equals the specified type name. Only the nodes contained in the specified MIS systems are included in the search set.

```
public static EMTopoNodeDn[]  
    findNodesByType(EMTopoPlatform platform, String typeName,  
                    String systemNames[])  
    throws EMTopoServiceException, EMInvalidArgException
```

*platform* is the Topology API platform.

*typeName* is the type name to match.

*systemNames* is the MIS systems to restrict the query to.

Returns nodes of the specified type.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMInvalidArgException` if one of the specified system names is not a valid system name of an MIS that is visible through the current Platform connection.

## findMOsByNodes

Returns the names of all the managed objects corresponding to the specified topology nodes in the specified MIS system. In other words, the returned managed object names are contained in the specified topology nodes'

`EMTopoNodeAttribute.MANAGED_OBJECTS` attribute.

```
public static MOName[]  
    findMOsByNodes(EMTopoPlatform platform, String systemName,  
                   int nodeIDs[], boolean needDNs)  
    throws EMTopoServiceException,loadNodesInView
```

*platform* is the Topology API platform.

*systemName* is the MIS system to restrict the query to.

*nodeIDs* is the group of topology nodes this query is performed on; topology node ID is the integer part of topology node DN.

*needDNs* indicates whether the return *MONames* should contain managed object names (FDNs) in addition to the internal managed object IDs. See *MOName* class for details.

Returns the managed object names corresponding to the specified topology nodes in the specified MIS system.

Throws *EMTopoServiceException* if there is an internal error in the topology service, or a fault in the communication link to the topology service.

### `loadNodesInView`

Returns all the nodes in the specified view. The returned nodes would only have the specified attributes filled in.

```
public static EMTopoNode[]  
    loadNodesInView(EMTopoPlatform platform, EMTopoNodeDn viewDn,  
                    EMTopoNodeAttributeSet attributes)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*viewDn* is the parent view.

*attributes* is the set specifying the attributes that will be returned.

Returns the nodes of the specified view with the specified attributes.

Throws *EMTopoServiceException* if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## findRootNodes

Returns all nodes named "Root". The nodes from both the local and remote MISs, (the list returned by `EMTopoPlatform.getSystemNames()`) are included in the search set.

```
public static EMTopoNodeDn[]  
    findRootNodes(EMTopoPlatform platform)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns the root nodes.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## findRootNodes

Returns all nodes named "Root". Only the nodes contained in the specified MIS systems are included in the search set.

```
public static EMTopoNodeDn[]  
    findRootNodes (EMTopoPlatform platform, String systemNames[])  
    throws EMTopoServiceException, EMInvalidArgException
```

*platform* is the Topology API platform.

*systemNames* is the MIS systems to restrict the query to.

Returns the root nodes.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMInvalidArgException` if one of the specified system names is not a valid system name of an MIS that is visible through the current `Platform` connection.

## getTopologyPathnames

Constructs all possible topology pathnames for the specified topology node name contained in the specified view. At a minimum, there will be one pathname for each parent view of `viewDn`. However, the actual number of pathnames may be higher since each parent can also have more than one parent continuing until the root of the topology graph "Root" is reached.

```
public static String[]
    getTopologyPathnames(EMTopoPlatform platform,
                        EMTopoNodeDn viewDn, String name)
    throws EMTopoServiceException, EMInvalidArgException
```

*platform* is the Topology API platform.

*viewDn* is the unique identifier of a topology node which is a view.

*name* is a topology node NAME. Note that the name does not have to be the name of a real topology node contained within *viewDn*.

Returns the topology pathnames of the view with the topology node name appended.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMInvalidArgException` if *viewDn* is not a view.

## getTopologyPathnamesOfView

Constructs all possible topology pathnames for the specified topology view. At a minimum, there will be one pathname for each parent view of *viewDn*. However, the actual number of pathnames may be higher since each parent can also have more than one parent continuing until the root of the topology graph "Root" is reached.

```
public static String[]
    getTopologyPathnamesOfView(EMTopoPlatform platform,
                              EMTopoNodeDn viewDn)
    throws EMTopoServiceException, EMInvalidArgException
```

*platform* is the Topology API platform.

*viewDn* is the unique identifier of a topology node which is a view.

Returns the topology pathnames of the view.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMInvalidArgException` if *viewDn* is not a view.

## isView

Returns true if the node's `TYPE_NAME` is a view type, that is, if `EMTopoType.isView(TYPE_NAME)` equals true. This method is more efficient than the client loading the `TYPE_NAME` and calling `EMTopoType.isView(TYPE_NAME)`.

```
public static boolean isView
                        (EMTopoPlatform platform, EMTopoNodeDn dn)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*dn* is the unique identifier of the topology node.

Returns true if the node's `TYPE_NAME` is a view type.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## loadNodes

Loads the specified attributes for each of the specified topology nodes and returns the result. When loading a large block of topology nodes, using `loadNodes()` is faster than creating an `EMTopoNode` and calling `EMTopoNode.loadSomeAttributes()` for each one.

```
public static EMTopoNode[]
    loadNodes(EMTopoPlatform platform, EMTopoNodeAttributeSet
            attributes, EMTopoNodeDn nodeDns[])

    throws EMTopoServiceException, EMUnknownObjectException
```

*platform* is the Topology API platform.



*attributes* is the attributes to load for each topology node.

*nodeDns* is the topology nodes to load.

Returns the cached attributes for the specified topology nodes.

Throws:

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMUnknownObjectException if the object EMTopoAttribute.DN does not exist.

EMAttributeDecodeException if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

## loadNodesInBatches

Asynchronously loads specified attributes for each of the specified topology nodes, calling the specified listener's `batchReceived()` method after each batch of topology nodes have been loaded.

```
public static void loadNodesInBatches
    (EMTopoPlatform platform, EMAttributeSet attributes, EMTopoNodeDn
     nodeDns[], int batchSize, EMTopoNodeBatchLoaderListener listener)
```

*platform* is the Topology API platform.

*attributes* is the attributes to load for each topology node.

*nodeDns* is the topology nodes to load.

*batchSize* is the number of nodes to load in each batch.

*listener* is the listener to notify after each batch is loaded.

See Also: EMTopoNodeBatchLoaderListener

## removeEMTopoNodeListener

Removes the specified listener from the list of objects to be called when a topology node is created, deleted, or changed.

```
public static void removeEMTopoNodeListener  
    (EMTopoPlatform platform, EMTopoNodeListener listener)  
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

*listener* is the listener of topology events.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

See Also: `EMTopoNodeListener`

## clearAllAttributes

Clears the cached values for all object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMTopoAttribute.DN` attribute which associates the `EMTopoNode` instance with a particular topology node object in the MIS. This method is useful when you want to reuse the `EMTopoNode` instance to access a different topology node object and do not want the previous values to remain in effect.

```
public void clearAllAttributes()
```

Overrides `clearAllAttributes` in class `EMObject`.

## clearSomeAttributes

Clears the cached values for the specified object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMTopoAttribute.DN` attribute which associates the *EMTopoNode* instance with a particular topology node object in the MIS.

This method is useful when you want to reuse a `EMTopoNode` instance to access a different proxy agent object and do not want the previous values to remain in effect.

```
public void clearSomeAttributes(EMAttributeSet attributes)
```

*attributes* is the object attributes to have their cached values cleared.

Overrides `clearSomeAttributes` in class `EMObject`.

## clone

Returns a clone of this `EMTopoNode` object.

```
public Object clone()
```

Returns a clone of this `EMTopoNode`.

Overrides `clone` in class `Object`.

## createWithAllAttributes

Creates a new topology node object in the MIS, storing all active attribute values in the object. Any attribute which was not given a value will take on a default value defined by the GDMO (generally null or empty string). In order for the create to succeed, the following attributes must be set:

`EMTopoNodeAttribute.NAME`

`EMTopoNodeAttribute.TYPE_NAME`

`EMTopoNodeAttribute.PARENTS`

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:

`EMTopoAttribute.DN`

`EMTopoNodeAttribute.TOPOLOGY_PATHNAMES`

`EMTopoNodeAttribute.CHILDREN`

`EMTopoNodeAttribute.VIEW_CHILDREN`

`EMTopoNodeAttribute.PROPAGATED_SEVERITY`

`EMTopoNodeAttribute.MONITOR_VISIBLE_CHILDREN`

`EMTopoNodeAttribute.MONITOR_HIDDEN_CHILDREN`

`EMTopoNodeAttribute.MONITOR_MAX_VISIBLE_CHILDREN`

```
public void createWithAllAttributes()  
    throws EMTopoServiceException
```

**Throws:**

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if any of the mandatory attributes are not set: `EMTopoNodeAttribute.NAME`, `EMTopoNodeAttribute.TYPE_NAME`, and `EMTopoNodeAttribute.PARENTS`.

Overrides `createWithAllAttributes` in class `EMObject`.

### `createWithSomeAttributes`

Creates a new object in the MIS, storing a subset of the active attribute values in the object. Only attributes specified in the parameter attributes will be stored in the new object, and then only if the attribute is active, that is, has been given a value. All other attributes will be given a default value defined by the GDMO, generally null or empty string. In order for the create to succeed, the following attributes must be set and members of the `EMAttributeSet` attributes:

`EMTopoNodeAttribute.NAME`

`EMTopoNodeAttribute.TYPE_NAME`

`EMTopoNodeAttribute.PARENTS`

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:

`EMTopoAttribute.DN`

`EMTopoNodeAttribute.TOPOLOGY_PATHNAMES`

`EMTopoNodeAttribute.CHILDREN`

`EMTopoNodeAttribute.VIEW_CHILDREN`

`EMTopoNodeAttribute.PROPAGATED_SEVERITY`

`EMTopoNodeAttribute.MONITOR_VISIBLE_CHILDREN`

`EMTopoNodeAttribute.MONITOR_HIDDEN_CHILDREN`

`EMTopoNodeAttribute.MONITOR_MAX_VISIBLE_CHILDREN`

If any of these attributes are members of the `EMAttributeSet` attributes, then an `EMAttributeNotCreatableException` will be thrown.

```
public void createWithSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException
```

*attributes* is subset of the `EMTopoNode`'s attributes to store in the new object.

**Throws:**

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if any of the mandatory attributes are not set: `EMTopoNodeAttribute.NAME`, `EMTopoNodeAttribute.TYPE_NAME`, and `EMTopoNodeAttribute.PARENTS`.

`EMAttributeNotCreatableException` if attributes contains any attributes which cannot be set at creation time.

Overrides `createWithSomeAttributes` in class `EMObject`.

## destroy

Deletes the object identified by `EMTopoAttribute.DN` from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

```
public void destroy() throws EMTopoServiceException,  
    EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMTopoAttribute.DN` does not exist.

Overrides `destroy` in class `EMObject`

## differences

Compares this `EMTopoNode` against the specified `EMTopoNode`, and returns the set of attributes for which the `EMTopoNodes` have different values or null if the `EMTopoNodes` are equal. If the argument *obj* is null or not an instance of `EMTopoNode`, then all active attributes of this `EMTopoNode` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMTopoNode` but not the other, or if the attribute is active for both `EMTopoNodes` but the values of the attribute are not equal.

```
public EMAttributeSet differences(EMObject obj)
```

*obj* is the object to compare against.

Returns the set of attributes for which the `EMTopoNodes` have different values or null if the `EMTopoNodes` are equal.

Overrides `differences` in class `EMObject`.

## differencesSubset

Compares this `EMTopoNode` against the specified `EMTopoNode`, and returns the set of attributes for which the `EMTopoNodes` have different values or null if the `EMTopoNodes` are equal. If the argument *obj* is null or not an instance of `EMTopoNode`, then all active attributes of this `EMTopoNode` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMTopoNode` but not the other, or if the attribute is active for both `EMTopoNodes` but the values of the attribute are not equal.

```
public EMAttributeSet  
    differencesSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the set of attributes to compare.

Returns the set of attributes for which the `EMTopoNodes` have different values or null if the `EMTopoNodes` are equal.

Overrides `differencesSubset` in class `EMObject`.

## equals

Compares this `EMTopoNode` against the specified object. If the argument *obj* is null or not an instance of `EMTopoNode`, then the two objects are not equal. Otherwise, if the two `EMTopoNodes` have the same set of active attributes and the same value for each active attribute, then the `EMTopoNodes` are equal.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides `equals` in class `Object`.

## `equalsSubset`

Compares this `EMTopoNode` against the specified object, restricting the equality check to the specified attributes. If the argument *obj* is null or not an instance of `EMTopoNode`, then the two objects are not equal. Otherwise, if the two `EMTopoNodes` have the same set of active attributes out of the specified attributes, and the same value for each active attribute, then the `EMTopoNodes` are equal.

```
public boolean equalsSubset(EMObject obj,  
                           EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the subset of attributes.

Returns true if the objects are equal, otherwise returns false.

Overrides `equalsSubset` in class `EMObject`.

## `exists`

Checks to see if the object identified by `EMTopoAttribute.DN` exists.

```
public boolean exists() throws EMTopoServiceException
```

Returns true if the object exists.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

Overrides `exists` in class `EMObject`.



## getActiveAttributes

Returns the set of object attributes which have been given a value.

```
public EMAttributeSet getActiveAttributes()
```

Returns the set of active attributes.

Overrides `getActiveAttributes` in class `EMObject`.

## loadAllAttributes

Loads all attributes of the object identified by `EMTopoAttribute.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadAllAttributes() throws EMTopoServiceException,  
    EMUnknownObjectException
```

### Throws:

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `EMTopoAttribute.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadAllAttributes` in class `EMObject`.

## loadSomeAttributes

Loads the specified attributes of the object identified by `EMTopoAttribute.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to load from the MIS.

### Throws:

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `EMTopoAttribute.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadSomeAttributes` in class `EMObject`.

## newInstance

Returns a new instance of the `EMTopoNode` class without any attributes set.

```
public EMObject newInstance()
```

Returns the new object.

Overrides `newInstance` in class `EMObject`.

## storeAllAttributes

Stores all attributes into the object identified by `EMTopoAttribute.DN`. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that the following `EMTopoNode` attributes are read-only and therefore cannot be stored in the MIS:

`EMTopoNodeAttribute.TOPOLOGY_PATHNAMES`

`EMTopoNodeAttribute.CHILDREN`

`EMTopoNodeAttribute.VIEW_CHILDREN`

`EMTopoNodeAttribute.PROPAGATED_SEVERITY`

`EMTopoNodeAttribute.MONITOR_HIDDEN_CHILDREN`

`EMTopoNodeAttribute.MONITOR_MAX_VISIBLE_CHILDREN`

These attributes are ignored even if they have cached values.

```
public void storeAllAttributes() throws EMTopoServiceException,
    EMUnknownObjectException
```

### Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMUnknownObjectException` if the object `EMTopoAttribute.DN` does not exist.

`EMAttributeEncodeException` if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

Overrides `storeAllAttributes` in class `EMObject`

## storeSomeAttributes

Stores the specified attributes into the object identified by `EMTopoAttribute.DN`. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that the following `EMTopoNode` attributes are read-only and therefore cannot be stored in the MIS:

`EMTopoNodeAttribute.TOPOLOGY_PATHNAMES`

`EMTopoNodeAttribute.CHILDREN`

`EMTopoNodeAttribute.VIEW_CHILDREN`

`EMTopoNodeAttribute.PROPAGATED_SEVERITY`

`EMTopoNodeAttribute.MONITOR_HIDDEN_CHILDREN`

`EMTopoNodeAttribute.MONITOR_MAX_VISIBLE_CHILDREN`

If any of these attributes are members of the *EMAttributeSet* attributes, then an *EMAttributeNotStoreableException* will be thrown.

```
public void storeSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to store in the MIS.

### Throws:

*EMAttributeNotSetException* if the `EMTopoAttribute.DN` attribute is not set.

*EMAttributeNotStoreableException* if attributes contains any attributes which cannot be set at creation time.

*EMUnknownObjectException* if the object `EMTopoAttribute.DN` does not exist.

*EMTopoServiceException* if there is an internal error in the topology service, or a fault in the communication link to the topology service.

*EMAttributeEncodingException* if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

Overrides `storeSomeAttributes` in class `EMObject`.

## getChildren

Returns the `EMTopoNodeAttribute.CHILDREN` attribute.

```
public EMTopoNodeDn[] getChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `CHILDREN`

## getCmipAgents

Returns the `EMTopoNodeAttribute.CMIP_AGENTS` attribute.

```
public EMCmipAgentDn[] getCmipAgents()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `CMIP_AGENTS`

## getDisplayStatuses

Returns the `EMTopoNodeAttribute.DISPLAY_STATUSES` attribute.

```
public EMTopoNodeDisplayStatus[] getDisplayStatuses()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `DISPLAY_STATUSES`

## getDn

Returns the `EMTopoNodeAttribute.DN` attribute.

```
public EMObjectDn getDn()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getDn` in class `EMObject`.

See Also: `DN`

## getGeographicalLocation

Returns the `EMTopoNodeAttribute.GEOGRAPHICAL_LOCATION` attribute.

```
public EMTopoNodeGeoLocation getGeographicalLocation()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `GEOGRAPHICAL_LOCATION`

## getLayerName

Returns the `EMTopoNodeAttribute.LAYER_NAME` attribute.

```
public String getLayerName()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `LAYER_NAME`

## getLinks

Returns the `EMTopoNodeAttribute.LINKS` attribute.

```
public EMTopoNodeDn[] getLinks()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `LINKS`

## getLogicalLocation

Returns the logical location of the topology node in the specified parent view.

```
public EMTopoNodeLocation  
    getLogicalLocation(EMTopoNodeDn parentDn)  
    throws EMInvalidArgException
```

Returns the logical location.

Throws:

`EMAttributeNotSetException` if the attribute has not been set in the cache.

`EMInvalidArgException` if there is no location for the specified parent view in the `EMTopoNodeAttribute.LOGICAL_LOCATIONS` attribute.

See Also: `LOGICAL_LOCATIONS`

## getLogicalLocations

Returns the `EMTopoNodeAttribute.LOGICAL_LOCATIONS` attribute.

```
public EMTopoNodeLocationInParent[] getLogicalLocations()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `LOGICAL_LOCATIONS`

## getManagedObjects

Returns the `EMTopoNodeAttribute.MANAGED_OBJECTS` attribute.

```
public String[] getManagedObjects()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MANAGED_OBJECTS`

## getMonitorHiddenChildren

Returns the `EMTopoNodeAttribute.MONITOR_HIDDEN_CHILDREN` attribute.

```
public EMTopoNodeDn[] getMonitorHiddenChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MONITOR_HIDDEN_CHILDREN`



## getMonitorMaxVisibleChildren

Returns the `EMTopoNodeAttribute.MONITOR_MAX_VISIBLE_CHILDREN` attribute.

```
public Integer getMonitorMaxVisibleChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MONITOR_MAX_VISIBLE_CHILDREN`

## getMonitorRotation

Returns the `EMTopoNodeAttribute.MONITOR_ROTATION` attribute.

```
public Integer getMonitorRotation()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MONITOR_ROTATION`

## getMonitorVisibleChildren

Returns the `EMTopoNodeAttribute.MONITOR_VISIBLE_CHILDREN` attribute.

```
public EMTopoNodeDn[] getMonitorVisibleChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `MONITOR_VISIBLE_CHILDREN`

## getArrayVisibleChildren

Returns the `EMTopoNodeAttribute.ARRAY_VISIBLE_CHILDREN` attribute.

```
public EMTopoNodeDn[] getArrayVisibleChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ARRAY_VISIBLE_CHILDREN`

## getArrayHiddenChildren

Returns the `EMTopoNodeAttribute.ARRAY_HIDDEN_CHILDREN` attribute.

```
public EMTopoNodeDn[] getArrayHiddenChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ARRAY_HIDDEN_CHILDREN`

## getArrayCellSize

Returns the `EMTopoNodeAttribute.ARRAY_CELL_SIZE` attribute.

```
public EMTopoNodeArrayCellSize getArrayCellSize()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ARRAY_CELL_SIZE`

## getArrayOrientation

Returns the `EMTopoNodeAttribute.ARRAY_ORIENTATION` attribute.

```
public EMTopoNodeArrayOrientation getArrayOrientation()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ARRAY_ORIENTATION`

## getArrayNumColumns

Returns the `EMTopoNodeAttribute.ARRAY_NUM_COLUMNS` attribute.

```
public Integer getArrayNumColumns()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ARRAY_NUM_COLUMNS`

## getBusLogicalLocations

Returns the `EMTopoNodeAttribute.BUS_LOGICAL_LOCATIONS` attribute.

```
public EMTopoNodeLocation[] getBusLogicalLocations()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `BUS_LOGICAL_LOCATIONS`

## getName

Returns the `EMTopoNodeAttribute.NAME` attribute.

```
public String getName()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `NAME`

## getParents

Returns the `EMTopoNodeAttribute.PARENTS` attribute.

```
public EMTopoNodeDn[] getParents()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `PARENTS`

## getPropagatePeers

Returns the `EMTopoNodeAttribute.PROPAGATE_PEERS` attribute.

```
public EMTopoNodeDn[] getPropagatePeers()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `PROPAGATE_PEERS`

## getPropagatedSeverity

Returns the `EMTopoNodeAttribute.PROPAGATED_SEVERITY` attribute.

```
public EMSeverity getPropagatedSeverity()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `PROPAGATED_SEVERITY`

## getRpcAgents

Returns the `EMTopoNodeAttribute.RPC_AGENTS` attribute.

```
public EMRpcAgentDn[] getRpcAgents()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `RPC_AGENTS`

## getSeverity

Returns the `EMTopoNodeAttribute.SEVERITY` attribute.

```
public EMSeverity getSeverity()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SEVERITY`

## getSnmpAgents

Returns the `EMTopoNodeAttribute.SNMP_AGENTS` attribute.

```
public EMSnmpAgentDn[] getSnmpAgents()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SNMP_AGENTS`

## getState

Returns the `EMTopoNodeAttribute.STATE` attribute.

```
public Integer getState()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `STATE`

## getTopologyPathnames

Returns the `EMTopoNodeAttribute.TOPOLOGY_PATHNAMES` attribute.

```
public String[] getTopologyPathnames()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `TOPOLOGY_PATHNAMES`

## getTypeName

Returns the `EMTopoNodeAttribute.TYPE_NAME` attribute.

```
public String getTypeName()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `TYPE_NAME`

## getUserData

Returns the `EMTopoNodeAttribute.USER_DATA` attribute.

```
public EMTopoNodeUserDatum[] getUserData()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `USER_DATA`

## getViewBackgroundImageFilename

Returns the `EMTopoNodeAttribute.VIEW_BACKGROUND_IMAGE_FILENAME` attribute.

```
public String getViewBackgroundImageFilename()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `VIEW_BACKGROUND_IMAGE_FILENAME`

## getViewChildren

Returns the `EMTopoNodeAttribute.VIEW_CHILDREN` attribute.

```
public EMTopoNodeDn[] getViewChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `VIEW_CHILDREN`

## getViewDefaultGeoArea

Returns the `EMTopoNodeAttribute.VIEW_DEFAULT_GEO_AREA` attribute.

```
public EMTopoNodeViewDefaultGeoArea getViewDefaultGeoArea()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `VIEW_DEFAULT_GEO_AREA`

## getViewMapConfigFilename

Returns the `EMTopoNodeAttribute.VIEW_MAP_CONFIG_FILENAME` attribute.

```
public String getViewMapConfigFilename()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `VIEW_MAP_CONFIG_FILENAME`



## isSeverityPropagated

Returns the `EMTopoNodeAttribute.IS_SEVERITY_PROPAGATED` attribute.

```
public Boolean isSeverityPropagated()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `IS_SEVERITY_PROPAGATED`

## setDisplayStatuses

Sets the `EMTopoNodeAttribute.DISPLAY_STATUSES` attribute.

```
public void setDisplayStatuses  
            (EMTopoNodeDisplayStatus displayStatuses[])
```

*displayStatuses* is the attribute value.

Throws `NullPointerException` if *displayStatuses* is null.

See Also: `DISPLAY_STATUSES`

## setDn

Sets the `EMTopoAttribute.DN` attribute.

```
public void setDn(EMObjectDn dn)
```

*dn* is the attribute value.

Throws:

`NullPointerException` if *dn* is null.

`ClassCastException` if *dn* is not an instance of `EMTopoNodeDn`.

Overrides `setDn` in class `EMObject`.

See Also: `DN`

## setGeographicalLocation

Sets the `EMTopoNodeAttribute.GEOGRAPHICAL_LOCATION` attribute.

```
public void setGeographicalLocation  
            (EMTopoNodeGeoLocation geoLocation)
```

*geoLocation* is the attribute value.

Throws `NullPointerException` if *geoLocation* is null.

See Also: `GEOGRAPHICAL_LOCATION`

## setIsSeverityPropagated

Sets the `EMTopoNodeAttribute.IS_SEVERITY_PROPAGATED` attribute.

```
public void setIsSeverityPropagated(Boolean isSeverityPropagated)
```

*isSeverityPropagated* is the attribute value.

Throws `NullPointerException` if *isSeverityPropagated* is null.

See Also: `IS_SEVERITY_PROPAGATED`

## setLayerName

Sets the `EMTopoNodeAttribute.LAYER_NAME` attribute.

```
public void setLayerName(String layerName)
```

*layerName* is the attribute value.

Throws `NullPointerException` if *layerName* is null.

See Also: `LAYER_NAME`

## setLinks

Sets the `EMTopoNodeAttribute.LINKS` attribute.

```
public void setLinks(EMTopoNodeDn links[])
```

*links* is the attribute value.

Throws `NullPointerException` if *links* is null.

See Also: `LINKS`

## setLogicalLocations

Sets the `EMTopoNodeAttribute.LOGICAL_LOCATIONS` attribute.

```
public void setLogicalLocations  
            (EMTopoNodeLocationInParent locations[])
```

*locations* is the attribute value.

Throws `NullPointerException` if *locations* is null.

See Also: `LOGICAL_LOCATIONS`

## setManagedObjects

Sets the `EMTopoNodeAttribute.MANAGED_OBJECTS` attribute.

```
public void setManagedObjects(String managedObjects[])
```

*managedObjects* is the attribute value.

Throws `NullPointerException` if *managedObjects* is null.

See Also: `MANAGED_OBJECTS`

## setMonitorRotation

Sets the `EMTopoNodeAttribute.MONITOR_ROTATION` attribute.

```
public void setMonitorRotation(Integer monitorRotation)
```

*monitorRotation* is the attribute value.

Throws `NullPointerException` if *monitorRotation* is null.

See Also: `MONITOR_ROTATION`

## setMonitorVisibleChildren

Sets the `EMTopoNodeAttribute.MONITOR_VISIBLE_CHILDREN` attribute.

```
public void setMonitorVisibleChildren  
                (EMTopoNodeDn monitorVisibleChildren[ ])  
    throws EInvalidArgException
```

*monitorVisibleChildren* is the attribute value.

Throws:

`NullPointerException` if *monitorVisibleChildren* is null.

`EInvalidArgException` if maximum number of visible children is exceeded.

See Also: `MONITOR_VISIBLE_CHILDREN`

## setArrayVisibleChildren

Sets the `EMTopoNodeAttribute.ARRAY_VISIBLE_CHILDREN` attribute.

```
public void setArrayVisibleChildren  
                (EMTopoNodeDn arrayVisibleChildren[ ])
```

*arrayVisibleChildren* is the attribute value.

Throws `NullPointerException` if *arrayVisibleChildren* is null.

See Also: `ARRAY_VISIBLE_CHILDREN`

## addArrayVisibleChild

Adds the specified `arrayVisibleChild` to the `EMTopoNodeAttribute.ARRAY_VISIBLE_CHILDREN` attribute.

```
public void addArrayVisibleChild(EMTopoNodeDn arrayVisibleChild)
```

*arrayVisibleChild* is the attribute value.

See Also: `ARRAY_VISIBLE_CHILDREN`

## removeArrayVisibleChild

Removes the specified `arrayVisibleChild` from the `EMTopoNodeAttribute.ARRAY_VISIBLE_CHILDREN` attribute.

```
public void removeArrayVisibleChild  
                (EMTopoNodeDn arrayVisibleChild)
```

*arrayVisibleChild* is the attribute value.

See Also: `ARRAY_VISIBLE_CHILDREN`

## setArrayCellSize

Sets the `EMTopoNodeAttribute.ARRAY_CELL_SIZE` attribute.

```
public void setArrayCellSize(EMTopoNodeArrayCellSize arrayCellSize)
```

*arrayCellSize* is the attribute value.

Throws `NullPointerException` if *arrayCellSize* is null.

See Also: `ARRAY_CELL_SIZE`

## setArrayOrientation

Sets the `EMTopoNodeAttribute.ARRAY_ORIENTATION` attribute.

```
public void setArrayOrientation  
            (EMTopoNodeArrayOrientation arrayOrientation)
```

*arrayOrientation* is the attribute value.

Throws `NullPointerException` if *arrayOrientation* is null.

See Also: `ARRAY_ORIENTATION`

## setArrayNumColumns

Sets the `EMTopoNodeAttribute.ARRAY_NUM_COLUMNS` attribute.

```
public void setArrayNumColumns(Integer arrayNumColumns)
```

*arrayNumColumns* is the attribute value.

Throws `NullPointerException` if *arrayNumColumns* is null.

See Also: `ARRAY_NUM_COLUMNS`

## setBusLogicalLocations

Sets the `EMTopoNodeAttribute.BUS_LOGICAL_LOCATIONS` attribute.

```
public void setBusLogicalLocations  
            (EMTopoNodeLocation busLogicalLocations[])
```

*busLogicalLocations* is the attribute value.

Throws `NullPointerException` if *busLogicalLocations* is null.

See Also: `BUS_LOGICAL_LOCATIONS`

## setName

Sets the `EMTopoNodeAttribute.NAME` attribute.

```
public void setName(String name)
```

*name* is the attribute value.

Throws `NullPointerException` if *name* is null.

See Also: `NAME`

## setParents

Sets the `EMTopoNodeAttribute.PARENTS` attribute.

```
public void setParents(EMTopoNodeDn parents[])
```

*parents* is the attribute value.

Throws `NullPointerException` if *parents* is null.

See Also: `PARENTS`

## setPropagatePeers

Sets the `EMTopoNodeAttribute.PROPAGATE_PEERS` attribute.

```
public void setPropagatePeers(EMTopoNodeDn propagatePeers[])
```

*propagatePeers* is the attribute value.

Throws `NullPointerException` if *propagatePeers* is null.

See Also: `PROPAGATE_PEERS`

## setState

Sets the `EMTopoNodeAttribute.STATE` attribute.

```
public void setState(Integer state)
```

*state* is the attribute value.

Throws `NullPointerException` if *state* is null.

See Also: `STATE`

## setTypeName

Sets the `EMTopoNodeAttribute.TYPE_NAME` attribute.

```
public void setTypeName(String typeName)
```

*typeName* is the attribute value.

Throws `NullPointerException` if *typeName* is null.

See Also: `TYPE_NAME`

## setUserData

Sets the `EMTopoNodeAttribute.USER_DATA` attribute.

```
public void setUserData(EMTopoNodeUserDatum userData[])
```

*userData* is the attribute value.

Throws `NullPointerException` if *userData* is null.

See Also: `USER_DATA`



## setViewBackgroundImageFilename

Sets the `EMTopoNodeAttribute.VIEW_BACKGROUND_IMAGE_FILENAME` attribute.

```
public void setViewBackgroundImageFilename(String filename)
```

*filename* is the attribute value.

Throws `NullPointerException` if *filename* is null.

See Also: `VIEW_BACKGROUND_IMAGE_FILENAME`

## setViewMapConfigFilename

Sets the `EMTopoNodeAttribute.VIEW_MAP_CONFIG_FILENAME` attribute.

```
public void setViewMapConfigFilename(String filename)
```

*filename* is the attribute value.

Throws `NullPointerException` if *filename* is null.

See Also: `VIEW_MAP_CONFIG_FILENAME`

## setViewDefaultGeoArea

Sets the `EMTopoNodeAttribute.VIEW_DEFAULT_GEO_AREA` attribute.

```
public void setViewDefaultGeoArea  
            (EMTopoNodeViewDefaultGeoArea defaultGeoArea)
```

*defaultGeoArea* is the attribute value.

Throws `NullPointerException` if *defaultGeoArea* is null.

See Also: `VIEW_DEFAULT_GEO_AREA`

## addEMIndividualNodeListener

Adds the listener to the list of objects to be called when this topology node is changed or deleted.

```
public void addEMIndividualNodeListener  
            (EMIndividualNodeListener listener)  
    throws EMTopoServiceException
```

*listener* is listener of topology node events.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

See Also: `EMIndividualNodeListener`

## removeEMIndividualNodeListener

Removes the specified listener from the list of objects to be called when this topology node is changed or deleted.

```
public void removeEMIndividualNodeListener  
            (EMIndividualNodeListener listener)  
    throws EMTopoServiceException
```

*listener* is listener of topology events.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

See Also: `EMIndividualNodeListener`

## toString

Returns a String representation of the `EMTopoNode`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `Object`.

---

## 4.35 EMTopoNodeArrayCellSize Class

```
public class EMTopoNodeArrayCellSize
```

```
extends Object implements Cloneable, Serializable, Comparable
```

The `com.sun.em.api.topology.EMTopoNodeArrayCellSize` class is a holder class for the width (in characters) and height (in pixels) of an array cell. Because this is simply a holder class, the data members are public.

### 4.35.1 Variables

`width`

```
public int width
```

`height`

```
public int height
```

### 4.35.2 Constructors

```
EMTopoNodeArrayCellSize
```

Creates an instance of `EMTopoNodeArrayCellSize` with the specified width in characters and height in pixels.

```
public EMTopoNodeArrayCellSize(int width, int height)
```

*width* is the width in characters. Value 0 means the cell width will be set to the minimum width necessary for the widest cell label to be visible.

*height* is the height in pixels.

## 4.35.3 Methods

### `clone`

Return a clone of this `EMTopoNodeArrayCellSize` object.

```
public Object clone()
```

Returns a clone of this `EMTopoNodeArrayCellSize`.

Overrides `clone` in class `Object`.

### `equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMTopoNodeArrayCellSize` object that contains the same values for `width` and `height`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise returns false.

Overrides `equals` in class `Object`.

### `compareTo`

Compares this `EMTopoNodeArrayCellSize` with another object that implements `Comparable` interface. Order is determined by first comparing the `width`, then `height` if the widths are equal.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is less than the specified object, and greater than 0 if this object is greater than the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoNodeArrayCellSize`.

`toString`

Returns a `String` representation of the `EMTopoNodeArrayCellSize`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`

---

## 4.36 EMTopoNodeArrayOrientation Class

```
public class EMTopoNodeArrayOrientation
```

```
extends Object implements Serializable
```

The `com.sun.em.api.topology.EMTopoNodeArrayOrientation` class represents the orientation of an array, either horizontal or vertical. This indicates whether the topology nodes grouped by the array should be laid down row by row or column by column.

### 4.36.1 Variables

`HORIZONTAL`

The `HORIZONTAL` orientation means that the topology nodes grouped by the array will be laid down row by row.

```
public static final EMTopoNodeArrayOrientation HORIZONTAL
```

`VERTICAL`

The `VERTICAL` orientation means that the topology nodes grouped by the array will be laid down column by column.

```
public static final EMTopoNodeArrayOrientation VERTICAL
```

## 4.36.2 Methods

### `equals`

Compares this `EMTopoNodeArrayOrientation` against the specified object. The result is true if, and only if, the argument is not null and is a `EMTopoNodeArrayOrientation` object with the same value as this `EMTopoNodeArrayOrientation`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, false otherwise.

Overrides `equals` in class `Object`.

### `toString`

Returns a `String` representation of the `EMTopoNodeArrayOrientation`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.37 EMTopoNodeAttribute Class

```
public class EMTopoNodeAttribute
```

```
extends EMTopoAttribute implements Serializable
```

The `com.sun.em.api.topology.EMTopoNodeAttribute` class represents a single attribute of the `EMTopoNode` persistent object class (POC).

## 4.37.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
      |
      +----com.sun.em.api.topology.EMTopoAttribute
            |
            +----com.sun.em.api.topology.EMTopoNodeAttribute
```

## 4.37.2 Variables

### ARRAY\_VISIBLE\_CHILDREN

Subset of the `CHILDREN` list of nodes that should be included in the array node's cells when displayed in the Viewer. The `ARRAY_VISIBLE_CHILDREN` nodes are placed in order into the array cells according to `ARRAY_ORIENTATION`. Note that this attribute is valid only if the node is an array, that is, if `EMTopoType.isArray(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute ARRAY_VISIBLE_CHILDREN
```

### ARRAY\_HIDDEN\_CHILDREN

List of remaining nodes after `ARRAY_VISIBLE_CHILDREN` is subtracted from `CHILDREN`. These nodes do not appear in array cells, even if there are empty cells. Note that this attribute is valid only if the node is an array, that is, if `EMTopoType.isArray(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute ARRAY_HIDDEN_CHILDREN
```

## ARRAY\_ORIENTATION

The orientation of the array, either horizontal or vertical. It indicates whether the topology nodes grouped by the array should be laid down row by row or column by column. Note that this attribute is valid only if the node is an array, that is, if `EMTopoType.isArray(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute ARRAY_ORIENTATION
```

## ARRAY\_NUM\_COLUMNS

The number of columns or the number of rows for the horizontal or vertical orientation, respectively. Note that this attribute is valid only if the node is an array, that is, if `EMTopoType.isArray(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute ARRAY_NUM_COLUMNS
```

## ARRAY\_CELL\_SIZE

The width (in characters) and height (in pixels) of the array. Note that this attribute is valid only if the node is an array, that is, if `EMTopoType.isArray(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute ARRAY_CELL_SIZE
```

## BUS\_LOGICAL\_LOCATIONS

List of (x,y) points which define the bus's shape. The points are constrained so that all line segments are alternately horizontal or vertical. Note that this attribute is valid only if the node is bus, that is, if `EMTopoType.isBus(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute BUS_LOGICAL_LOCATIONS
```



## CHILDREN

List of topology nodes that are contained by this node.

```
public static final EMTopoNodeAttribute CHILDREN
```

## CMIP\_AGENTS

List of CMIP agents which have managed objects listed as part of **MANAGED\_OBJECTS** attribute.

```
public static final EMTopoNodeAttribute CMIP_AGENTS
```

## DISPLAY\_STATUSES

A list of user-defined string labels and integer value pairs, that for example, "CPUUsage", 45. This attribute can be used by developers to store a limited amount of integer data with each topology node.

```
public static final EMTopoNodeAttribute DISPLAY_STATUSES
```

## GEOGRAPHICAL\_LOCATION

The latitude and longitude in degrees floating-point of the location of this node, for example, 45.6780 degrees latitude, -152.234 degrees longitude.

```
public static final EMTopoNodeAttribute GEOGRAPHICAL_LOCATION
```

## IS\_SEVERITY\_PROPAGATED

If true, then the node's severity will be propagated to each of its parents and each of its **PROPAGATE\_PEERS** where it will factor in the calculation of their **PROPAGATED\_SEVERITY**.

```
public static final EMTopoNodeAttribute IS_SEVERITY_PROPAGATED
```

## LAYER\_NAME

The name of the logical layer that the node belongs to.

```
public static final EMTopoNodeAttribute LAYER_NAME
```

## LINKS

For links (topology nodes with `TYPE_NAME` equal to `EMTopoTypeDn.LINK`), `LINKS` is a list of topology nodes that the link is connected to. For non-link topology nodes, `LINKS` is a list of links the topology node is connected to.

```
public static final EMTopoNodeAttribute LINKS
```

## LOGICAL\_LOCATIONS

A list of parent node-coordinate pairs which locate a node within each parent node's view in a logical coordinate space. Note that a node can have a different logical coordinate for each parent that contains it, whereas the node can only have one geographical coordinate.

```
public static final EMTopoNodeAttribute LOGICAL_LOCATIONS
```

## MANAGED\_OBJECTS

List of managed object DNs in ASCII slash format associated with this node. Note that a managed object may be associated with multiple nodes. To find out the topology nodes that a managed object *dn* is associated with, call `EMTopoPlatform.findNodesByManagedObject()`.

```
public static final EMTopoNodeAttribute MANAGED_OBJECTS
```

## MONITOR\_HIDDEN\_CHILDREN

List of remaining nodes after `MONITOR_VISIBLE_CHILDREN` is subtracted from `CHILDREN`. These nodes do not appear in a monitor section, even if there are empty sections. Note that this attribute is valid only if the node is a monitor, that is, if `EMTopoType.isMonitor(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute MONITOR_HIDDEN_CHILDREN
```

## MONITOR\_MAX\_VISIBLE\_CHILDREN

Maximum number of sections supported by the particular type of monitor. Note that this attribute is valid only if the node is a monitor, that is, if `EMTopoType.isMonitor(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute  
                                MONITOR_MAX_VISIBLE_CHILDREN
```

## MONITOR\_ROTATION

Number of degrees to rotate the monitor node when displaying in the Viewer's canvas. The starting point for the rotation is at 12 o'clock. Note that this attribute is valid only if the node is a monitor, that is, if `EMTopoType.isMonitor(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute MONITOR_ROTATION
```

## MONITOR\_VISIBLE\_CHILDREN

Subset of the `CHILDREN` list of nodes that should be included in the monitor node's sections when displayed in the Viewer. The `MONITOR_VISIBLE_CHILDREN` nodes are placed, in order, into the monitor sections, starting at 12 o'clock and moving clockwise until all monitor sections are filled or there are no more nodes in `MONITOR_VISIBLE_CHILDREN`. Note that this attribute is valid only if the node is a monitor, that is, if `EMTopoType.isMonitor(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute MONITOR_VISIBLE_CHILDREN
```

## NAME

The administrative name of this node. Note that the `NAME` is not unique; multiple topology nodes may have the same name. To find out the topology nodes that a managed object `dn` is associated with, call

`EMTopoPlatform.findNodesByName()`. Note that the name "Root" is reserved for the topology node that is the root of the topology graph.

```
public static final EMTopoNodeAttribute NAME
```

## PARENTS

List of topology nodes that contain this node in the topology directed acyclic graph (DAG).

```
public static final EMTopoNodeAttribute PARENTS
```

## PROPAGATE\_PEERS

List of topology nodes to propagate this topology node's severity to if `IS_SEVERITY_PROPAGATED` is true.

```
public static final EMTopoNodeAttribute PROPAGATE_PEERS
```

## PROPAGATED\_SEVERITY

The highest severity amongst the topology node's severity, the severities of all the node's children whose `IS_SEVERITY_PROPAGATED` attribute is true, and the severities of all nodes whose `PROPAGATE_PEERS` attribute include this node and `IS_SEVERITY_PROPAGATED` attribute is true. Note that normally an application never sets the `PROPAGATED_SEVERITY` attribute; the Alarm Service automatically updates the `PROPAGATED_SEVERITY` attribute based on the above criteria.

```
public static final EMTopoNodeAttribute PROPAGATED_SEVERITY
```

## RPC\_AGENTS

List of RPC agents which have managed objects listed as part of the **MANAGED\_OBJECTS** attribute.

```
public static final EMTopoNodeAttribute RPC_AGENTS
```

## SNMP\_AGENTS

List of SNMP agents that have managed objects listed as part of the **MANAGED\_OBJECTS** attribute.

```
public static final EMTopoNodeAttribute SNMP_AGENTS
```

## STATE

Can be used to store an integer value.

```
public static final EMTopoNodeAttribute STATE
```

## SEVERITY

The highest severity alarm posted against any of the topology node's **MANAGED\_OBJECTS**. Note that normally an application never sets the **SEVERITY** attribute; the Alarm Service automatically updates the **SEVERITY** attribute to reflect the current outstanding alarms posted against the topology node.

```
public static final EMTopoNodeAttribute SEVERITY
```

## TOPOLOGY\_PATHNAMES

List of all topology pathnames for the node. At a minimum, there will be one pathname for each parent. However, the actual number of pathnames may be higher since each parent can also have more than one parent, for example,

`"/Root/Internet/129.146.74.0/host-45"`

`"/Root/hosts/host-45"`

```
public static final EMTopoNodeAttribute TOPOLOGY_PATHNAMES
```

## TYPE\_NAME

Type name of this node.

```
public static final EMTopoNodeAttribute TYPE_NAME
```

## USER\_DATA

A list of user-defined attribute name-value pairs. A single attribute name-value pair should appear for each attribute listed in

`EMTopoType.USER_DATA_ATTRIBUTE_NAMES` attribute of this node's `EMTopoType` identified by the `TYPE_NAME` attribute.

```
public static final EMTopoNodeAttribute USER_DATA
```

## VIEW\_BACKGROUND\_IMAGE\_FILENAME

Absolute pathname of the raster file image to be displayed when the Viewer is displaying this view node in logical view mode. Note that this attribute is valid only if the node is a view, that is if `EMTopoType.isView(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute  
                                VIEW_BACKGROUND_IMAGE_FILENAME
```

## VIEW\_CHILDREN

Subset of CHILDREN whose TYPE\_NAME is a view; that is, `EMTopoType.isView(TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute VIEW_CHILDREN
```

## VIEW\_DEFAULT\_GEO\_AREA

Default geographical area (specified as a center and view width in km) to be displayed when the `VIEW_MAP_CONFIG_FILENAME` is first displayed. Note that this attribute is valid only if the node is a view, that is, if `EMTopoType.isView(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute VIEW_DEFAULT_GEO_AREA
```

## VIEW\_MAP\_CONFIG\_FILENAME

Absolute pathname of geographical map configuration (GMC) file to be displayed when the Viewer is displaying this view node in geographical view mode. Note that this attribute is valid only if the node is a view, that is, if `EMTopoType.isView(platform, TYPE_NAME)` returns true.

```
public static final EMTopoNodeAttribute VIEW_MAP_CONFIG_FILENAME
```

## 4.37.3 Methods

### toString

Returns a String representation of the `EMTopoNodeAttribute`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `EMTopoAttribute`

---

## 4.38 EMTopoNodeAttributeSet Class

```
public class EMTopoNodeAttributeSet
```

```
extends EMAttributeSet
```

```
implements Cloneable, Serializable
```

The `com.sun.em.api.topology.EMTopoNodeAttributeSet` class implements is an abstract class which forms the basis for the attributes set classes of each `EMTopoNode`. `EMTopoNodeAttributeSet` is used in the Topology API to communicate which attributes of an `EMTopoNode` an API method should operate on.

### 4.38.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMAttributeSet
      |
      +----com.sun.em.api.topology.EMTopoNodeAttributeSet
```

### 4.38.2 Constructors

`EMTopoNodeAttributeSet`

Creates an `EMTopoNodeAttributeSet` that contains no attributes.

```
public EMTopoNodeAttributeSet()
```



## 4.38.3 Methods

`clone`

Returns a clone of this `EMTopoNodeAttributeSet` object.

```
public Object clone()
```

Overrides `clone` in class `EMAttributeSet`.

`elements`

Returns an enumeration of the attributes in this set.

```
public Enumeration elements()
```

Overrides `elements` in class `EMAttributeSet`.

---

## 4.39 EMTopoNodeBatchLoaderEvent Class

`public class EMTopoNodeBatchLoaderEvent`

`extends EventObject implements Cloneable, Serializable`

The `com.sun.em.api.topology.EMTopoNodeBatchLoaderEvent` class contains the event information for batch loading of topology nodes. When `EMTopoNodeBatchLoaderListener.batchReceived()` method is called, an instance of `EMTopoNodeBatchLoaderEvent` is passed as an argument. The event contains the `EMTopoNodes` that have been loaded in this batch.

See Also: `EMTopoNodeBatchLoaderListener`, `loadNodesInBatches`

## 4.39.1 Inheritance

```
java.lang.Object
|
+----java.util.EventObject
|
+----com.sun.em.api.topology.EMTopoNodeBatchLoaderEvent
```

## 4.39.2 Constructors

`EMTopoNodeBatchLoaderEvent`

Creates an instance of `EMTopoNodeBatchLoaderEvent`.

```
public EMTopoNodeBatchLoaderEvent
    (Object source, EMTopoNodenodes[])
```

*source* is the source of the event.

*nodes* is the nodes loaded in this batch.

## 4.39.3 Methods

`getNodes`

Returns the topology nodes from this batch. To find out how many topology nodes, call the array *size()* method.

```
public EMTopoNode[] getNodes()
```

Returns the nodes from this batch.

---

## 4.40 EMTopoNodeBatchLoaderListener Interface

```
public interface EMTopoNodeBatchLoaderListener
```

```
extends EventListener
```

The `com.sun.em.api.topology.EMTopoNodeBatchLoaderListener` listener is the interface for asynchronously loading arbitrary numbers of topology nodes in fixed-size batches.

See Also: `EMTopoNodeBatchLoaderEvent`, `loadNodesInBatches`

### 4.40.1 Methods

```
batchReceived
```

Invoked once *batchSize* number of topology nodes have been loaded.

```
public void batchReceived  
                (EMTopoNodeBatchLoaderEvent event)
```

*event* is the event information.

---

## 4.41 EMTopoNodeDisplayStatus Class

```
public class EMTopoNodeDisplayStatus
```

```
extends Object implements Cloneable, Serializable, Comparable
```

The `com.sun.em.api.topology.EMTopoNodeDisplayStatus` class is a holder class for the string label and integer value pairs which make up `EMTopoNode`'s `DISPLAY_STATUSES` attribute. Because this is simply a holder class, the data members are public.

See Also: `DISPLAY_STATUSES`, `getDisplayStatuses`, `setDisplayStatuses`

## 4.41.1 Variables

`label`

The label, that is, "CPU Usage".

```
public String label
```

`value`

The integer value associated with the label.

```
public int value
```

## 4.41.2 Constructors

`EMTopoNodeDisplayStatus`

Creates an instance of `EMTopoNodeDisplayStatus` with the specified label and value pair.

```
public EMTopoNodeDisplayStatus(String label, int value)
```

*label* is the label.

*value* is the value.

## 4.41.3 Methods

### clone

Returns a clone of this `EMTopoNodeDisplayStatus` object.

```
public Object clone()
```

Overrides `clone` in class `Object`.

### equals

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `DisplayStatus` object that contains the same values for label and value

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise returns false.

Overrides `equals` in class `Object`.

### compareTo

Compares this `EMTopoNodeDisplayStatus` with another object which implements `Comparable` interface. Order is determined by first lexicographically comparing the label and then the value if the labels are equal.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is less than the specified object, greater than 0 if this object is greater than the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoNodeDisplayStatus`.

toString

Returns a String representation of the `EMTopoNodeDisplayStatus`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `Object`.

---

## 4.42 EMTopoNodeDn Class

`public final class EMTopoNodeDn`

`extends EMOBJECTDn`

`implements Serializable, Comparable`

An instance of the `com.sun.em.api.topology.EMTopoNodeDn` class uniquely identifies a topology node.

### 4.42.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObjectDn
|
+----com.sun.em.api.topology.EMTopoNodeDn
```

## 4.42.2 Constructors

`EMTopoNodeDn`

Creates an `EMTopoNodeDn` with the specified system name and unique ID.

```
public EMTopoNodeDn(String systemName, int uniqueId)
```

*systemName* is the name of the MIS where the topology node is stored.

*uniqueId* is the unique identifier of the topology node within the MIS.

## 4.42.3 Methods

`equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMTopoNodeDn` object which identifies the same topology node as this object.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, false otherwise.

Overrides *equals* in class `Object`.

`compareTo`

Compares this `EMTopoNodeDn` with another object that implements `Comparable` interface. Order is determined by comparing the system name lexicographically, and then comparing the unique identifier.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is 'less than' the specified object, greater than 0 if this object is 'greater than' the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoNodeDn`.

### `getSystemName`

Returns the name of the MIS where the topology node is stored.

```
public String getSystemName()
```

Returns the MIS name.

Overrides `getSystemName` in class `EMObjectDn`.

### `getUniqueName`

Returns the integer identifier of the topology node as a string. This identifier is unique within the MIS.

```
public String getUniqueName()
```

Returns the unique identifier.

Overrides `getUniqueName` in class `EMObjectDn`.

### `getUniqueId`

```
public int getUniqueId()
```

Returns the integer identifier of the topology node. This identifier is unique within the MIS.

Returns the unique identifier.



hashCode

Returns a hashcode for this object.

```
public int hashCode()
```

Returns the hashcode.

Overrides hashCode in class Object.

toString

Returns a String representation of the `EMTopoNodeDn`.

```
public String toString()
```

Returns the String representation.

Overrides toString in class Object.

---

## 4.43 EMTopoNodeEvent Class

```
public class EMTopoNodeEvent
```

```
extends EventObject
```

```
implements Cloneable
```

The `com.sun.em.api.topology.EMTopoNodeEvent` class contains information on topology node creation, deletion, and change events. When `EMTopoNodeListener` `nodeCreated()`, `nodeDeleted()`, or `nodeChanged()` methods are called, they are passed an instance of `EMTopoNodeEvent` containing the event information. The event information includes the type of event (creation, deletion, change), the node *dn* the event occurred on, and for change events, an instance of `EMTopoNode` containing the new values of the modified attributes.

**See Also:** `EMTopoNodeListener`, `addEMTopoNodeListener`, `removeEMTopoNodeListener`

## 4.43.1 Inheritance

```
java.lang.Object
|
+----java.util.EventObject
|
+----com.sun.em.api.topology.EMTopoNodeEvent
```

## 4.43.2 Variables

OBJECT\_CREATED

A topology node was created in the MIS.

```
public static final int OBJECT_CREATED
```

OBJECT\_DELETED

A topology node was deleted in the MIS.

```
public static final int OBJECT_DELETED
```

OBJECT\_CHANGED

One or more attributes of a topology node were changed in the MIS.

```
public static final int OBJECT_CHANGED
```

## 4.43.3 Constructors

### EMTopoNodeEvent

Creates an instance of EMTopoNodeEvent.

```
public EMTopoNodeEvent  
    (Object source, int eventType, EMTopoNodeDn nodeDn)
```

*source* is the source of the event.

*eventType* is the type of event.

*nodeDn* is the unique identifier of the topology node the event occurred on.

### EMTopoNodeEvent

Creates an instance of EMTopoNodeEvent. This version of the constructor should only be used for OBJECT\_CHANGED events.

```
public EMTopoNodeEvent  
    (Object source, int eventType, EMTopoNodeDn nodeDn, EMTopoNode changes)
```

*source* is the object which is the source of the event.

*eventType* is the type of topology node event.

*nodeDn* is the unique identifier of the topology node the event occurred on.

*changes* is the new values of the modified attributes.

## 4.43.4 Methods

### `getEventType`

Returns the type of topology node event.

```
public int getEventType()
```

Returns type of topology node event.

### `getNodeDn`

Returns the unique identifier of the topology node the event occurred on.

```
public EMTopoNodeDn getNodeDn()
```

Returns unique identifier of topology node.

### `getChanges`

For `OBJECT_CHANGED` events, returns the new values of the modified attributes; otherwise, returns null. To find out which attributes were changed, call `EMTopoNode.getActiveAttributes()`. The normal `EMTopoNode` getter methods may then be used to get the new values of the active attributes.

```
public EMTopoNode getChanges()
```

Returns the new values of the modified attributes.

## isView

This method should only be used for `OBJECT_CHANGED` events. It returns true if the topology node represents a view; otherwise it returns false. This method is meant to save a callback to the server side when the information about the node being a view or not is needed.

```
public boolean isView()
```

Returns the boolean value indicating if topology node represents a view.

## getViewChildren

This method should only be used for `OBJECT_CHANGED` events and when the changed attributes include `EMTopoNodeAttribute.CHILDREN`. It returns a list of the view children node `Dns` of the topology node that the event is about. Note that its view children node `Dns` are only a subset of its children node `Dns`. This method is meant to save a call back to the server side when view children is needed.

```
public EMTopoNodeDn[] getViewChildren()
```

Returns the array of view children node `Dns` of the topology node

## toString

Returns a String representation of the `EMTopoNodeEvent`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `EventObject`.

---

## 4.44 EMTopoNodeGeoLocation Class

```
public class EMTopoNodeGeoLocation
```

```
extends Object implements Cloneable, Serializable
```

The `com.sun.em.api.topology.EMTopoNodeGeoLocation` class is a holder class for the longitude, latitude value of `EMTopoNode`'s `GEOGRAPHICAL_LOCATION` attribute. Because this is simply a holder class, the data members are public.

See Also: `GEOGRAPHICAL_LOCATION`, `getGeographicalLocation`, `setGeographicalLocation`

### 4.44.1 Variables

longitude

The longitude (x) coordinate. Valid range is -180.0 degrees to 180.0 degrees.

```
public double longitude
```

latitude

```
public double latitude
```

## 4.44.2 Constructors

`EMTopoNodeGeoLocation`

Creates an instance of `EMTopoNodeGeoLocation` with the specified longitude and latitude.

```
public EMTopoNodeGeoLocation(double longitude, double latitude)
```

*longitude* is the longitude.

*latitude* is the latitude.

## 4.44.3 Methods

`clone`

Returns a clone of this `EMTopoNodeGeoLocation` object.

```
public Object clone()
```

Returns a clone of this `EMTopoNodeGeoLocation`.

Overrides `clone` in class `Object`.

`equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMTopoNodeGeoLocation` object that contains the same values for longitude and latitude .

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise returns false.

Overrides `equals` in class `Object`.

`toString`

Returns a String representation of the `EMTopoNodeGeoLocation` object.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `Object`.

---

## 4.45 EMTopoNodeListener Interface

`public interface EMTopoNodeListener`

`extends EventListener`

The `com.sun.em.api.topology.EMTopoNodeListener` listener is the interface for receiving topology node events.

See Also: `EMTopoNodeEvent`, `addEMTopoNodeListener`, `removeEMTopoNodeListener`

### 4.45.1 Methods

`nodeCreated`

Invoked when a topology node is created in the MIS.

```
public void nodeCreated(EMTopoNodeEvent event)
```

*event* is the event information.



`nodeDeleted`

Invoked when a topology node is deleted from the MIS.

```
public abstract void nodeDeleted(EMTopoNodeEvent event)
```

*event* is the event information.

`nodeChanged`

Invoked when one or more attributes of a topology node were changed in the MIS.

```
public abstract void nodeChanged(EMTopoNodeEvent event)
```

*event* is the event information.

---

## 4.46 EMTopoNodeLocation Class

```
public class EMTopoNodeLocation
```

```
extends Object implements Cloneable, Serializable, Comparable
```

The `com.sun.em.api.topology.EMTopoNodeLocation` class is a holder class for the x, y, and z coordinates which mark a logical location. Because this is simply a holder class, the data members are public.

## 4.46.1 Variables

**x**

```
public int x
```

**y**

```
public int y
```

**z**

```
public int z
```

## 4.46.2 Constructors

**EMTopoNodeLocation**

Creates an instance of `EMTopoNodeLocation` with the specified `x`, `y`, and `z` coordinates.

```
public EMTopoNodeLocation(int x, int y, int z)
```

`x` is the `x` coordinate.

`y` is the `y` coordinate.

`z` is the `z` coordinate.

## 4.46.3 Methods

### `clone`

Return a clone of this `EMTopoNodeLocation` object.

```
public Object clone()
```

Returns a clone of this `EMTopoNodeLocation`.

Overrides `clone` in class `Object`.

### `equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMTopoNodeLocation` object that contains the same values for `x`, `y`, and `z`.

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise returns false.

Overrides `equals` in class `Object`.

### `compareTo`

Compares this `EMTopoNodeLocation` with another object which implements `Comparable` interface. Order is determined by first comparing the `x` coordinate, then `y` coordinate if the `x` coordinates are equal, and finally the `z` coordinate if both the `x` and `y` coordinates are equal.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is less than the specified object, greater than 0 if this object is greater than the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoNodeLocation`.

toString

Returns a String representation of the `EMTopoNodeLocation` object.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `Object`.

---

## 4.47 EMTopoNodeLocationInParent Class

`public class EMTopoNodeLocationInParent`

`extends Object implements Cloneable, Serializable, Comparable`

The `com.sun.em.api.topology.EMTopoNodeLocationInParent` class is a holder class for the node *dn* and logical location pairs which make up the `EMTopoNode`'s `LOGICAL_LOCATIONS` attribute. Because this is simply a holder class, the data members are public.

See Also: `LOGICAL_LOCATIONS`, `getLogicalLocation`, `getLogicalLocations`, `setLogicalLocations`

### 4.47.1 Variables

`parent`

The relevant topology node's logical view.

```
public EMTopoNodeDn parent
```

`location`

The logical location.

```
public EMTopoNodeLocation location
```

## 4.47.2 Constructors

`EMTopoNodeLocationInParent`

Creates an instance of `EMTopoNodeLocationInParent` with the specified view node and logical location.

```
public EMTopoNodeLocationInParent  
    (EMTopoNodeDn parent, EMTopoNodeLocation location)
```

*view* is the view node.

*location* is the logical location.

## 4.47.3 Methods

`clone`

Returns a clone of this `EMTopoNodeLocationInParent` object.

```
public Object clone()
```

Overrides `clone` in class `Object`.

## `equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `LocationInParent` object that contains the same values for parent and location

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise returns false.

Overrides *equals* in class `Object`.

## `compareTo`

Compares this `EMTopoNodeLocationInParent` with another object that implements `Comparable` interface. Order is determined by first comparing the parent *dn*, then the location if the parent *dns* are equal.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is less than the specified object, greater than 0 if this object is greater than the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoNodeLocationInParent`.

## `toString`

Returns a `String` representation of the `EMTopoNodeLocationInParent`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.48 EMTopoNodeUserDatum Class

```
public class EMTopoNodeUserDatum
```

```
extends Object implements Cloneable, Serializable, Comparable
```

The `com.sun.em.api.topology.EMTopoNodeUserDatum` class is a holder class for the attribute name and value pairs which make up `EMTopoNode`'s `USER_DATA` attribute. Because this is simply a holder class, the data members are public.

See Also: `USER_DATA`, `getUserData`, `setUserData`

### 4.48.1 Constructors

```
EMTopoNodeUserDatum
```

Creates an instance of `EMTopoNodeUserDatum` with the specified attribute name and value.

```
public EMTopoNodeUserDatum  
    (String attributeName, AbstractData value)
```

*attributeName* is the name of the attribute.

*value* is the attribute value.

### 4.48.2 Methods

```
getAttributeName
```

Returns the name of the user data attribute. It is the GDMO attribute name. In order to minimize possibility of namespace clashes, it should be a fully specified name with `documentName:attributeName`, for example, "Rec. X.721 | ISO/IEC 10165-2 : 1992":perceivedSeverity.

```
public String getAttributeName()
```

Returns the `attributeName`.

## `getAttributeValue`

Returns the value of the user data attribute in the form of an `AbstractData` object.

```
public AbstractData getAttributeValue()
```

Returns the `attributeValue`.

## `clone`

Returns a clone of this `EMTopoNodeUserDatum` object.

```
public Object clone()
```

Overrides `clone` in class `Object`.

## `equals`

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `UserDatum` object that contains the same values for *attributeName* and value.

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same; otherwise false.

Overrides `equals` in class `Object`.



## compareTo

Compares this `EMTopoNodeUserDatum` with another object that implements `Comparable` interface. Order is determined by first lexicographically comparing the *attributeName*, and then the attribute value if the *attributeNames* are equal.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is less than the specified object, greater than 0 if this object is greater than the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoNodeUserDatum`.

## toString

Returns a `String` representation of the `EMTopoNodeUserDatum` object.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.

---

## 4.49 EMTopoNodeViewDefaultGeoArea Class

```
public class EMTopoNodeViewDefaultGeoArea
```

extends `Object` implements `Cloneable`, `Serializable`.

The `com.sun.em.api.topology.EMTopoNodeViewDefaultGeoArea` class is a holder class for the center and view width (in km) values of `EMTopoNode`'s `VIEW_DEFAULT_GEO_AREA` attribute. Because this is simply a holder class, the data members are public.

See Also: `VIEW_DEFAULT_GEO_AREA`, `getViewDefaultGeoArea`, `setViewDefaultGeoArea`

## 4.49.1 Variables

`center`

The center of the default view for geographical mode.

```
public EMTopoNodeGeoLocation center
```

`widthInKm`

The number of kilometers that should be displayed horizontally from edge-to-edge in the Viewer's Canvas. This variable controls how far zoomed in/out the default view will appear in geographical mode.

```
public double widthInKm
```

## 4.49.2 Constructors

`EMTopoNodeViewDefaultGeoArea`

Creates an instance of `EMTopoNodeViewDefaultGeoArea` with the specified center and view width (in km).

```
public EMTopoNodeViewDefaultGeoArea  
    (EMTopoNodeGeoLocation center,double widthInKm)
```

*center* is the center of the default geographical view.

*widthInKm* is the number of kilometers that should be displayed horizontally from edge-to-edge in the Viewer's Canvas.

## 4.49.3 Methods

### clone

Returns a clone of this `EMTopoNodeViewDefaultGeoArea` object.

```
public Object clone()
```

### equals

Compares this object against the specified object. The result is true if, and only if, the argument is not null and is a `EMTopoNodeViewDefaultGeoArea` object that contains the same values for *center* and *widthInKm*.

```
public boolean equals(Object obj)
```

*obj* is the object to compare with.

Returns true if the objects are the same, otherwise returns false.

Overrides `equals` in class `Object`.

### toString

Returns a String representation of the `EMTopoNodeViewDefaultGeoArea` object.

```
public String toString()
```

Overrides `toString` in class `Object`.

---

## 4.50 EMTopoPlatform Class

```
com.sun.em.api.topology.public class EMTopoPlatform
```

```
extends Object
```

The `com.sun.em.api.topology.EMTopoPlatform` class represents the Topology API as a whole. Constructors of Persistent Object Classes (POC) and static methods require the `EMTopoPlatform` as the first argument. More than one `EMTopoPlatform` can be instantiated and used simultaneously just like Java PMI's Platform. This allows a program to connect directly to two different MISs and access their topology information without setting up MIS to MIS Communication (MMC) between the two.

The `EMTopoPlatform` provides methods to query which MISs are visible through the connection to the local MIS, and register listeners to be called when MMC is added or removed between the local MIS and another MIS.

### 4.50.1 Constructors

```
EMTopoPlatform
```

Constructs an instance of the `EMTopoPlatform` class.

```
public EMTopoPlatform(Platform platform)  
    throws EMTopoServiceException
```

*platform* is PMI Platform class.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## 4.50.2 Methods

### `addEMPlatformConfigListener`

Adds the specified listener to the list of objects to be called when MMC (MIS to MIS Communication) is added or removed between the local MIS and another MIS.

```
public void addEMPlatformConfigListener(  
                                         EMPlatformConfigListener listener)  
    throws EMTopoServiceException
```

*listener* is listener of MMC events.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

See Also: `EMPlatformConfigListener`

### `getLocalSystemName`

Returns the name of the MIS that the Topology API is directly connected to.

```
public String getLocalSystemName() throws EMTopoServiceException
```

Returns the local MIS name.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

### `getSystemNames`

Returns all MIS names that are visible through the connection to the local MIS, including the local MIS name. Note that for an MIS to be visible as a remote MIS through the connection to the local MIS, MMC (MIS to MIS Communication) must be setup between the local MIS and each such MIS. This can be accomplished at the user level with the MIS Manager (`em_mismgr`) application.

```
public String[] getSystemNames() throws EMTopoServiceException
```

Returns names of all MISs visible through the connection to the local MIS.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

---

## 4.51 `removeEMPlatformConfigListener` Class

Removes the specified listener from the list of objects to be called when MIS to MIS Communication (MMC) is added or removed between the local MIS and another MIS.

```
public void removeEMPlatformConfigListener  
                (EMPlatformConfigListener listener)  
    throws EMTopoServiceException
```

*listener* is listener of MMC events.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

See Also: `EMPlatformConfigListener`

---

## 4.52 `EMTopoType` Class

`public class EMTopoType`

`extends EMObject implements Cloneable`

An instance of the `com.sun.em.api.topology.EMTopoType` class represents a topology type. Every topology node is classified as a particular topology type. The topology types form a hierarchy with the seven base types `Array`, `Bus`, `Container`, `Device`, `Link`, `Monitor`, and `Sun` with other subtypes derived from them. Beyond the standard persistent object class (POC) methods which allow you to create, delete and compare topology types, the `EMTopoType` class provides the following additional services:

- static methods `isArray()`, `isBus()`, `isContainer()`, `isDevice()`, `isMonitor()`, `isLink()` to categorize types by their base types.
- static method `isView()` to determine whether topology nodes of the given type are allowed to contain other topology nodes of at least one type.

## 4.52.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObject
|
+----com.sun.em.api.topology.EMTopoType
```

## 4.52.2 Constructors

`EMTopoType`

Constructs an instance of `EMTopoType` representing a particular topology type.

```
public EMTopoType(EMTopoPlatform platform, EMTopoTypeDn dn)
```

*platform* is the Topology API platform.

*dn* is the unique identifier of the topology type.

## 4.52.3 Methods

`findAllTypes`

Returns all topology types located on the local MIS. Note that there is no method to get all the topology types on a remote MIS. A basic assumption is that in a multiple MIS configuration, each MIS will be configured with the exact same set of topology types.

```
public static EMTopoTypeDn[] findAllTypes(EMTopoPlatform platform)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns all topology types located on the local MIS.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## findRootTypes

Returns the root topology types located on the local MIS. Some of the root topology types are `EMTopoTypeDn.CONTAINER`, `EMTopoTypeDn.DEVICE`, `EMTopoTypeDn.MONITOR`, `EMTopoTypeDn.LINK`. Additional root types can be added, thus the need for this method. Note that there is no method to get the root topology types on a remote MIS. A basic assumption is that in a multiple MIS configuration, each MIS will be configured with the exact same set of topology types.

```
public static EMTopoTypeDn[]  
                        findRootTypes(EMTopoPlatform platform)  
                        throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns the root topology types located on the local MIS.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

## isContainer

Returns true if the specified type's `ALL_BASE_TYPES` attribute contains `EMTopoTypeDn.CONTAINER`; otherwise, returns false.

```
public static boolean isContainer  
                        (EMTopoPlatform platform, String typeName)  
                        throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the type is a descendent of `EMTopoTypeDn.CONTAINER`.

Throws `EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`NullPointerException` if *typeName* is null.



## isDevice

Returns true if the specified type's ALL\_BASE\_TYPES attribute contains *EMTopoTypeDn.DEVICE*; otherwise, returns false.

```
public static boolean isDevice
                        (EMTopoPlatform platform, String typeName)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the type is a descendent of *EMTopoTypeDn.DEVICE*.

Throws:

*EMTopoServiceException* if there is an internal error in the topology service, or a fault in the communication link to the topology service.

*NullPointerException* if *typeName* is null.

## isLink

Returns true if the specified type's ALL\_BASE\_TYPES attribute contains *EMTopoTypeDn.LINK*; otherwise, returns false.

```
public static boolean isLink(EMTopoPlatform platform,
                             String typeName)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the type is a descendent of *EMTopoTypeDn.LINK*.

Throws :

*EMTopoServiceException* if there is an internal error in the topology service, or a fault in the communication link to the topology service.

*NullPointerException* if *typeName* is null.

## isMonitor

Returns true if the specified type's `ALL_BASE_TYPES` attribute contains `EMTopoTypeDn.MONITOR`; otherwise, returns false.

```
public static boolean isMonitor
                        (EMTopoPlatform platform, String typeName)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the type is a descendent of `EMTopoTypeDn.MONITOR`.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`NullPointerException` if *typeName* is null.

## isArray

Returns true if the specified type's `ALL_BASE_TYPES` attribute contains `EMTopoTypeDn.ARRAY`; otherwise, returns false.

```
public static boolean isArray
                        (EMTopoPlatform platform, String typeName)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the type is a descendent of `EMTopoTypeDn.ARRAY`.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`NullPointerException` if *typeName* is null.

## isBus

Returns true if the specified type's `ALL_BASE_TYPES` attribute contains `EMTopoTypeDn.BUS`; otherwise, returns false.

```
public static boolean isBus
                        (EMTopoPlatform platform, String typeName)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the type is a descendent of `EMTopoTypeDn.BUS`.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`NullPointerException` if *typeName* is null.

## isView

Returns true if the specified type's `LEGAL_CHILDREN` attribute contains at least one type; otherwise, returns false.

```
public static boolean isView
                        (EMTopoPlatform platform, String typeName)
    throws EMTopoServiceException
```

*platform* is the Topology API platform.

Returns true if the topology nodes of this type can contain at least one type of topology nodes.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`NullPointerException` if *typeName* is null.

## clearAllAttributes

Clears the cached values for all object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMTopoType.DN` attribute which associates the `EMTopoType` instance with a particular topology type object in the MIS. This method is useful when you want to reuse the `EMTopoType` instance to access a different topology type object and do not want the previous values to remain in effect.

```
public void clearAllAttributes()
```

Overrides `clearAllAttributes` in class `EMObject`.

## clearSomeAttributes

Clears the cached values for the specified object attributes, resetting them back to their default values (usually null or empty string or 0). This includes the `EMTopoType.DN` attribute which associates the `EMTopoType` instance with a particular topology type object in the MIS. This method is useful when you want to reuse a `EMTopoType` instance to access a different proxy agent object and do not want the previous values to remain in effect.

```
public void clearSomeAttributes(EMAttributeSet attributes)
```

*attributes* is the object attributes whose cached values will be cleared.

Overrides `clearSomeAttributes` in class `EMObject`.

## clone

Return a clone of this `EMTopoType` object.

```
public Object clone()
```

Overrides `clone` in class `Object`.

## `createWithAllAttributes`

Creates a new topology type object in the MIS, storing all active attribute values in the object. Any attribute which was not given a value will take on a default value defined by the GDMO, generally null or empty string. In order for the create to succeed, the following attributes must be set:

`EMTopoAttribute.DN`

`EMTopoTypeAttribute.BASE_TYPE`

`EMTopoTypeAttribute.LAYER_NAME`

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:

`EMTopoTypeAttribute.ALL_BASE_TYPES`

`EMTopoTypeAttribute.SUB_TYPES`

```
public void createWithAllAttributes()  
    throws EMTopoServiceException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if any of the mandatory attributes are not set:

`EMTopoAttribute.DN`, `EMTopoTypeAttribute.BASE_TYPE`, and  
`EMTopoTypeAttribute.LAYER_NAME`.

Overrides `createWithAllAttributes` in class `EMObject`.

## `createWithSomeAttributes`

Creates a new object in the MIS, storing a subset of the active attribute values in the object. Only attributes specified in the parameter attributes will be stored in the new object, and only if the attribute is active, that is it has been given a value. All other attributes will be given a default value defined by the GDMO, generally null or empty string. In order for the create to succeed, the following attributes must be set and must be members of the `EMAttributeSet` attributes:

`EMTopoAttribute.DN`

`EMTopoTypeAttribute.BASE_TYPE`

`EMTopoTypeAttribute.LAYER_NAME`

The following attributes cannot be set at creation time, and therefore are ignored regardless of whether they have a cached value:

`EMTopoTypeAttribute.ALL_BASE_TYPES`

`EMTopoTypeAttribute.SUB_TYPES`

If any of these attributes are members of the `EMAttributeSet` attributes, then an `EMAttributeNotCreatableException` will be thrown.

```
public void createWithSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException
```

*attributes* is subset of the `EMTopoType`'s attributes to store in the new object.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the any of the mandatory attributes are not set.

`EMAttributeNotCreatableException` if attributes contains any attributes which cannot be set at creation time.

Overrides `createWithSomeAttributes` in class `EMObject`.

## destroy

Deletes the object identified by `EMTopoType.DN` from the MIS. This is a permanent, non-reversible operation, so some care should be taken when using this method.

```
public void destroy() throws EMTopoServiceException,
    EMUnknownObjectException
```

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMTopoType.DN` does not exist.

Overrides `destroy` in class `EMObject`.

## differences

Compares this `EMTopoType` against the specified `EMTopoType`, and returns the set of attributes for which the `EMTopoTypes` have different values or null if the `EMTopoTypes` are equal. If the argument `obj` is null or not an instance of `EMTopoType`, then all active attributes of this `EMTopoType` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMTopoType` but not the other, or if the attribute is active for both `EMTopoTypes` but the values of the attribute are not equal.

```
public EMAAttributeSet differences(EMObject obj)
```

*obj* is the object to compare against.

Returns the set of attributes for which the `EMTopoTypes` have different values or null if the `EMTopoTypes` are equal.

Overrides `differences` in class `EMObject`.

## differencesSubset

Compares this `EMTopoType` against the specified `EMTopoType`, and returns the set of attributes for which the `EMTopoTypes` have different values or null if the `EMTopoTypes` are equal. If the argument *obj* is null or not an instance of `EMTopoType`, then all active attributes of this `EMTopoType` are considered to be differences. Otherwise, an attribute has differing values if the attribute is active for one `EMTopoType` but not the other, or if the attribute is active for both `EMTopoTypes` but the values of the attribute are not equal.

```
public EMAAttributeSet  
    differencesSubset(EMObject obj, EMAAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the set of attributes to compare.

Returns the set of attributes for which the `EMTopoTypes` have different values or null if the `EMTopoTypes` are equal.

Overrides `differencesSubset` in class `EMObject`.

## equals

Compares this `EMTopoType` against the specified object. If the argument *obj* is null or not an instance of `EMTopoType`, then the two objects are not equal. Otherwise, if the two `EMTopoTypes` have the same set of active attributes, and the same value for each active attribute, then the `EMTopoTypes` are equal.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides `equals` in class `Object`.

## equalsSubset

Compares this `EMTopoType` against the specified object, restricting the equality check to the specified attributes. If the argument *obj* is null or not an instance of `EMTopoType`, then the two objects are not equal. Otherwise, if the two `EMTopoTypes` have the same set of active attributes out of the specified attributes, and the same value for each active attribute, then the `EMTopoTypes` are equal.

```
public boolean equalsSubset(EMObject obj, EMAttributeSet attributes)
```

*obj* is the object to compare against.

*attributes* is the subset of attributes.

Returns true if the objects are equal, otherwise returns false.

Overrides `equalsSubset` in class `EMObject`.

## exists

Checks to see if the object identified by `EMTopoType.DN` exists.

```
public boolean exists() throws EMTopoServiceException
```

Returns true if the object exists.



**Throws:**

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

Overrides exists in class `EMObject`.

`getActiveAttributes`

Returns the set of object attributes which have been given a value.

```
public EMAttributeSet getActiveAttributes()
```

Returns the set of active attributes.

Overrides `getActiveAttributes` in class `EMObject`.

`loadAllAttributes`

Loads all attributes of the object identified by `EMTopoType.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadAllAttributes() throws EMTopoServiceException,  
    EMUnknownObjectException
```

**Throws:**

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMTopoType.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides `loadAllAttributes` in class `EMObject`.

## loadSomeAttributes

Loads the specified attributes of the object identified by `EMTopoType.DN` from the MIS into the object's attribute cache. These attributes are now considered to be active and can be retrieved with the appropriate getter methods.

```
public void loadSomeAttributes(EMAttributeSet attributes)
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to load from the MIS.

Throws:

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMUnknownObjectException` if the object `EMTopoType.DN` does not exist.

`EMAttributeDecodeException` if an error occurred in converting the attribute values received in ASN.1 format into the local cache data format.

Overrides: `loadSomeAttributes` in class `EMObject`.

## newInstance

Returns a new instance of the `EMTopoType` class without any attributes set.

```
public EMObject newInstance()
```

Returns the new object.

Overrides `newInstance` in class `EMObject`.

## storeAllAttributes

Stores all attributes into the object identified by `EMTopoType.DN`. For attributes that have not been given a value by calling load or setter methods, a default value, usually null or empty string or 0, will be stored. Note that the following `EMTopoType` attributes are read-only and therefore cannot be stored in the MIS:

EMTopoTypeAttribute.BASE\_TYPE

EMTopoTypeAttribute.ALL\_BASE\_TYPES

EMTopoTypeAttribute.SUB\_TYPES

These attributes are ignored even if they have cached values.

```
public void storeAllAttributes() throws EMTopoServiceException,  
    EMUnknownObjectException
```

Throws:

EMTopoServiceException if there is an internal error in the topology service, or a fault in the communication link to the topology service.

EMAttributeNotSetException if the EMTopoAttribute.DN attribute is not set.

EMUnknownObjectException if the object EMTopoType.DN does not exist.

EMAttributeEncodeException if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

Overrides storeAllAttributes in class EMObject.

## storeSomeAttributes

Stores the specified attributes into the object identified by EMTopoType.DN. For attributes that have not been given a value by calling load or setter methods, a default value (usually null or empty string or 0) will be stored. Note that the following EMTopoType attributes are read-only and therefore cannot be stored in the MIS:

EMTopoTypeAttribute.BASE\_TYPE

EMTopoTypeAttribute.ALL\_BASE\_TYPES

EMTopoTypeAttribute.SUB\_TYPES

If any of these attributes are members of the EMAttributeSet attributes, then an EMAttributeNotStoreableException will be thrown.

```
public void storeSomeAttributes(EMAttributeSet attributes)  
    throws EMTopoServiceException, EMUnknownObjectException
```

*attributes* is the object attributes to store in the MIS.

**Throws:**

`EMTopoServiceException` if there is an internal error in the topology service, or a fault in the communication link to the topology service.

`EMAttributeNotSetException` if the `EMTopoAttribute.DN` attribute is not set.

`EMAttributeNotStoreableException` if attributes contains any attributes which cannot be set at creation time.

`EMUnknownObjectException` if the object `EMTopoAttribute.DN` does not exist.

`EMAttributeEncodeException` if an error occurred in converting the attribute values to ASN.1 for transmission to MIS.

Overrides `storeSomeAttributes` in class `EMObject`.

## `addLegalChild`

Adds child to the `EMTopoTypeAttribute.LEGAL_CHILDREN` attribute.

```
public void addLegalChild(String child)
```

*child* is the name of the type to add.

**Throws:**

`EMAttributeNotSetException` if the attribute has not been set in the cache.

`NullPointerException` if *child* is null.

See Also: `LEGAL_CHILDREN`

## `getAllBaseTypes`

Returns the `EMTopoTypeAttribute.ALL_BASE_TYPES` attribute.

```
public String[] getAllBaseTypes()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `ALL_BASE_TYPES`

## getBaseType

Returns the `EMTopoTypeAttribute.BASE_TYPE` attribute.

```
public String getBaseType()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `BASE_TYPE`

## getDn

Returns the `EMTopoTypeAttribute.DN` attribute.

```
public EMObjectDn getDn()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

Overrides `getDn` in class `EMObject`.

See Also: `DN`

## getLayerName

Returns the `EMTopoTypeAttribute.LAYER_NAME` attribute.

```
public String getLayerName()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `LAYER_NAME`

## getLegalChildren

Returns the `EMTopoTypeAttribute.LEGAL_CHILDREN` attribute.

```
public String[] getLegalChildren()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `LEGAL_CHILDREN`

## getSubTypes

Returns the `EMTopoTypeAttribute.SUB_TYPES` attribute.

```
public String[] getSubTypes()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `SUB_TYPES`

## getUserDataAttributeNames

Returns the `EMTopoTypeAttribute.USER_DATA_ATTRIBUTE_NAMES` attribute.

```
public String[] getUserDataAttributeNames()
```

Returns the attribute value.

Throws `EMAttributeNotSetException` if the attribute has not been set in the cache.

See Also: `USER_DATA_ATTRIBUTE_NAMES`

## setBaseType

Sets the `EMTopoTypeAttribute.BASE_TYPE` attribute.

```
public void setBaseType(String baseType)
```

*baseType* is the attribute value.

Throws `NullPointerException` if *baseType* is null.

See Also: `BASE_TYPE`

## setDn

Sets the `EMTopoAttribute.DN` attribute.

```
public void setDn(EMObjectDn dn)
```

*dn* is the attribute value.

Throws:

`NullPointerException` if *dn* is null.

`ClassCastException` if *dn* is not an instance of `EMTopoTypeDn`.

Overrides `setDn` in class `EMObject`.

See Also: `DN`

## setLayerName

Sets the `EMTopoTypeAttribute.LAYER_NAME` attribute.

```
public void setLayerName(String layerName)
```

*layerName* is the attribute value.

Throws `NullPointerException` if *layerName* is null.

See Also: `LAYER_NAME`

## setUserDataAttributeNames

Sets the `EMTopoTypeAttribute.USER_DATA_ATTRIBUTE_NAMES` attribute.

```
public void setUserDataAttributeNames  
            (String userDataAttributeNames[])
```

*userDataAttributeNames* is the attribute value.

Throws `NullPointerException` if *userDataAttributeNames* is null.

See Also: `USER_DATA_ATTRIBUTE_NAMES`

## addUserDataAttributeName

Adds the specified *userDataAttributeName* to the `EMTopoTypeAttribute.USER_DATA_ATTRIBUTE_NAMES` attribute.

```
public void addUserDataAttributeName(String userDataAttributeName)
```

*userDataAttributeName* is the attribute value.

See Also: `USER_DATA_ATTRIBUTE_NAMES`

## removeUserDataAttributeName

Removes the specified *userDataAttributeName* from the `EMTopoTypeAttribute.USER_DATA_ATTRIBUTE_NAMES` attribute.

```
public void removeUserDataAttributeName  
            (String userDataAttributeName)
```

*userDataAttributeName* is the attribute value.

See Also: `USER_DATA_ATTRIBUTE_NAMES`



toString

Returns a String representation of the `EMTopoType`.

```
public String toString()
```

Returns the String representation.

Overrides `toString` in class `Object`.

---

## 4.53 EMTopoTypeAttribute Class

`public class EMTopoTypeAttribute`

`extends EMTopoAttribute implements Serializable`

The `com.sun.em.api.topology.EMTopoTypeAttribute` class represents a single attribute of the `EMTopoType` persistent object class (POC).

### 4.53.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMObjectAttribute
      |
      +----com.sun.em.api.topology.EMTopoAttribute
            |
            +----com.sun.em.api.topology.EMTopoTypeAttribute
```

## 4.53.2 Variables

### BASE\_TYPE

The name of the base type of this type. For example, for a type Device-Router-XYZRouter, the BASE\_TYPE would be Router.

```
public static final EMTopoTypeAttribute BASE_TYPE
```

### ALL\_BASE\_TYPES

A list of all the base types of this type. For example, for a type Device-Router-XYZRouter, the list would contain Device, Router.

```
public static final EMTopoTypeAttribute ALL_BASE_TYPES
```

### SUB\_TYPES

The names of all topology types whose BASE\_TYPE is this type. For example, for the type hierarchy:

A-B-C, A-B-D, A-B-C-E

The SUB\_TYPES of B is C and D but not E.

```
public static final EMTopoTypeAttribute SUB_TYPES
```

### LEGAL\_CHILDREN

List of topology types of topology nodes that topology nodes of this type can contain within the topology node graph. If this list is not empty, then EMTopoType.isView() will evaluate to true for this type.

```
public static final EMTopoTypeAttribute LEGAL_CHILDREN
```

LAYER\_NAME

Name of the layer that includes topology nodes of this type.

```
public static final EMTopoTypeAttribute LAYER_NAME
```

USER\_DATA\_ATTRIBUTE\_NAMES

A list of GDMO attribute names that define the contents of the EMTopoNode.USER\_DATA attribute for topology nodes of this type.

```
public static final EMTopoTypeAttribute  
                        USER_DATA_ATTRIBUTE_NAMES
```

### 4.53.3 Methods

toString

Returns a String representation of the EMTopoTypeAttribute.

```
public String toString()
```

Returns the String representation.

Overrides toString in class EMTopoAttribute.

---

## 4.54 EMTopoTypeAttributeSet Class

```
public class EMTopoTypeAttributeSet
```

```
extends EMAttributeSet implements Cloneable, Serializable
```

The `com.sun.em.api.topology.EMTopoTypeAttributeSet` class implements an abstract class that forms the basis for the attributes set classes of each EMTopoType. EMTopoTypeAttributeSet is used in the Topology API to communicate which attributes of a EMTopoType an API method should operate on.

## 4.54.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.common.EMAttributeSet
      |
      +----com.sun.em.api.topology.EMTopoTypeAttributeSet
```

## 4.54.2 Constructors

`EMTopoTypeAttributeSet`

Creates an `EMTopoTypeAttributeSet` which contains no attributes.

```
public EMTopoTypeAttributeSet()
```

## 4.54.3 Methods

`clone`

Returns a clone of this `EMTopoTypeAttributeSet` object.

```
public Object clone()
```

Overrides `clone` in class `EMAttributeSet`.

`elements`

Returns an enumeration of the attributes in this set.

```
public Enumeration elements()
```

Overrides *elements* in class `EMAttributeSet`.

---

## 4.55 EMTopoTypeDn Class

```
public final class EMTopoTypeDn
```

```
extends EMOBJECTDn implements Serializable, Comparable
```

An instance of the `com.sun.em.api.topology.EMTopoTypeDn` class uniquely identifies a topology type.

### 4.55.1 Inheritance

```
java.lang.Object
|
+----com.sun.em.api.topology.EMObjectDn
      |
      +----com.sun.em.api.topology.EMTopoTypeDn
```

### 4.55.2 Variables

#### CONTAINER

Container type. In the out-of-the-box type hierarchy, the `Container` type is the base type for most of the topology types whose topology nodes can be containers or views of other nodes. However, any topology type can be made to be a container by modifying the `EMTopoType.LEGAL_CHILDREN` attribute.

```
public static final String CONTAINER
```

#### DEVICE

Device type. In the out-of-the-box type hierarchy, the `Device` type is the base type for most of the topology types that represent managed devices. In general, these types have an empty attribute, so nodes of these types cannot contain other nodes.

```
public static final String DEVICE
```

## LINK

Link type. Topology nodes of type *Link* or of a subtype of *Link* will be displayed as lines drawn between the two topology nodes specified in the node's `LINKS` attribute.

```
public static final String LINK
```

## MONITOR

Monitor type. Topology nodes whose type is a subtype of *Monitor* act as containers of other nodes. They are drawn with special graphics in the Viewer. Instead of a static icon, Monitors are drawn as circles or hexagons whose middles are divided into 1, 3, 6, or 36 sections. Each section represents one topology node that is contained within the Monitor node. The `EMTopoNode` attributes `MONITOR_ROTATION` and `MONITOR_VISIBLE_CHILDREN` control the appearance of the Monitor in the Viewer. Note that no topology nodes should be created with the base type *Monitor*; instead, use one of the subtypes `OMNISECTOR`, `HEXAGON`, `HEXAGON120`, or `CIRCLE`.

```
public static final String MONITOR
```

## OMNISECTOR

OmniSector type, a subclass of *Monitor*. An OmniSector Monitor has a hexagon shape with the whole interior representing a single child topology node.

```
public static final String OMNISECTOR
```

## HEXAGON

Hexagon type, a subclass of *Monitor*. The Hexagon Monitor has a hexagon shape with the interior divided into six equal sections with each section representing a child topology node.

```
public static final String HEXAGON
```

## HEXAGON120

Hexagon120 type, a subclass of *Monitor*. The Hexagon120 Monitor has a hexagon shape with the interior divided into three equal sections with each section representing a child topology node.

```
public static final String HEXAGON120
```

## CIRCLE

Circle type, a subclass of *Monitor*. The Circle Monitor has a circular shape with the interior divided dynamically into as many equal sections *necessary*, up to a maximum of 36, to display each node listed in the node's `MONITOR_VISIBLE_CHILDREN` attribute.

```
public static final String CIRCLE
```

### 4.55.3 Constructors

#### EMTopoTypeDn

Creates an `EMTopoTypeDn` with the specified system name and type name.

```
public EMTopoTypeDn(String systemName, String uniqueName)
```

*systemName* is the name of the MIS where the topology type is stored.

*uniqueName* is the unique name of the topology type within the MIS.

## 4.55.4 Methods

### `equals`

Compares this object against the specified object. The result is true, if and only if, the argument is not null and is an `EMTopoTypeDn` object that identifies the same topology type as this object.

```
public boolean equals(Object obj)
```

*obj* is the object to compare against.

Returns true if the objects are equal, otherwise returns false.

Overrides `equals` in class `Object`.

### `compareTo`

Compares this `EMTopoTypeDn` with another object that implements `Comparable` interface. Order is determined by first lexicographically comparing the system name, and then the unique name if necessary.

```
public int compareTo(Comparable comparable)
```

Returns 0 if the objects are identical, less than 0 if this object is 'less than' the specified object, greater than 0 if this object is 'greater than' the specified object.

Throws `ClassCastException` if the object parameter is not of class `EMTopoTypeDn`.

### `getSystemName`

Returns the name of the MIS where the topology type is stored.

```
public String getSystemName()
```

Returns the MIS name.

Overrides `getSystemName` in class `EMObjectDn`.



## getUniqueName

Returns the name of the topology type. This name is unique within the MIS.

```
public String getUniqueName()
```

Returns the unique name of the topology type.

Overrides `getUniqueName` in class `EMObjectDn`.

## hashCode

Returns a hashCode for this object.

```
public int hashCode()
```

Returns the hashCode.

Overrides `hashCode` in class `Object`.

## toString

Returns a `String` representation of the `EMTopoTypeDn`.

```
public String toString()
```

Returns the `String` representation.

Overrides `toString` in class `Object`.



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